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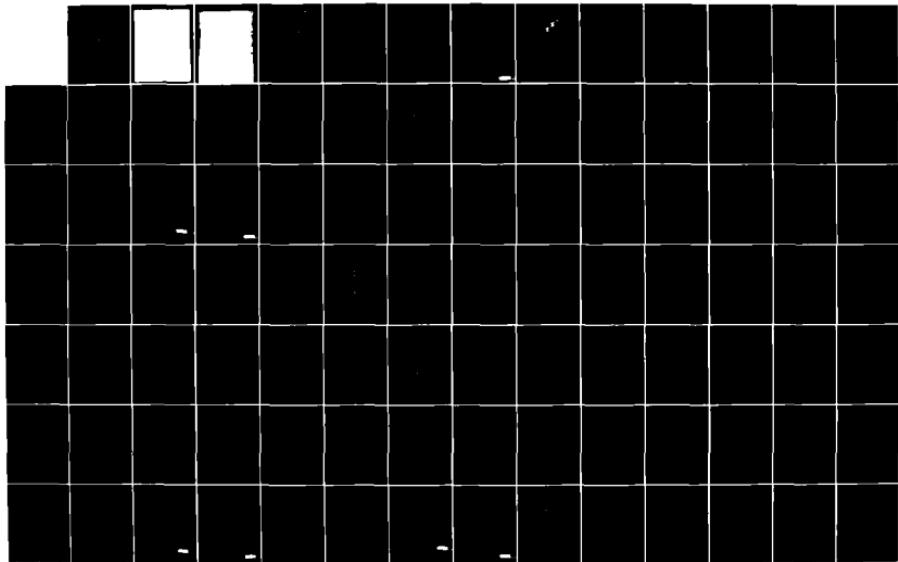
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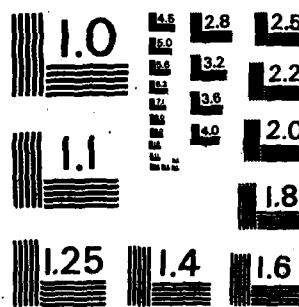
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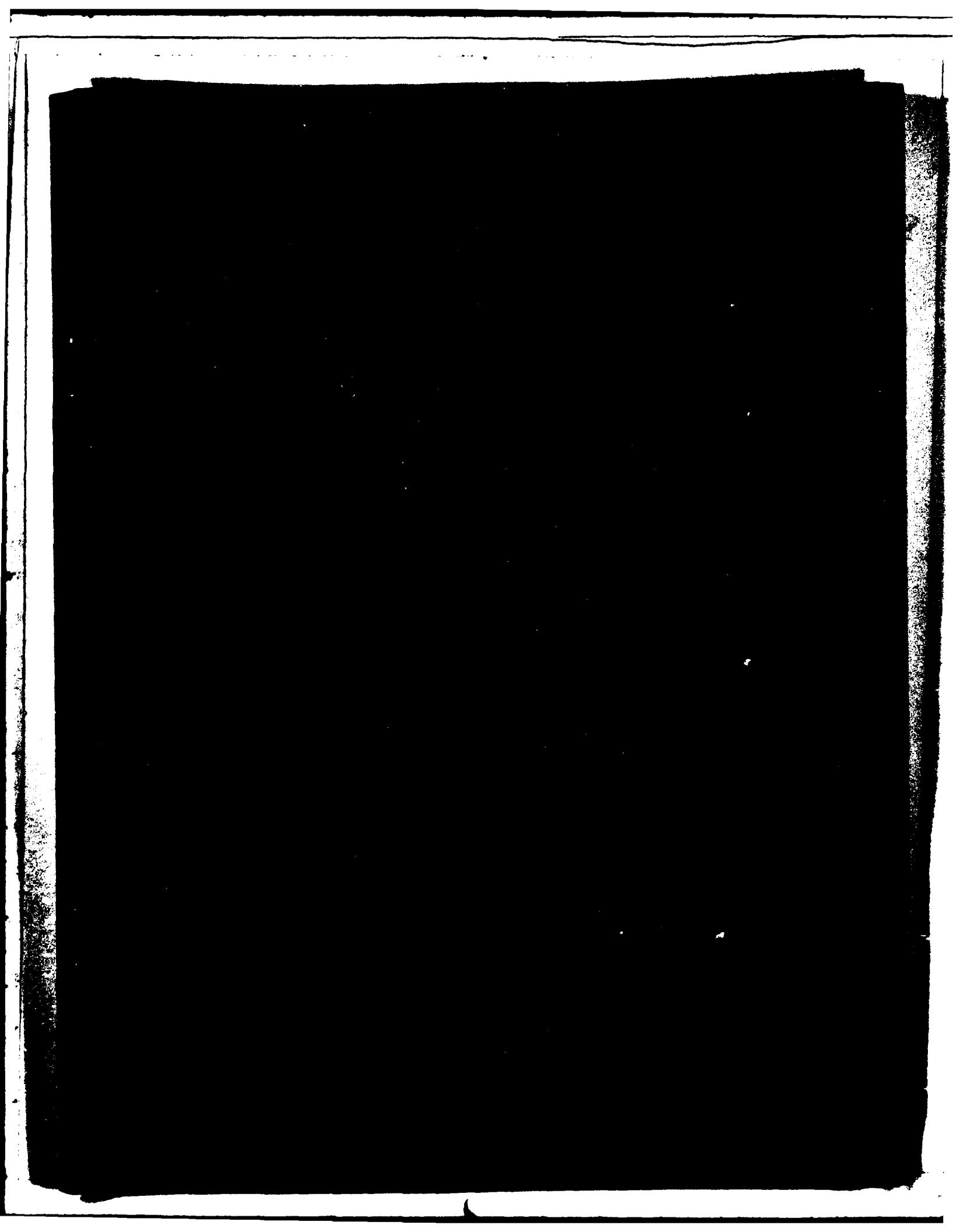
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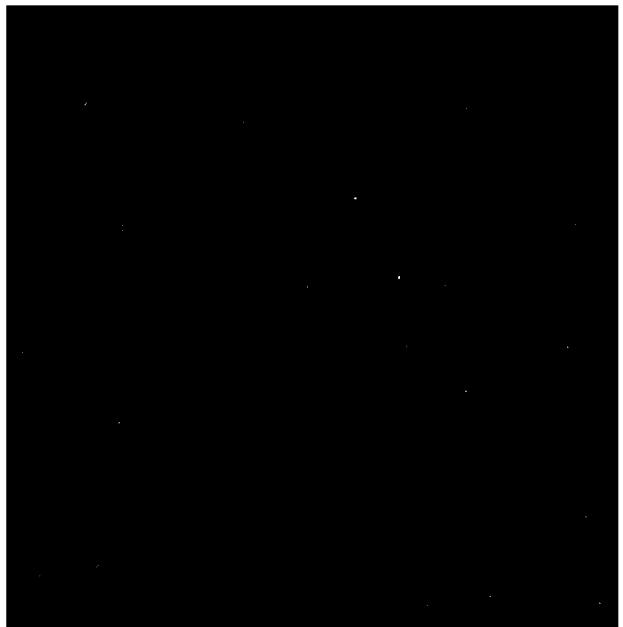
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21. ABSTRACT (Continue on reverse side if necessary and identify by Block number) A simple method of simulating polarization dependent radar is presented. The polarization scattering matrix is derived. Transform techniques for radar processing is presented.		

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I. INTRODUCTION

Much research has been done in recent years with the objective of understanding, quantifying, and exploiting the polarization properties of radar targets. The purpose of this report is to further this effort by describing a simple algorithm for polarimetric modeling of targets and clutter. The hypothesis which is the basis for the algorithm is that targets and clutter can be modeled as a collection of odd and even bounce scattering centers. Odd bounce scatterers are modeled as trihedrals and even bounce scatters are modeled as dihedrals. Depolarization effects are simulated by canted dihedrals. The monostatic only case is addressed and no attempt has been made to account for aspect angle or motion dependent phenomena such as glint, scintillation, fading, or doppler shift. Polarization scattering matrices will be used to describe the transformation between incident and reflected waves. The report concludes with a brief description of some simple polarimetric signal processing techniques.

II. CONCEPT OF POLARIZED ELECTROMAGNETIC WAVES

If by convention we neglect the magnetic field vector, an electromagnetic wave can be expressed as the sum of a horizontal and a vertical component as follows:

$$\vec{E} = Ah \cos(wt)\hat{h} + Av \cos(wt + \beta)\hat{v} \quad (1)$$

where

\vec{E} = Electric field vector

Ah = Magnitude of horizontal component

Av = Magnitude of vertical component

\hat{h} = Unit vector in the horizontal direction

\hat{v} = Unit vector in the vertical direction

β = Phase angle between the horizontal and vertical components

As the wave propagates through space, the tip of the electric field vector describes a locus that is elliptical in shape. By varying the magnitude of the horizontal and vertical components and the phase angle between them, any ellipticity desired can be generated. Some special cases of elliptical polarization are presented in Figure 2. The locus diagrams in Figure 2 should be viewed as the trace the tip of the electric field vector makes as the wave is propagated through a stationary planar surface (in this case the page) aligned normal to the direction of propagation. As illustrated in Figure 2, left-hand circular appears to rotate clockwise and right-hand circular counter clockwise. This conforms to the familiar right-hand rule and to the IEEE standard¹ definition of circular polarization and is the convention that will be used throughout this report. Figure 3 is a block diagram of a generic polarimetric radar. The antenna is capable of transmitting and receiving any combination of horizontal, vertical, or circular polarization of either right or left-hand sense. Polarization agility is necessary to generate the elements

\hat{h} = Unit vector in the horizontal direction
 \hat{v} = Unit vector in the vertical direction
 β = Phase angle between the horizontal and vertical components

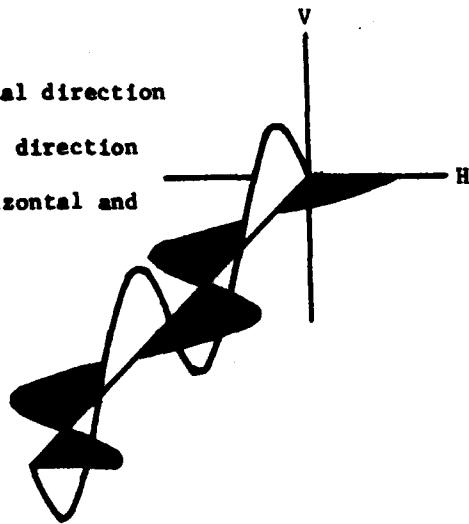


Figure 1. Horizontal and vertical component of elliptically polarized electromagnetic wave.

in the polarization scattering matrix. Complete characterization of a radar target (or clutter cell) is possible given the information contained in the polarization scattering matrix.

Any polarization desired can be generated from two orthogonal polarizations. Linear polarization can be produced by combining RHC and LHC; right and left circular can be produced by combining horizontal and vertical.

III. THE POLARIZATION SCATTERING MATRIX

Sinclair² introduced the concept that a radar target in the far field has a polarization response which can be described by a 2×2 matrix known as the polarization scattering matrix [S]. [S] completely characterizes the scattering properties of a target such that:

$$\overrightarrow{E^S} = [S] \overrightarrow{E^T} \frac{1}{\sqrt{4\pi R^2}} \quad (2)$$

where

$\overrightarrow{E^S}$ = scattered electric field vector (at the target)

$\overrightarrow{E^T}$ = transmitted electric field vector

$\frac{1}{\sqrt{4\pi R^2}}$ = amplitude scaling factor. R is range to target

Δh	Δv	β	Locus of \vec{E}	Type of Polarisation
E	0	Undefined	\longleftrightarrow	Horizontal
0	E	Undefined	\updownarrow	Vertical
$\frac{E}{\sqrt{2}}$	$\frac{E}{\sqrt{2}}$	-90°	\curvearrowleft	Right hand circular
$\frac{E}{\sqrt{2}}$	$\frac{E}{\sqrt{2}}$	$+90^\circ$	\curvearrowright	Left hand circular
$\frac{E}{\sqrt{2}}$	$\frac{E}{\sqrt{2}}$	-180°	\nearrow	Slant right 45°
$\frac{E}{\sqrt{2}}$	$\frac{E}{\sqrt{2}}$	$+180^\circ$	\searrow	Slant left 45°

Figure 2. Special cases of elliptical polarization. Direction of propagation is out of the page.

The scattering matrix $[S]$ relates the incident electric field to the scattered electric field. The matrix formulation of the target scattering function is justified if the following assumptions are made.

- a. The medium of propagation is homogeneous.
- b. The relationship between the incident and scattered field is linear.

The elements of $[S]$ are complex vector quantities. In order to define individual elements of $[S]$, a polarization basis must be chosen. A polarization basis is a set of orthonormal vectors that span the complex vector space S of which $[S]$ is a subset. If we define S as the set of all 2×2 matrices describing the target scattering properties as a function of cross polarized and co-polarized response, then it is easy to see that the choice of polarization bases are infinite, due to the infinite choice of transmitted waveforms. The polarization bases that will be considered herein are the linear (horizontal and vertical) and circular (right and left hand). Choosing a linear

polarization basis, and restricting the transmitted wave to horizontal only yields the following matrix representation of \vec{E}^T :

$$\vec{E}_H^T = \begin{bmatrix} A_H \cos(\omega t + \phi_H) \\ 0 \end{bmatrix} \begin{bmatrix} \hat{h} \\ \hat{v} \end{bmatrix}^T$$

where

A_H = magnitude of horizontal component

ϕ_H = phase angle of horizontal component

\hat{h}, \hat{v} = unit vectors in h and v direction

Similarly for vertical only:

$$\vec{E}_V^T = \begin{bmatrix} 0 \\ A_V \cos(\omega t + \phi_V) \end{bmatrix} \begin{bmatrix} \hat{h} \\ \hat{v} \end{bmatrix}^T$$

where

A_V = magnitude of vertical component

ϕ_V = phase angle of vertical component

Combining the two matrices yields the general case

$$\begin{bmatrix} \vec{E}_V^T \\ \vec{E}_H^T \end{bmatrix} = \begin{bmatrix} A_V \cos(\omega t + \beta) \\ A_H \cos(\omega t + \phi_H) \end{bmatrix} \begin{bmatrix} \hat{h} \\ \hat{v} \end{bmatrix}^T$$

$\beta = \phi_V - \phi_H$ if we choose the time reference such that \vec{E}_V^T is maximum at t equal zero.

If the time dependence of $\begin{bmatrix} \vec{E}^T \end{bmatrix}$ is suppressed, the matrix notation becomes

$$\vec{[E^T]} = \begin{bmatrix} E_H^T \\ E_V^T \end{bmatrix} \begin{bmatrix} \hat{h}^T \\ \hat{v}^T \end{bmatrix}$$

where \vec{E}_H^T and \vec{E}_V^T are complex phasors of the form $A_H e^{j\theta_h}$ and $A_V e^{j\theta_v}$.

Decomposing (\vec{E}^S) in a similar manner yields:

$$\vec{[E^S]} = \begin{bmatrix} E_H^S \\ E_V^S \end{bmatrix} \begin{bmatrix} \hat{h}^S \\ \hat{v}^S \end{bmatrix}$$

For brevity, the unit vector matrix will be dropped allowing Equation (2) to be rewritten as:

$$\begin{bmatrix} \vec{E}_H^S \\ \vec{E}_V^S \end{bmatrix} = \begin{bmatrix} S_{11} & S_{12} \\ S_{21} & S_{22} \end{bmatrix} \begin{bmatrix} \vec{E}_H^T \\ \vec{E}_V^T \end{bmatrix}^T \frac{1}{\sqrt{4\pi R^2}} \quad (3)$$

From Equation (3) it can be seen that the scattered wave horizontal component is related to the incident wave in the following manner:

$$\vec{E}_H^S = S_{11} \vec{E}_H^T + S_{12} \vec{E}_V^T$$

The vertical component of the scattered wave is represented by:

$$\vec{E}_V^S = S_{21} \vec{E}_H^T + S_{22} \vec{E}_V^T$$

S_{11} and S_{22} are referred to as the co-polarized terms of the scattering matrix, while S_{12} and S_{21} are the cross polarized terms. For a linear polarization basis, S_{11} is that quantity that defines the targets horizontal response to a horizontally polarized transmitted wave. S_{22} defines the targets vertical response to a vertically polarized transmitted wave. S_{12} and S_{21} are terms that quantify the targets depolarization response. For clarity, the subscript numbers will be replaced by the corresponding polarization designating letter with the first letter indicating the scattered polarization and the

second the incident polarization. For a linear polarization basis, [S] will have the form:

$$[S] = \begin{bmatrix} S_{HH} & S_{HV} \\ S_{VH} & S_{VV} \end{bmatrix}$$

For a circular polarization basis [S] would have the form:

$$[S] = \begin{bmatrix} S_{RR} & S_{RL} \\ S_{LR} & S_{LL} \end{bmatrix}$$

Where R is right-hand circular polarization,

and L is left-hand circular polarization.

Equation (3) for a circular polarization basis is:

$$\begin{bmatrix} \vec{E}_R \\ \vec{E}_L \end{bmatrix} = \begin{bmatrix} S_{RR} & S_{RL} \\ S_{LR} & S_{LL} \end{bmatrix} \begin{bmatrix} \vec{E}_R^T \\ \vec{E}_L^T \end{bmatrix}^T \frac{1}{\sqrt{4\pi R^2}}$$

Mentzer³ et al. have shown that the scattering matrix is a function of radar cross section and has the form

$$[S] = \begin{bmatrix} \sqrt{\sigma_{HH}} e^{j\phi_{HH}} & \sqrt{\sigma_{HV}} e^{j\phi_{HV}} \\ \sqrt{\sigma_{VH}} e^{j\phi_{VH}} & \sqrt{\sigma_{VV}} e^{j\phi_{VV}} \end{bmatrix}$$

σ_{HH} = RCS for horizontal transmit, horizontal receive

σ_{HV} = RCS for vertical transmit, horizontal receive

σ_{VH} = RCS for horizontal transmit, vertical receive

σ_{VV} = RCS for vertical transmit, vertical receive

θ_{HH} = Absolute phase for horizontal transmit, horizontal receive

θ_{HV} = Absolute phase for vertical transmit, horizontal receive

θ_{VH} = Absolute phase for horizontal transmit, vertical receive

θ_{VV} = Absolute phase for vertical transmit, vertical receive

For a circular polarization basis, [S] will have the form:

$$[S] = \begin{bmatrix} \sqrt{\sigma_{RR}} e^{j\theta_{RR}} & \sqrt{\sigma_{RL}} e^{j\theta_{RL}} \\ \sqrt{\sigma_{LR}} e^{j\theta_{LR}} & \sqrt{\sigma_{LL}} e^{j\theta_{LL}} \end{bmatrix}$$

σ_{RR} = RCS for RHC transmit, RHC receive

σ_{RL} = RCS for LHC transmit, RHC receive

σ_{LR} = RCS for RHC transmit, LHC receive

σ_{LL} = RCS for LHC transmit, LHC receive

θ_{RR} = Absolute phase for RHC transmit, RHC receive

θ_{RL} = Absolute phase for LHC transmit, RHC receive

θ_{LR} = Absolute phase for RHC transmit, LHC receive

θ_{LL} = Absolute phase for LHC transmit, LHC receive

As defined above, [S] is the absolute phase scattering matrix. Definition of each element in the absolute phase scattering matrix requires the measurement radar to be coherent. If a coherent system is not available, then the phase measurements may be made relative to one of the elements. The resulting scattering matrix is called the relative phase scattering matrix. For a linear polarization basis with horizontal transmit, vertical receive as the phase reference, [S] will have the form:

$$[S] = \begin{bmatrix} \sqrt{\sigma_{HH}} e^{j(\theta_{HH} - \theta_{HV})} & \sqrt{\sigma_{HV}} \\ \sqrt{\sigma_{VH}} e^{j(\theta_{VH} - \theta_{HV})} & \sqrt{\sigma_{VV}} e^{j(\theta_{VV} - \theta_{HV})} \end{bmatrix}$$

For a monostatic radar the theorem of reciprocity⁴ holds such that:

$$\sigma_{HV} = \sigma_{VH}$$

$$\theta_{HV} = \theta_{VH}$$

Rewriting [S] yields:

$$[S] = \begin{bmatrix} \sqrt{\sigma_{HH}} e^{j(\theta_{HH} - \theta_{HV})} & \sqrt{\sigma_{HV}} \\ \sqrt{\sigma_{HV}} & \sqrt{\sigma_{VV}} e^{j(\theta_{VV} - \theta_{HV})} \end{bmatrix}$$

This is the relative phase scattering matrix. It should be noted that scattering matrices can be transformed from one polarization basis to another through use of congruent transformation matrices. Derivation of a transformation matrix to transform between linear and circular polarization bases is included as Appendix B. Only five measurements are needed to completely define the relative phase scattering matrix.

IV. SCATTERING MATRICES FOR SIMPLY SHAPED OBJECTS

A. Flat Plate

For a linear polarization basis and a perfectly conducting flat plate oriented normal to the direction of propagation of the incident wave, the scattered wave must have an amplitude equal to the incident wave and a phase shift of 180° in order for the zero tangential field boundary condition to hold. Simply put, this means that if we transmit vertical we will receive vertical and if we transmit horizontal, we will receive horizontal. The scattering matrix for the flat plate will have zeros for the cross polarized terms and unity for the co-polarized terms. The 180° phase shift is handled by setting θ_{HH} and θ_{VV} equal to π . [S] will have the form:

$$[S] = \begin{bmatrix} \sqrt{\sigma_{HH}} e^{j\pi} & 0 \\ 0 & \sqrt{\sigma_{VV}} e^{j\pi} \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} \sqrt{\sigma}$$

by symmetry $\sqrt{\sigma_{HH}} = \sqrt{\sigma_{VV}} = \sqrt{\sigma}$

also

$$e^{j\pi} = -1$$

Equation (3) for a flat plate would have the form:

$$\begin{bmatrix} \vec{E}_H^S \\ \vec{E}_V^S \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} \vec{E}_H^T \\ \vec{E}_V^T \end{bmatrix}^T \quad \sqrt{\frac{\sigma}{4\pi R^2}}$$

Normalizing yields:

$$\begin{bmatrix} \vec{E}_H^S \\ \vec{E}_V^S \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} \vec{E}_H^T \\ \vec{E}_V^T \end{bmatrix}^T$$

Solving for \vec{E}_H^S and \vec{E}_V^S :

$$\vec{E}_H^S = -\vec{E}_H^T$$

$$\vec{E}_V^S = -\vec{E}_V^T$$

which is the expected result.

B. Trihedral Corner Reflector

If the three sided corner reflector is modeled as a series of three reflections from flat plates, it is easy to see that [s] will be the same as for the flat plate

Reflection	\vec{E}_H^T	\vec{E}_H^S	\vec{E}_V^T	\vec{E}_V^S
1	1	-1	1	-1
2	-1	1	-1	1
3	1	-1	1	-1

For odd bounce reflectors oriented normal to the direction of propagation, $[S]$ will have the form:

$$[S] = \begin{bmatrix} e^{jn\pi} & 0 \\ 0 & e^{jn\pi} \end{bmatrix}$$

where $n = 1, 3, 5, \dots, n$.

It should be noted that the odd bounce reflector is rotation angle independent.

C. Dihedral Corner Reflector

Due to the asymmetrical nature of the dihedral reflector, cross polarized terms will appear in its scattering matrix for any rotation angle other than zero. Figure 4.a. shows a dihedral reflector at an arbitrary angle θ . For a horizontally polarized incident wave, the reflected wave can be derived by breaking the incident wave into two components. The first component is parallel and the second perpendicular to the longitudinal axis of the reflector. The parallel component undergoes a 180° phase shift at the first reflection and 180° phase shift at the second reflection. The net phase shift is 0° . To determine the phase shift of the perpendicular component, it is necessary to decompose it into components parallel and perpendicular to the first plate. At the first reflection, the parallel component will undergo a 180° phase shift and the perpendicular component (which is now parallel to the second plate) will undergo a 180° phase shift and the parallel component (which is now perpendicular to the second plate) will undergo a 0° phase shift (Figure 4.b.). The net result is E_H^1 has a final phase shift of 180° . Combining the reflections of E_H^1 and E_H^{11} yields a scattered wave which is rotated an angle of 20° relative to the horizontal.

The horizontal cross and co-polarized terms of the scattering matrix become $\sin 20^\circ$ and $\cos 20^\circ$, respectively. A similar analysis for a vertically polarized incident wave will yield cross and co-polarized terms of $\sin 20^\circ$ and $-\cos 20^\circ$. The scattering matrix for a dihedral reflector is:

$$[S] = \begin{bmatrix} \cos 20 & \sin 20 \\ \sin 20 & -\cos 20 \end{bmatrix} .$$

E_H^{11} is reflected from surface (1) and (2). Total phase shift is 0° . A top view of the reflector is shown below. E_H^1 is broken into two components as shown:

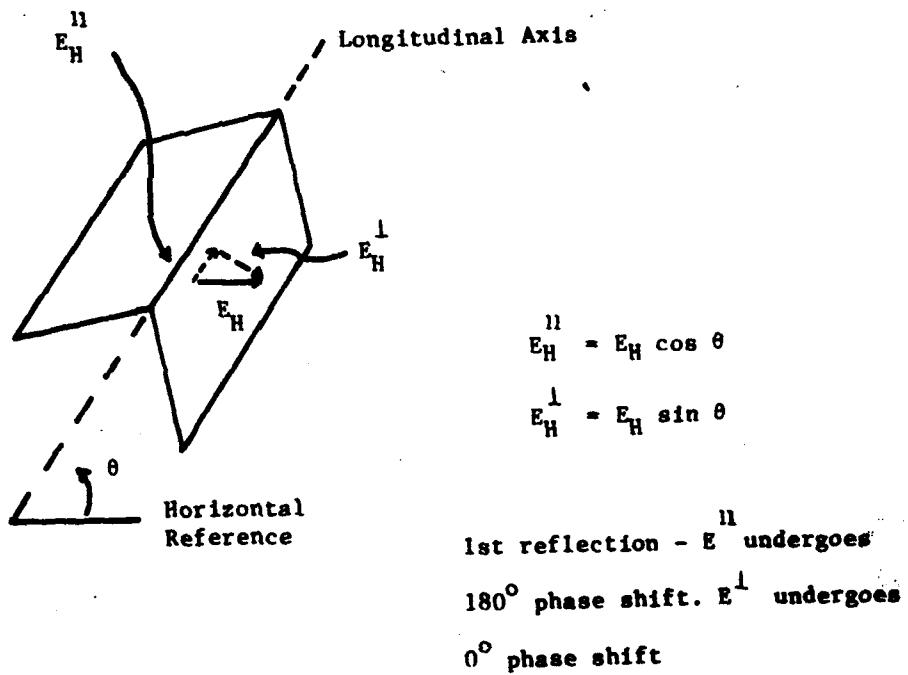
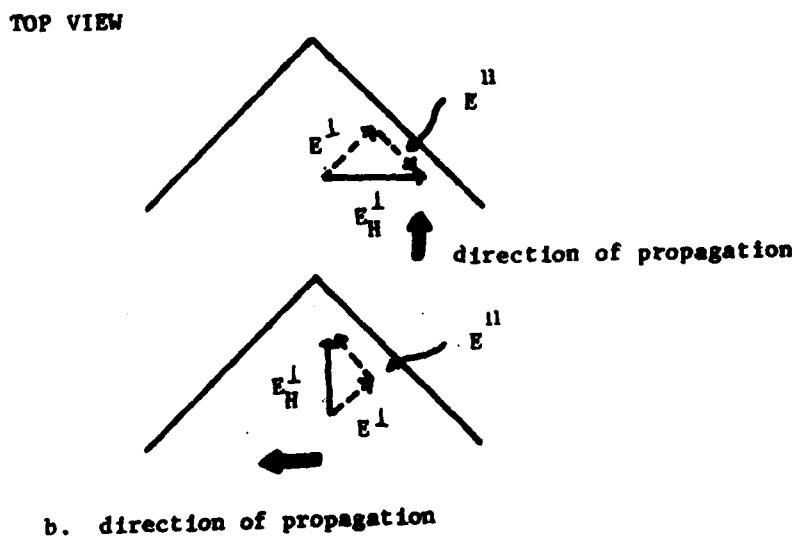
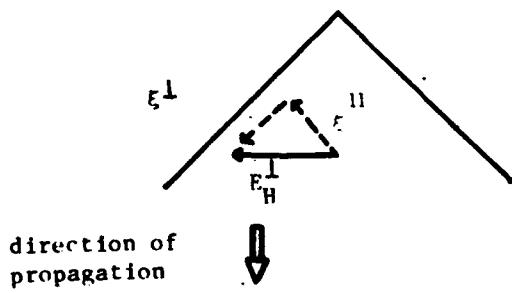


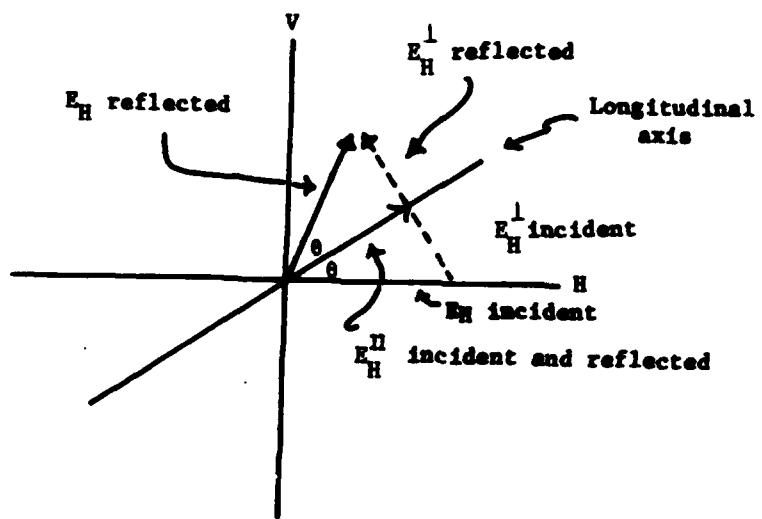
Figure 4. Reflection of horizontal wave from a dihedral corner reflector.





2nd reflection - ξ^1 undergoes
a 180° phase shift. ξ^2
undergoes a 0° phase shift.

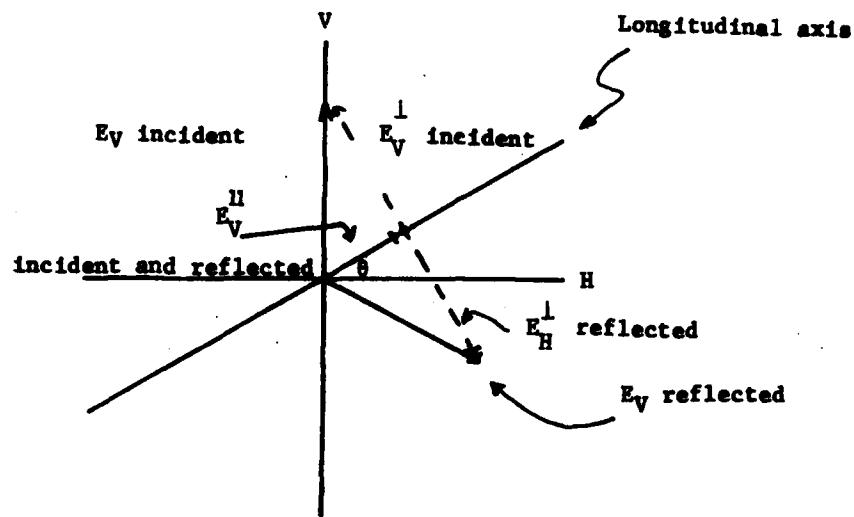
Net result: E_H^1 has a 180° phase shift.



$$\vec{E}_H \text{ cross polarized} = E_H \sin 2\theta^\circ$$

$$\vec{E}_H \text{ co-polarized} = E_H \cos 2\theta^\circ$$

Figure 5. Reflected wave for a horizontally polarized incident wave.



$$\theta = 180^\circ - (90^\circ + \theta) = \theta$$

$$= 90^\circ - 2\theta$$

$$\begin{aligned} E_V \text{ cross polarized} &= E \sin \theta \\ &= E \sin (90^\circ - 2\theta) \\ &= E \sin 2\theta \\ E_V \text{ co-polarized} &= E_V(-\cos \theta) \\ &= E_V(-\cos (90^\circ - 2\theta)) \\ &= E_V(-\cos 2\theta) \end{aligned}$$

Figure 6. Reflected wave for a vertically polarized incident wave.

V. REPRESENTATION OF COMPLEX TARGETS USING THE POLARIZATION SCATTERING MATRIX

The hypothesis that targets and clutter can be modeled as a collection of odd and even bounce reflectors is the basis for the simulation. The matrix equation for an ensemble of odd and even bounce reflectors will have the form:

$$\begin{bmatrix} \vec{E}_H \\ \vec{E}_V \end{bmatrix} = \left(\sum_{i=1}^{N1} \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} \sqrt{\sigma_i} e^{-jKd_i} + \sum_{j=1}^{N2} \begin{bmatrix} \cos 2\theta_j & \sin 2\theta_j \\ \sin 2\theta_j & -\cos 2\theta_j \end{bmatrix} \sqrt{\sigma_j} e^{-jKd_j} \right) \begin{bmatrix} \vec{E}_H^T \\ \vec{E}_V^T \end{bmatrix}^T$$

N_1 = number of odd reflectors

N_2 = number of even reflectors

σ_i = RCS of the i th odd reflector

σ_j = RCS of the jth even reflector

d_i = distance to the i th odd reflector

d_j = distance to the j th even reflector

E_R^H = Horizontal received electromagnetic wave

E_V^R = Vertical received electromagnetic wave

$\rightarrow E_H^T$ = Horizontal transmitted electromagnetic wave

\vec{E}_v^T - Vertical transmitted electromagnetic wave

θ_j = Rotation angle of jth even reflector

$$k = \frac{4\pi f}{c} = \text{two way intrinsic phase constant}$$

$$K = \frac{4\pi f}{c} = \text{two way intrinsic phase constant}$$

solving for E_H^R and E_V^R yields:

$$\vec{E}_H^R = \sum_{i=1}^{N1} -\sqrt{\sigma_i} e^{-jKdi} \vec{E}_H^T + \sum_{i=1}^{N2} \sqrt{\sigma_j} (\cos 2\theta_j \vec{E}_H^T + \sin 2\theta_j \vec{E}_V^T) e^{-jKdj}$$

$$\vec{E}_V^R = \sum_{i=1}^{N1} -\sigma_i e^{-jKdi} \vec{E}_V^T + \sum_{i=1}^{N2} \sigma_j (\sin 2\theta_j \vec{E}_H^T - \cos 2\theta_j \vec{E}_V^T) e^{-jKdj}$$

Utilizing Eulers Identity and decomposing the result into real and imaginary parts produces the following relationships:

$$Re\{\vec{E}_H^R\} = \vec{E}_H^T \sum_{i=1}^{N1} -\sqrt{\sigma_i} \cos Kdi + \sum_{i=1}^{N2} \sqrt{\sigma_j} (\cos 2\theta_j \cos Kdj \vec{E}_H^T +$$

$$\sin 2\theta_j \cos Kdj \vec{E}_V^T)$$

$$Im\{\vec{E}_H^R\} = \vec{E}_H^T \sum_{i=1}^{N1} \sqrt{\sigma_i} \sin Kdi - \sum_{i=1}^{N2} \sqrt{\sigma_j} (\cos 2\theta_j \sin Kdj \vec{E}_H^T +$$

$$\sin 2\theta_j \sin Kdj \vec{E}_V^T)$$

$$Re\{\vec{E}_V^R\} = \vec{E}_V^T \sum_{i=1}^{N1} -\sqrt{\sigma_i} \cos Kdi + \sum_{i=1}^{N2} \sqrt{\sigma_j} (\sin 2\theta_j \cos Kdj \vec{E}_H^T -$$

$$\cos 2\theta_j \cos Kdj \vec{E}_V^T)$$

$$Im\{\vec{E}_V^R\} = \vec{E}_V^T \sum_{i=1}^{N1} \sqrt{\sigma_i} \sin Kdi - \sum_{i=1}^{N2} \sqrt{\sigma_j} (\sin 2\theta_j \sin Kdj \vec{E}_H^T -$$

$$\cos 2\theta_j \sin Kdj \vec{E}_V^T)$$

These are the general equations that define the horizontal and vertical (in-phase and quadrature) components of the received electromagnetic wave. \vec{E}_H^T and \vec{E}_V^T are vectors and therefore have an amplitude and phase associated with them. One major objective of the simulation is to model the effects of a less than perfect radar antenna. Figure 7 is a graphical representation of a non-ideal antenna. The amplitude and phase coupling between the horizontal and vertical channels of the antenna is derived in Section VI and the specific equations as used in the simulation are developed.

VI. ANTENNA CROSS COUPLING AND ITS EFFECT ON THE TRANSMITTED WAVE

Figure 7 is a model of a non-ideal antenna with cross coupling between the horizontal and vertical channels. The cross coupling ratio ρ (RHO) is defined in terms of voltage. Equal power is assumed for the horizontal and vertical channel.

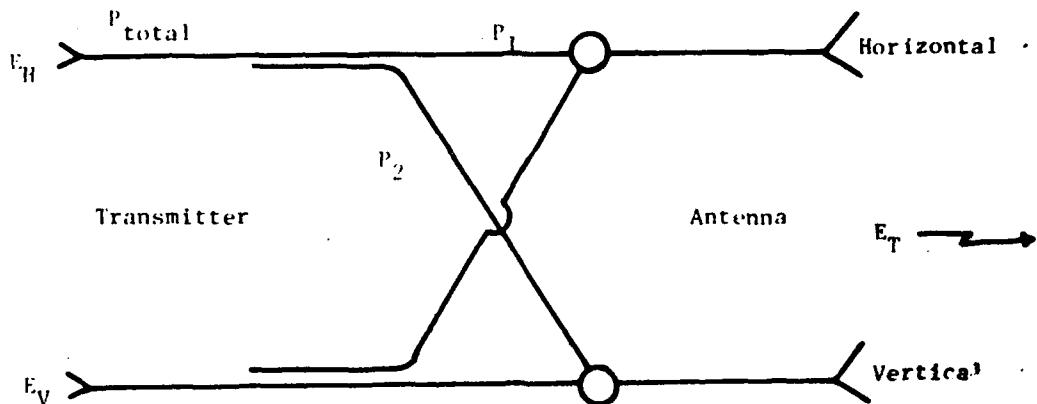


Figure 7. Non-ideal antenna model.

$$\vec{E}^T = \vec{E}_H \hat{h} + \vec{E}_V \hat{v} \text{ for no cross coupling}$$

\vec{E}^T = transmitted wave

For lossless coupling (no I^2R losses) and considering the horizontal channel of Figure 7;

$$P_{\text{total}} = P_1 + P_2 \quad \text{where } P = \text{power}$$

$$\text{db of coupling} = 10 \left(\frac{P_2}{P_{\text{total}}} \right)$$

then

$$P_2 = 10^{\frac{-\text{db}}{10}} P_{\text{total}}$$

$$P_1 = (1 - 10^{\frac{-\text{db}}{10}}) P_{\text{total}}$$

in terms of voltage (Z normalized);

$$E_2 = \sqrt{10} \sqrt{\frac{-db}{10}}$$

$$E_1 = \sqrt{1 - 10} \sqrt{\frac{-db}{10}}$$

\overline{E}_H^T will have the form:

$$\overline{E}_H^T = \overline{A} \overline{E}_H + \overline{B} \overline{E}_V \text{ where } A = \sqrt{1 - 10} \sqrt{\frac{-db}{10}}$$

$$\text{and } B = \sqrt{10} \sqrt{\frac{-db}{10}}$$

$$\text{let } \rho = 10 \sqrt{\frac{-db}{10}}$$

then

$$A = \sqrt{1 - \rho}$$

$$B = \sqrt{\rho}$$

\overline{E}_V^T will have the form:

$$\overline{E}_V^T = \overline{B} \overline{E}_H + \overline{A} \overline{E}_V$$

For simplicity in the simulation, the transmitted signal is restricted to horizontal, vertical, RHC, or LHC only. For RHC transmit, \overline{E}_H^T and \overline{E}_V^T are equal to:

$$\overline{E}_H^T = \overline{A} \overline{E}_H + j \overline{B} \overline{E}_V$$

$$\overline{E}_V^T = \overline{B} \overline{E}_H + j \overline{A} \overline{E}_V$$

For LHC transmit \overline{E}_H^T and \overline{E}_V^T are:

$$\overline{E}_H^T = \overline{A} \overline{E}_H - j \overline{B} \overline{E}_V$$

$$\vec{E}_V^T = \vec{B}\vec{E}_H - j\vec{A}\vec{E}_V$$

A dummy variable n is introduced to provide circular polarization agility.

\vec{E}_H^T and \vec{E}_V^T are defined as:

$$\vec{E}_H^T = \hat{AH} + n\hat{BV}$$

$$\vec{E}_V^T = \hat{BH} + n\hat{AV}$$

H = horizontal magnitude

V = vertical magnitude

Replacing \vec{E}_H^T and \vec{E}_V^T in the general equations with the expressions developed above and separating the real and imaginary parts yields:

$$RE\left\{\vec{E}_H^R\right\}^* = \sum_{i=1}^{N1} -\sqrt{\sigma_i} (AH \cos Kdi - nBV \sin Kdi) + \sum_{j=1}^{N2} \sqrt{\sigma_j} (AH \cos 20j \cos Kdj +$$

$$nBV \sin 20j \sin Kdj + BH \sin 20j \cos Kdj + nAV \sin 20j \sin Kdj)$$

$$IM\left\{\vec{E}_H^R\right\}^* = \sum_{i=1}^{N1} \sqrt{\sigma_i} (AH \sin Kdi - nBV \cos Kdi) + \sum_{j=1}^{N2} \sqrt{\sigma_j} (nBV \sin 20j \cos Kdj -$$

$$AH \cos 20j \sin Kdj + nAV \sin 20j \cos Kdj - BH \sin 20j \sin Kdj)$$

* Indicates received field at antenna

$$RE\left\{\vec{E}_V^R\right\}^* = \sum_{i=1}^{N1} -\sigma_i (BH \cos Kdi + nAV \sin Kdi) + \sum_{j=1}^{N2} \sigma_i (AH \sin 20j \cos Kdj +$$

$$nBV \sin 20j \sin Kdj - BH \cos 20j \cos Kdj - nAV \cos 20j \sin Kdj)$$

$$IM\left\{\vec{E}_V^R\right\}^* = \sum_{i=1}^{N1} \sqrt{\sigma_i} (BH \sin Kdi - nAV \cos Kdi) + \sum_{j=1}^{N2} \sqrt{\sigma_j} (nBV \sin 20j \cos Kdj -$$

$$AH \sin 20j \sin Kdj - nAV \cos 20j \cos Kdj + BH \cos 20j \sin Kdj)$$

$n = \pm 1$ RHC or LHC transmitted

$V = 0$ Horizontal transmitted

$H = 0$ Vertical transmitted

These equations define the received electromagnetic wave seen by the antenna. Determination of the signal at the antenna terminals is accomplished through multiplication of these equations by the cross coupling coefficients. The resulting equations are:

$$\text{Re} \left\{ \vec{E}_H^R \right\} = A \cdot \text{Re} \left\{ \vec{E}_H^R \right\}^* + B \cdot \text{Re} \left\{ \vec{E}_V^R \right\}^*$$

$$\text{Im} \left\{ \vec{E}_H^R \right\} = A \cdot \text{Im} \left\{ \vec{E}_H^R \right\}^* + B \cdot \text{Im} \left\{ \vec{E}_V^R \right\}^*$$

$$\text{Re} \left\{ \vec{E}_V^R \right\} = A \cdot \text{Re} \left\{ \vec{E}_V^R \right\}^* + B \cdot \text{Re} \left\{ \vec{E}_H^R \right\}^*$$

$$\text{Im} \left\{ \vec{E}_V^R \right\} = A \cdot \text{Im} \left\{ \vec{E}_V^R \right\}^* + B \cdot \text{Im} \left\{ \vec{E}_H^R \right\}^*$$

These are the equations used in the simulation. The real equations define the in-phase components, while the imaginary equations define the quadrature components of the vertical and horizontal received signals.

VII. FREQUENCY AGILITY AND THE PHASE DELAY FUNCTION

Determination of the phase delay function [5] is the objective of any polarimetric radar. The phase delay function defines the location, type, and size (RCS) of the predominant scatterers that comprise a target. For a stationary ergodic process, which is a function of a random variable (frequency in this case), the output of the process can be determined in a number of ways. Sampling of a long time duration output record with a constantly changing input is identical to instantaneous, time coincident sampling of a large number of output records generated by different inputs. Simply put, in order to generate a sample set for signal processing, two options are available:

1. Simultaneously transmit a large number of different frequency signals (i.e., an impulse) and record a large number of discrete bandpass samples of the echo.

2. Sequentially change frequency and sequentially record the echo. (This is the method used in this simulation and in most radars.)

The final result will be the same. The range resolution of a pulsed radar is defined as:

$$\Delta R = \frac{C\tau}{2}$$

where

$$C = 2.997 \times 10^8 \text{ m/sec}$$

τ = Pulsewidth in sec.

For a frequency agile, coherent radar with matched receiver, the range resolution is:

$$\Delta R = \frac{C}{2B}$$

where B = frequency agile bandwidth.

The amplitude of the scattered field as a function of frequency is the Fourier transform of the phase delay function⁵. Through use of the complex inverse Fourier Transform, the phase delay function can be found. The complex inverse Fourier Transform for circularly polarized signals will yield the following information:

1. Scatterer position relative to a zero reference (i.e., the leading edge of a range gate)
2. Scatterer Radar Cross Section
3. Scatterer type (odd or even bounce)

The real inverse Fourier Transform for linear polarized signals provides inter-scatterer spacing. The FFT (Fast Fourier Transform) algorithm is used in the simulation to generate all data records. To minimize processing time, 64 point FFT's are used exclusively. Higher order FFT's (128, 256, etc) have an advantage of integration gain which will improve the signal-to-noise ratio of the output. Noise is not modeled in this simulation so no real advantage is gained by use of higher order FFT's. Distance can be related to frequency on the FFT plot in the following manner:

$$f = kd$$

where

f = FFT line frequency

d = relative distance

$$k = \frac{2B}{C\Delta T}$$

where

$$C = 2.997 \times 10^8 \text{ m/sec}$$

B = frequency agile bandwidth

ΔT = sweep time (time to step through the agile bandwidth)

for a stepped system ΔT will have the form

$$\Delta T = (N-1) t$$

where

N = number of different frequencies

$$t = \frac{1}{\text{PRF}} \quad (\text{pulse repetition frequency})$$

Solving for d :

$$d = \frac{C (N-1) f}{2B (\text{PRF})}$$

f = FFT line frequency

$$f = \frac{nfs}{N}$$

where

fs = sampling frequency

n = line number

N = number of points in FFT

fs = PRF for a sample per pulse.

$$d = \frac{C (N-1) n}{2NB}$$

The amplitude of complex and real FFT lines are directly proportional to the RCS of the scatterer (or pairs of scatterers in the real case) that generated the line. Scatterer types can be determined by transmitting RHC, receiving RHC and LHC, and running complex FFT's on the result. The odd bounce scatterers will appear in the left hand FFT. The even bounce scatterers will appear in the right hand FFT. Reciprocity holds such that transmitting LHC will yield opposite results.

VIII. CONCLUSION

The algorithm described in this report provides a simple, cost effective method for polarimetric simulation that should appeal to resource limited organizations. This algorithm is intended only as a first order of model of a polarimetric radar. The radar range equation, noise simulation, doppler shift, rain, EMI, multipath, and hardware induced measurement errors are a few of the many parameters that should be incorporated into any radar model. The new generation of small computers should make it possible to add these important variables to the simulation without an intolerable increase in processing time. The HP9830 used for this simulation is not the optimum choice of computers. A machine with complex arithmetic could significantly decrease the processing time and is recommended.

The data presented clearly illustrates the potential for polarimetric radar. Definition of a feature space for target recognition might start with a ratio of odd-to-even bounce scattering centers. The distribution of scatterers, relative amplitude of returns, and phase information could all be exploited for target recognition. Ongoing work in the R.F. Guidance Technology branch includes:

1. Clutter modelling
2. Target modeling
3. Polarimetric measurements of targets and clutter

A more powerful FORTRAN simulation that includes most of the parameters enumerated above has been developed by this office. For further information contact F. W. Sedenguist, Autovon 746-7198.

APPENDIX A

PRECEDING PAGE

SIMULATION

Figure 8 is a flowchart of the simulation. Transmitted signals are assumed to have unity amplitude. The simulation was coded in BASIC and implemented on an HP9830 desk top calculator. The output matrix, K, contains all data generated by the algorithm. K is a 64 by 14 matrix. Plots of RHC, LHC, Horizontal, and Vertical were generated on standard plot routines (not shown).

DATA PRESENTATION

Two Reflectors

Figures 9 and 10 are complex FFT plots for a $100m^2$ trihedral located at 2.950m and a $100m^2$ dihedral located at 5.900m. The start frequency is 34.75 GHz with a 500 MHz bandwidth. The distances were carefully chosen to eliminate FFT sidelobes ($d = .2950n$ for a 500 MHz bandwidth). The transmitted waveform was RHC. The trihedral alone is seen in the complex LHC plot, and the dihedral alone in the complex RHC plot. The antenna coupling factor was 100 dB (equivalent to a near perfect antenna) for all plots in this section. The dihedral was rotated 45°. The D.C. component is not included on any plots. All plots are normalized to the highest A.C. component.

Figures 11 and 12 are complex FFT's of the linear signals (H and V) both reflectors show up in these plots.

Figures 13 and 14 are real linear FFT's. The inter-reflector spacing is found on these plots (along with the image always present in Real FFT's). A brief summary of FFT information content is presented below:

FFT TYPE

1. Complex Circular - Scatter size, location, and type.
2. Complex Linear - Scatter size and location.
3. Real Linear - Inter-scatterer spacing for all reflectors. Number of combinations are:

$$\sum_{i=1}^{N_T} (N_T - i)$$

where N_T = total number of reflectors.

4. Real circular - Spacing for pairs of like reflectors. The number of combinations are:

$$\sum_{i=1}^{N_L} (N_L - i)$$

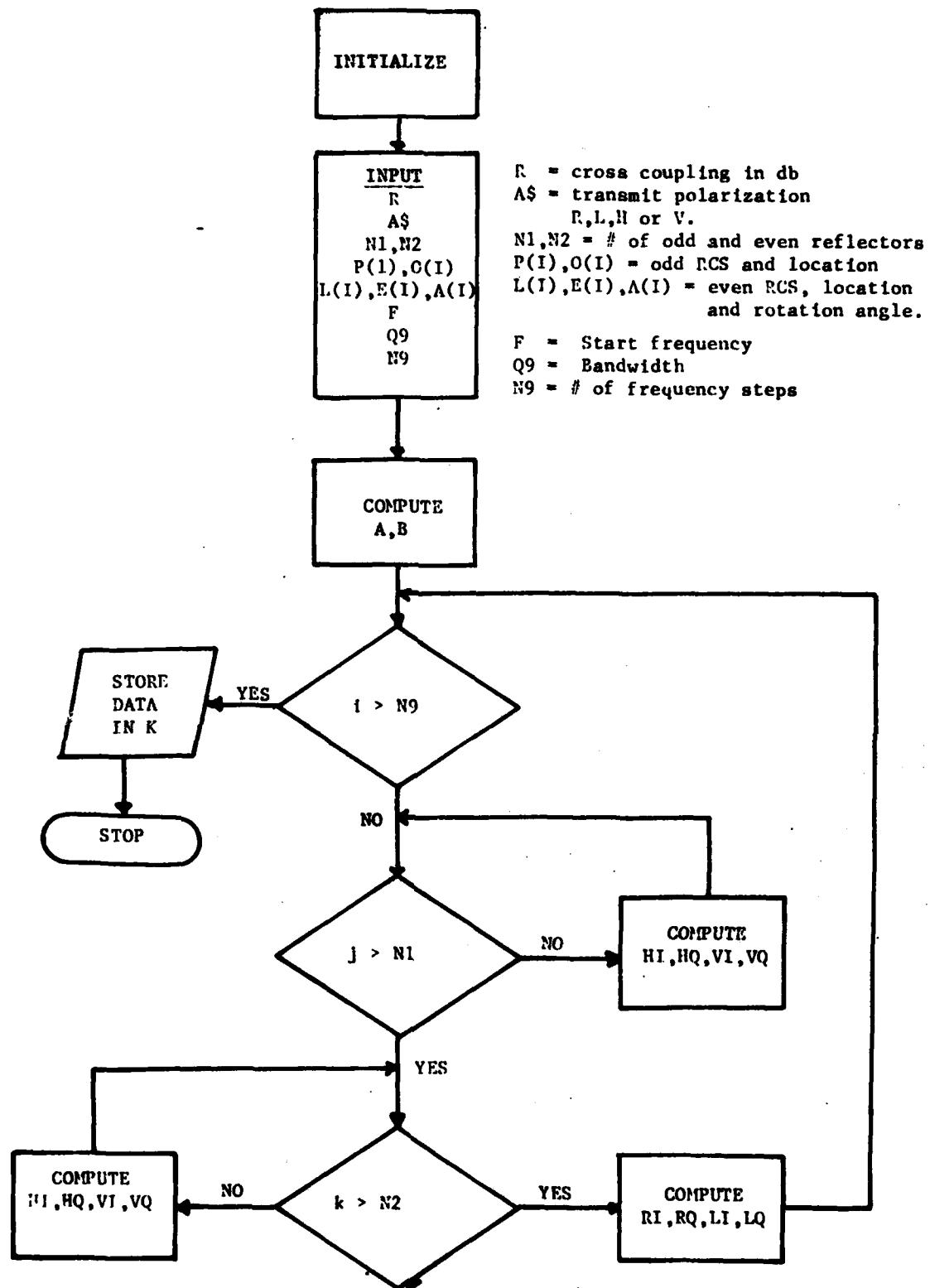


Figure 8. Simulation flowchart.

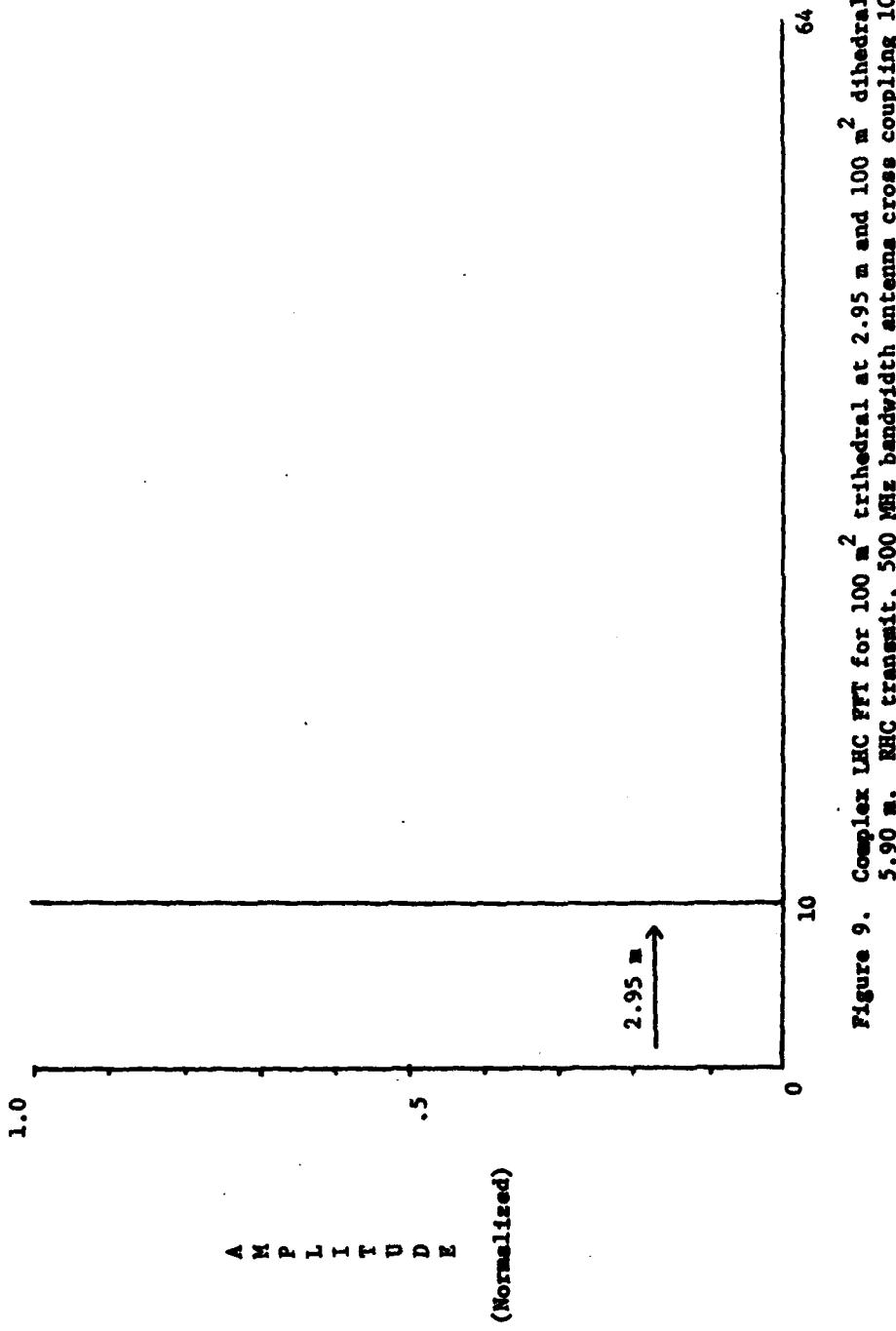


Figure 9. Complex LHC FFT for 100 m^2 trihedral at 2.95 m^2 dihedral at 5.90 m . RHC transmit, 500 MHz bandwidth antenna cross coupling 100 db.

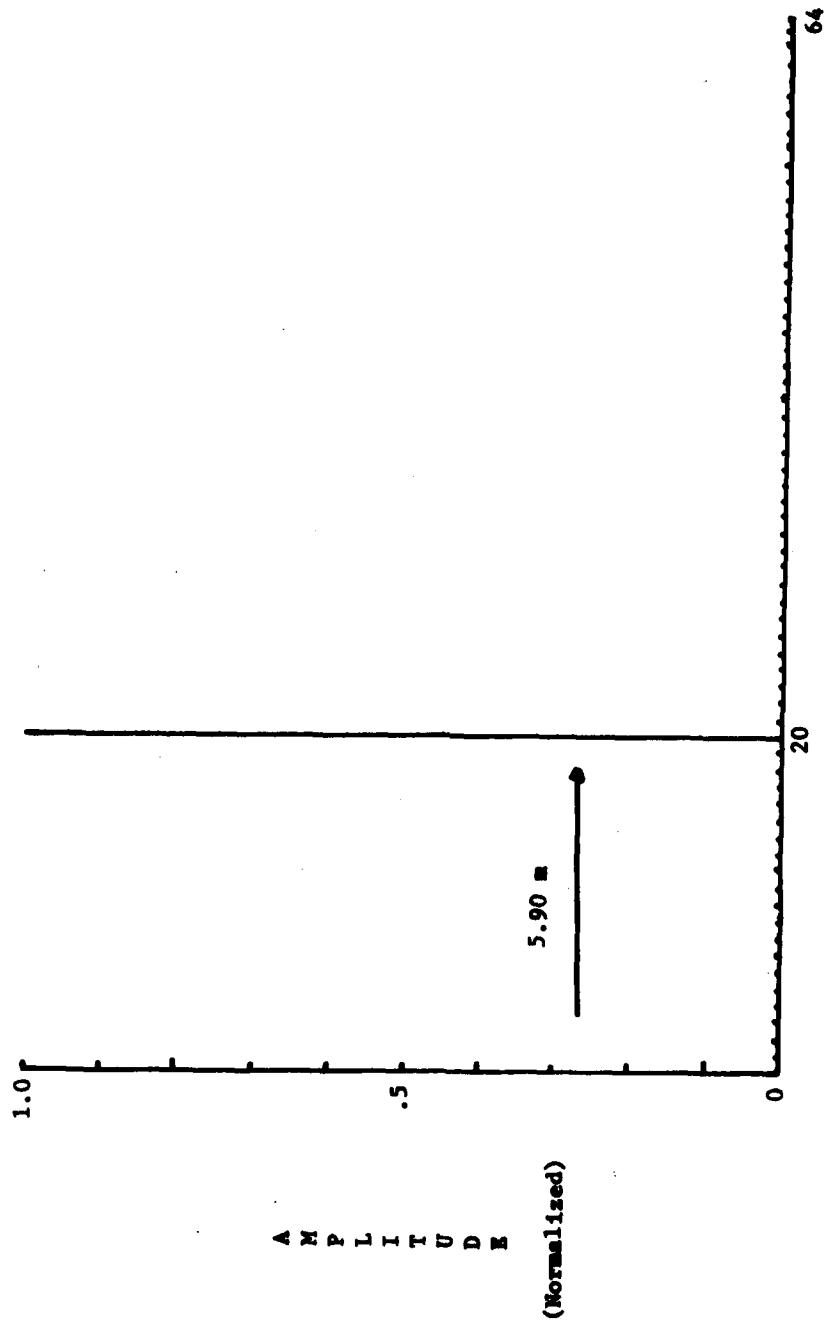


Figure 10. Complex RHC FFT for 100m^2 trihedral at 2.95m and 100m^2 dihedral at 5.90m . RHC transmit, 500 MHz bandwidth antenna cross coupling 100 db.

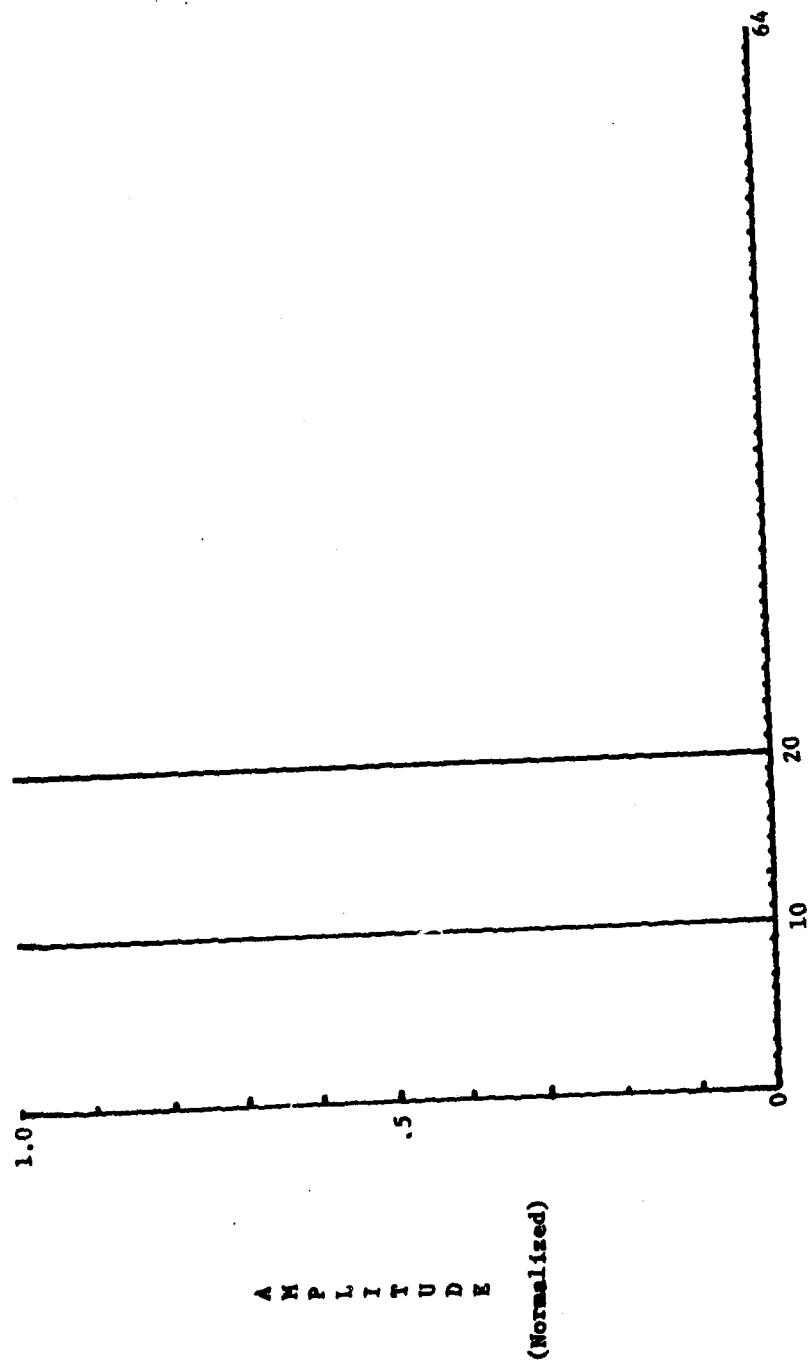


Figure 11. Complex horizontal PFT for 100m² trihedral and 100m² dihedral at 2.95m and 5.90m.

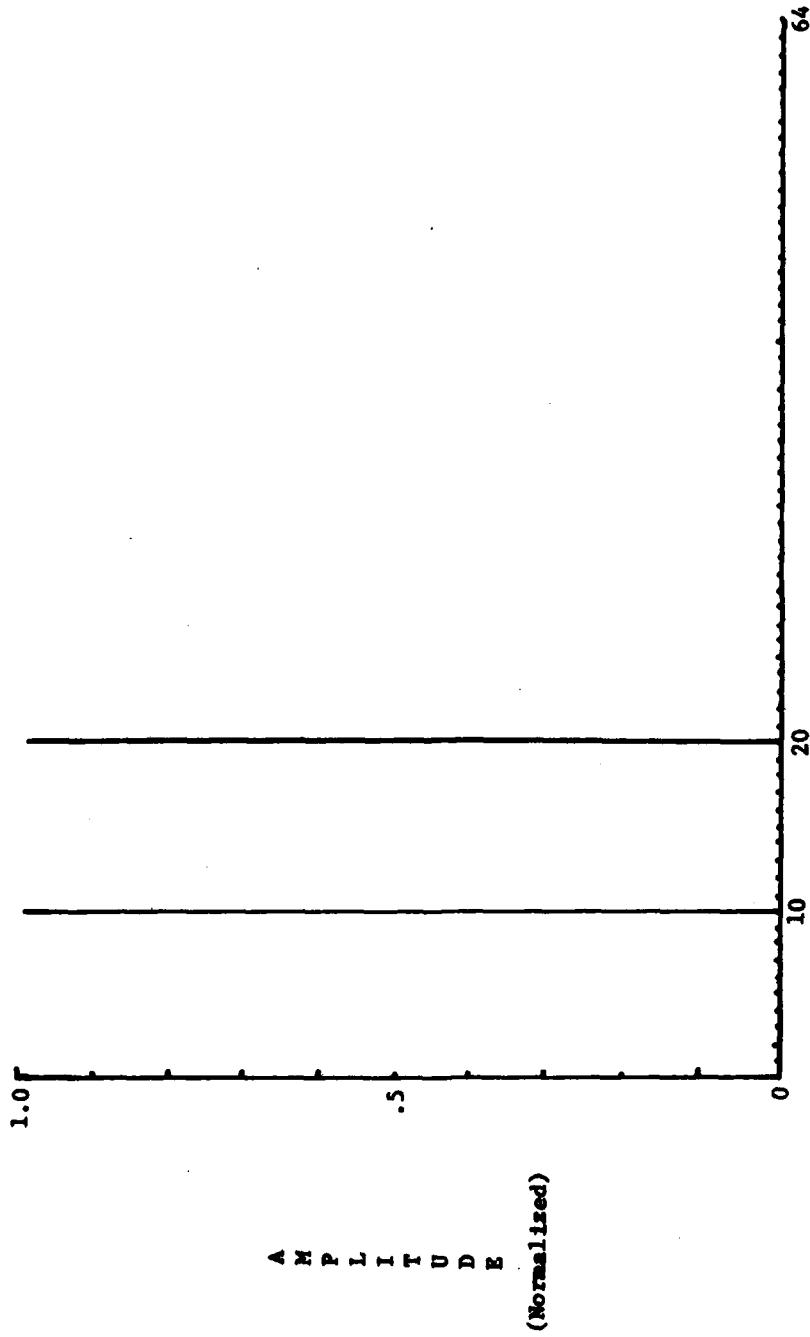


Figure 12. Complex vertical FFT for $100m^2$ trihedral and $100m^2$ dihedral at $2.95m$ and $5.90m$.

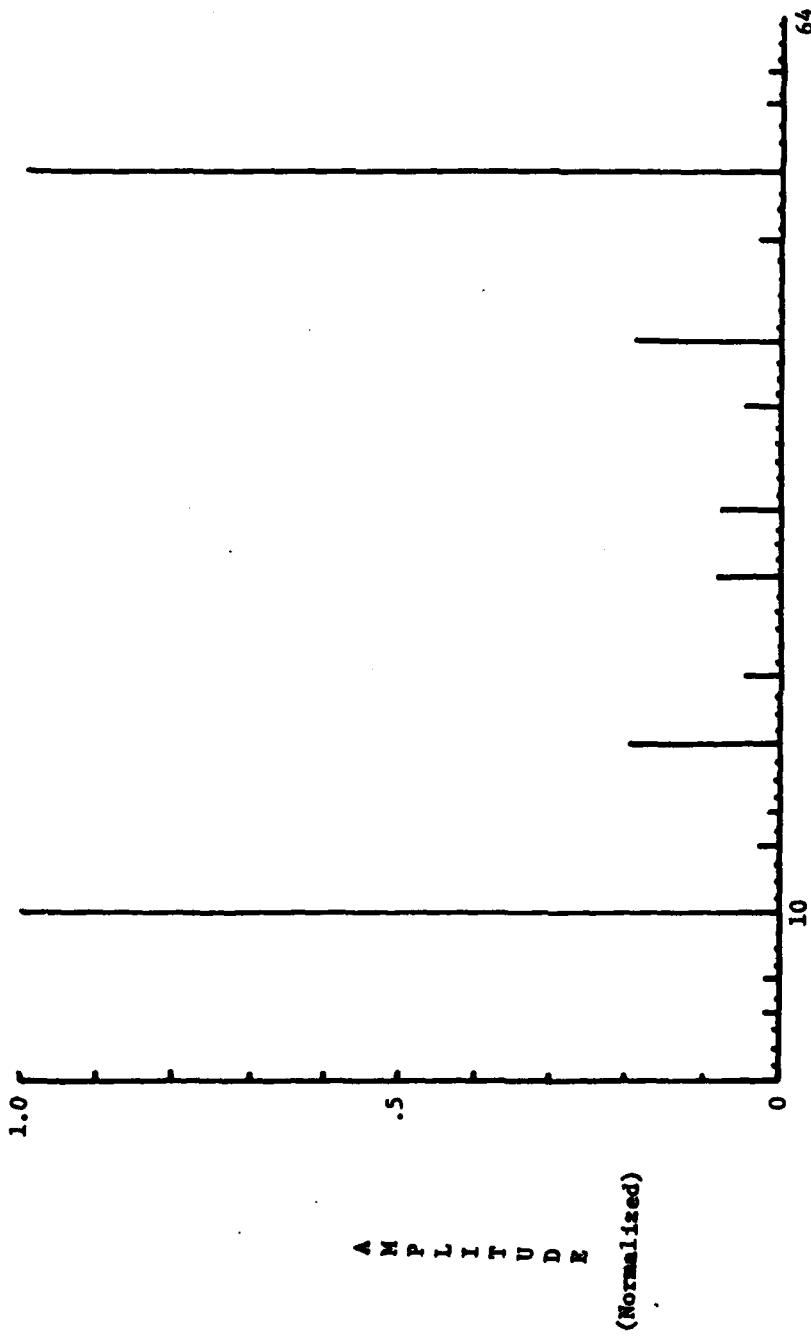


Figure 13. Real FFT of horizontal return for 100m^2 trihedral at 2.95m and 100m^2 dihedral at 5.9m .

$$H = \sqrt{H^2 + HQ^2}$$

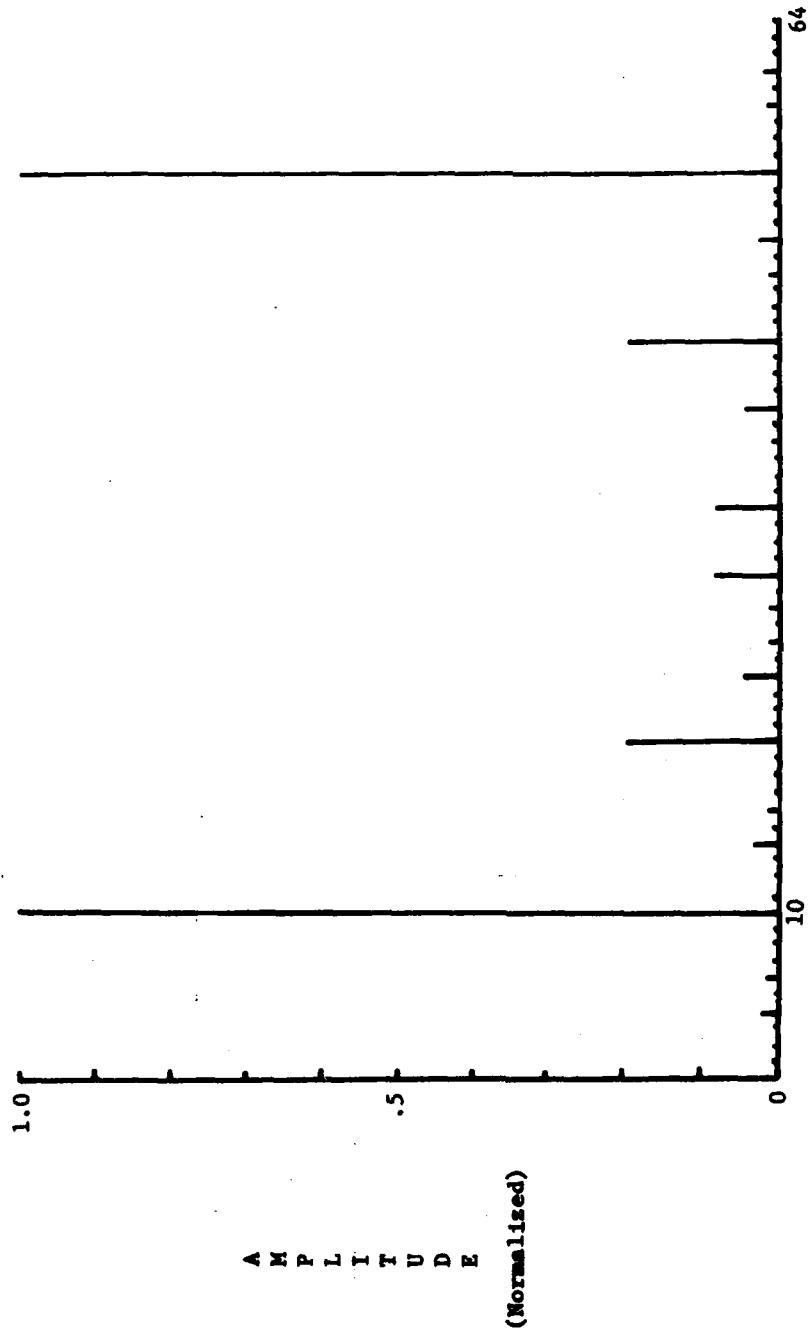


Figure 14. Real FFT of vertical return for 100m^2 trihedral at 2.95m and 100m^2 dihedral at 5.90m.

$$V = \sqrt{V_I^2 + V_Q^2}$$

where N_L = number of like reflectors.

Figures 15 through 20 are the same $100m^2$ reflectors displaced so the response is between filter bins on the FFT. The sidelobe structure is now very evident. Figure 21 is a complex horizontal FFT where the dihedral RCS has been reduced to $50m^2$. The remaining plots are described by their respective captions. In sections to follow only FFT plots will be presented.

Four Reflectors

Figures 31 through 38 are for the 4 reflector array illustrated in Figure 30. All reflectors are $100m^2$. The frequency was stepped from 34.75 GHz to 35.25 GHz in 64 steps. RHC was transmitted. Antenna cross coupling was 100 dB.

Four Reflectors With Variable Antenna Cross Coupling

Figures 39 through 54 are complex FFT plots for the same 4 reflector array seen in the previous data section. Antenna cross coupling is varied from 50 to 3 dB.

As the cross coupling coefficient decreases, the odd bounce reflectors begin to appear in the even bounce FFT and the even bounce reflectors in the odd bounce FFT. The relative amplitude of the lines on the linear FFT plots fluctuates as a function of cross coupling. The need for a good antenna is evident from these plots.

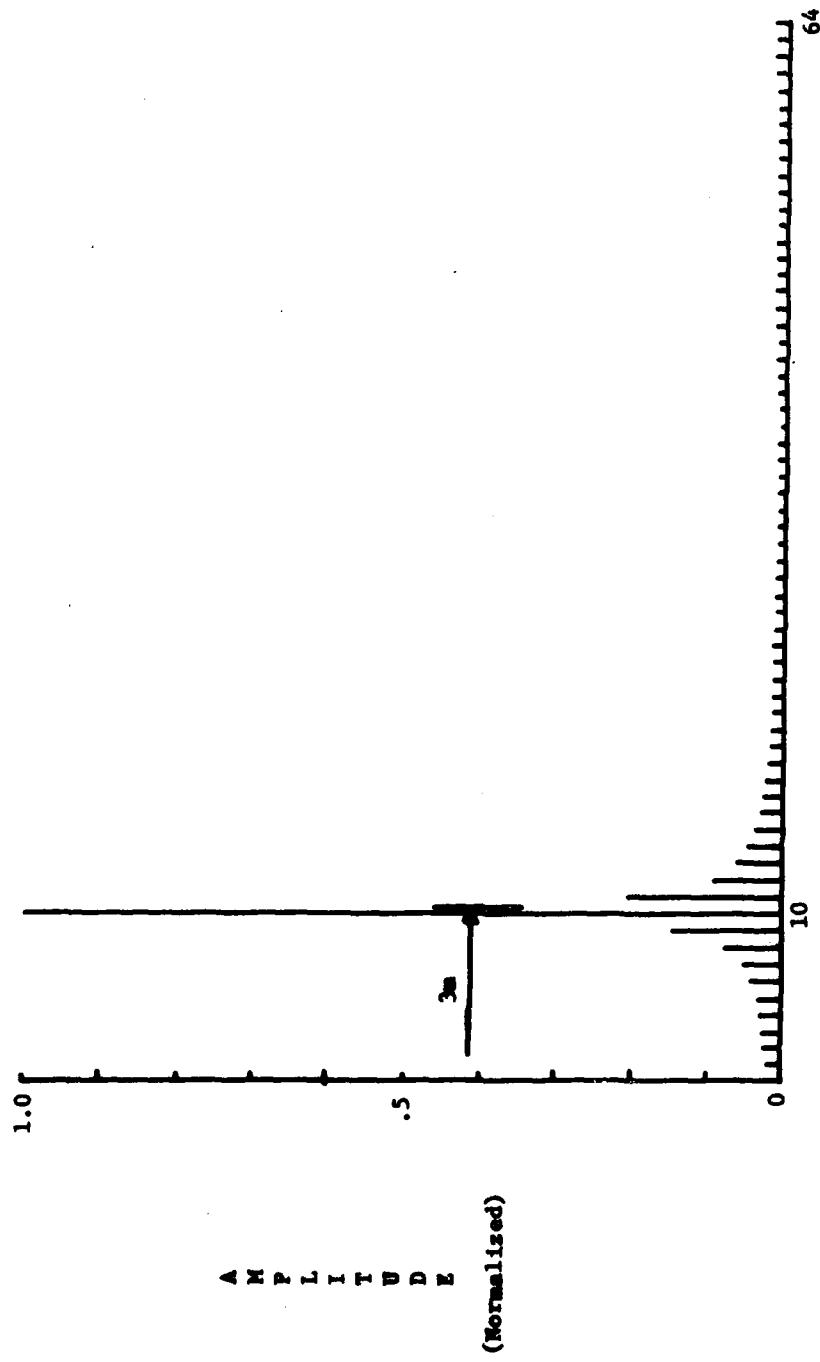


Figure 15. Complex IHC FFT for 100m^2 trihedral at 3m and 100m^2 dihedral at 6m.

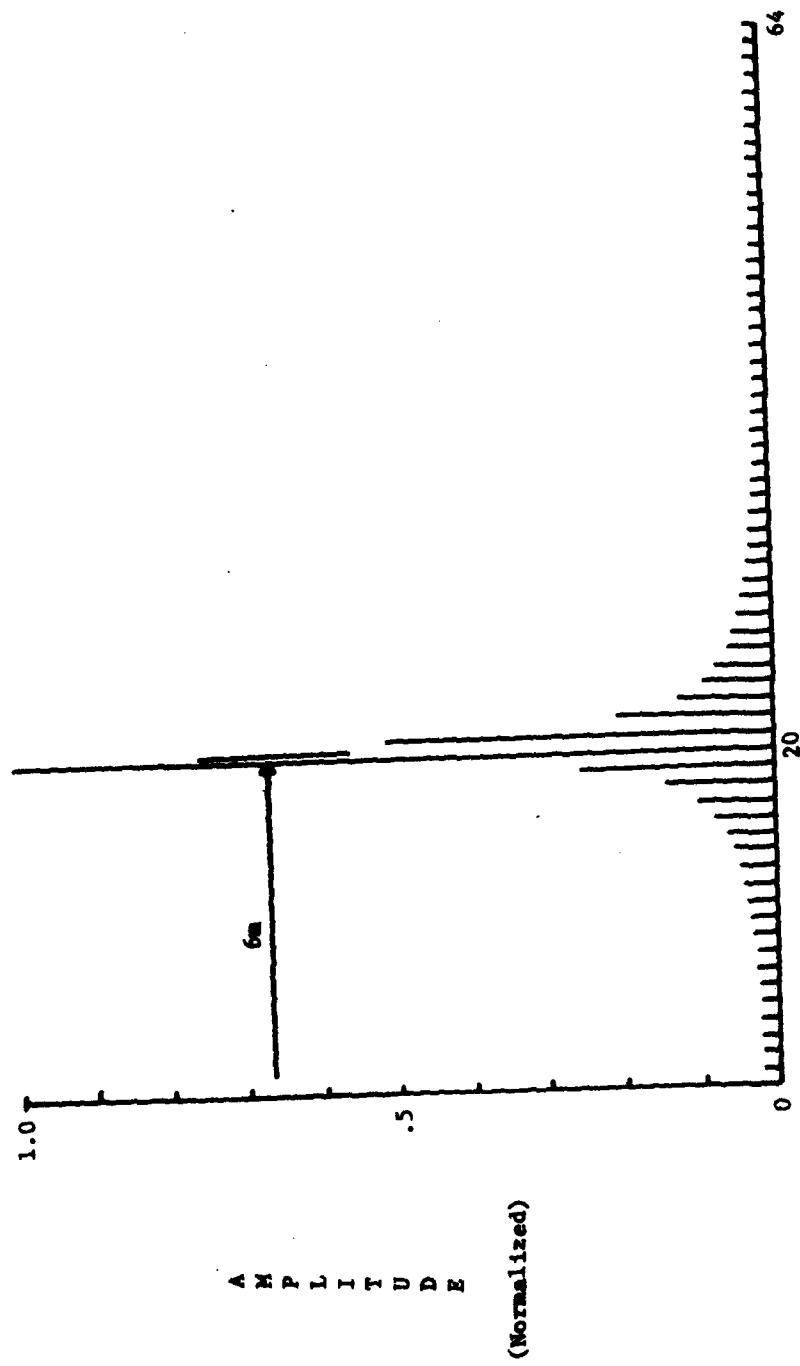


Figure 16. Complex RHC FFT for 100m^2 trihedral at 3m and 100m^2 at 6m.

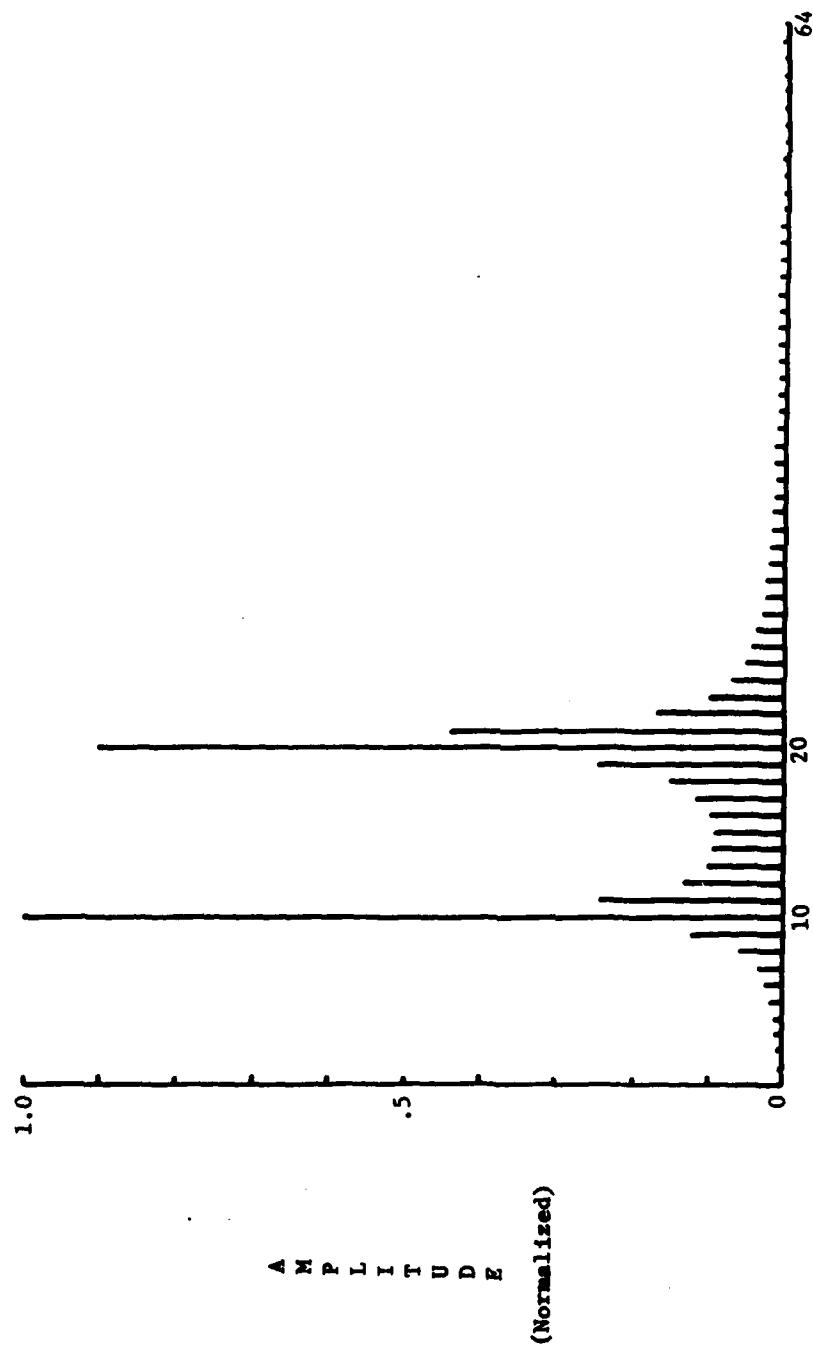


Figure 17. Complex horizontal FFT for 100m^2 trihedral at 3m and 100m^2 dihedral at 6m.

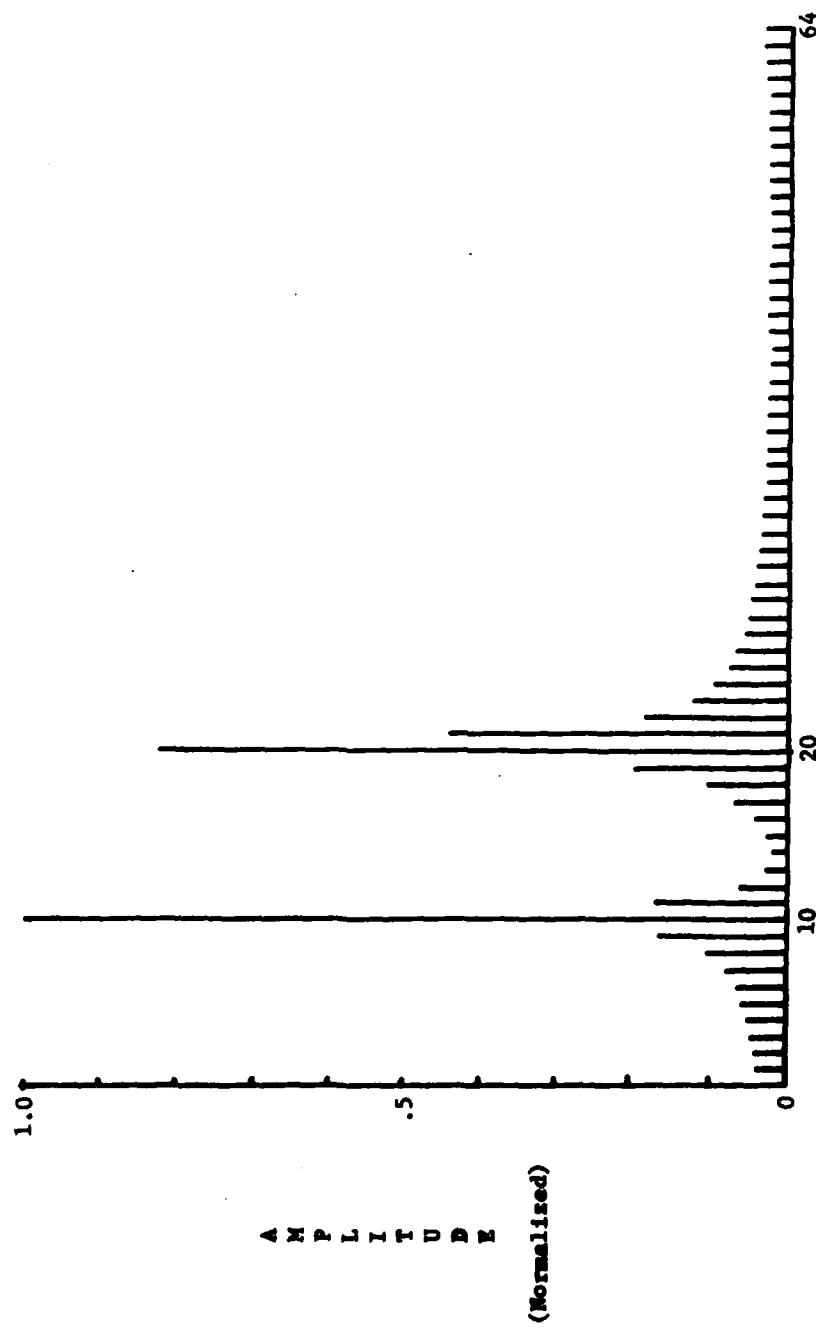


Figure 18. Complex vertical FFT for 100 m^2 trihedral at 3s and 100 m^2 dihedral at 6s.

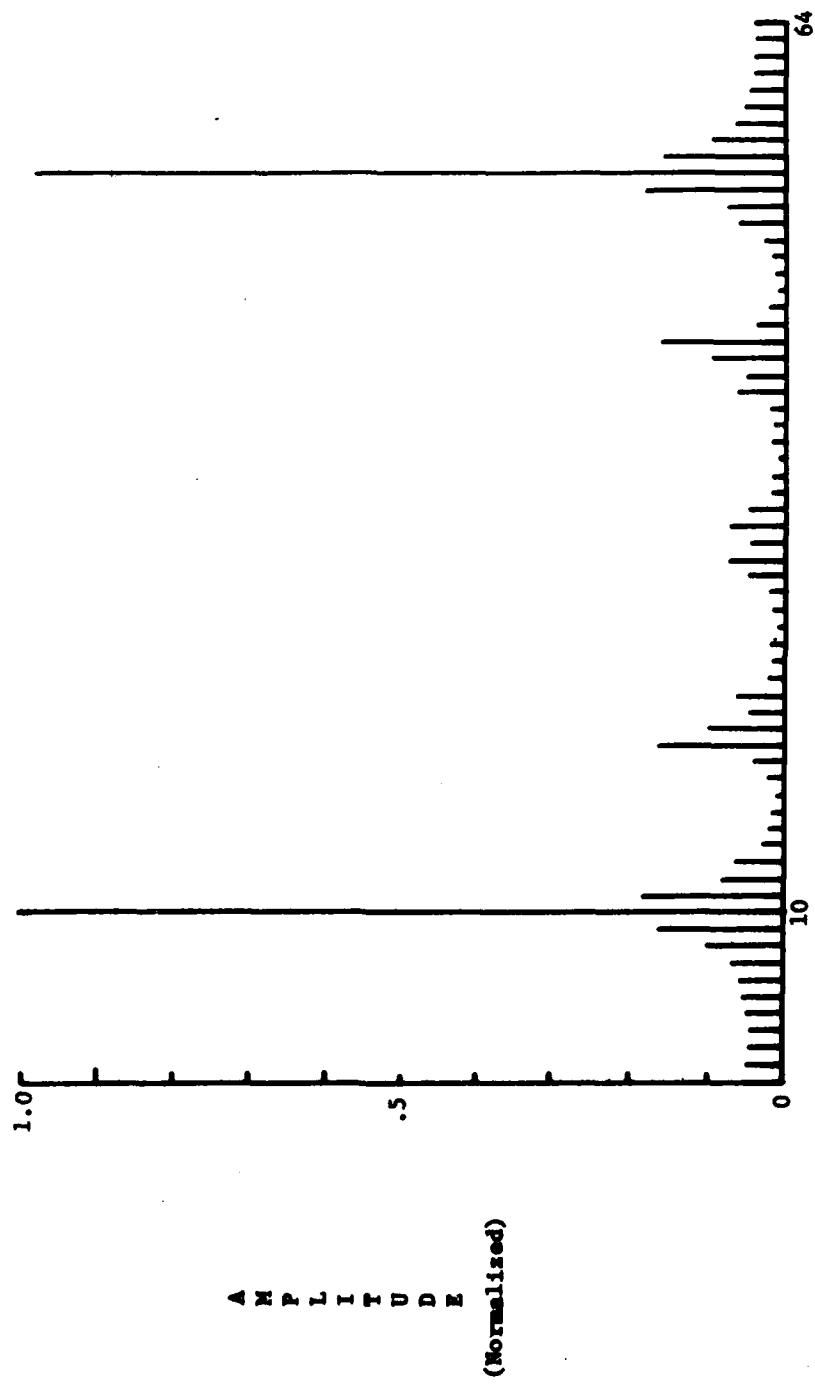


Figure 19. Real horizontal FFT for 100 m^2 trihedral 3 m and 100 m^2 dihedral at 6 m.

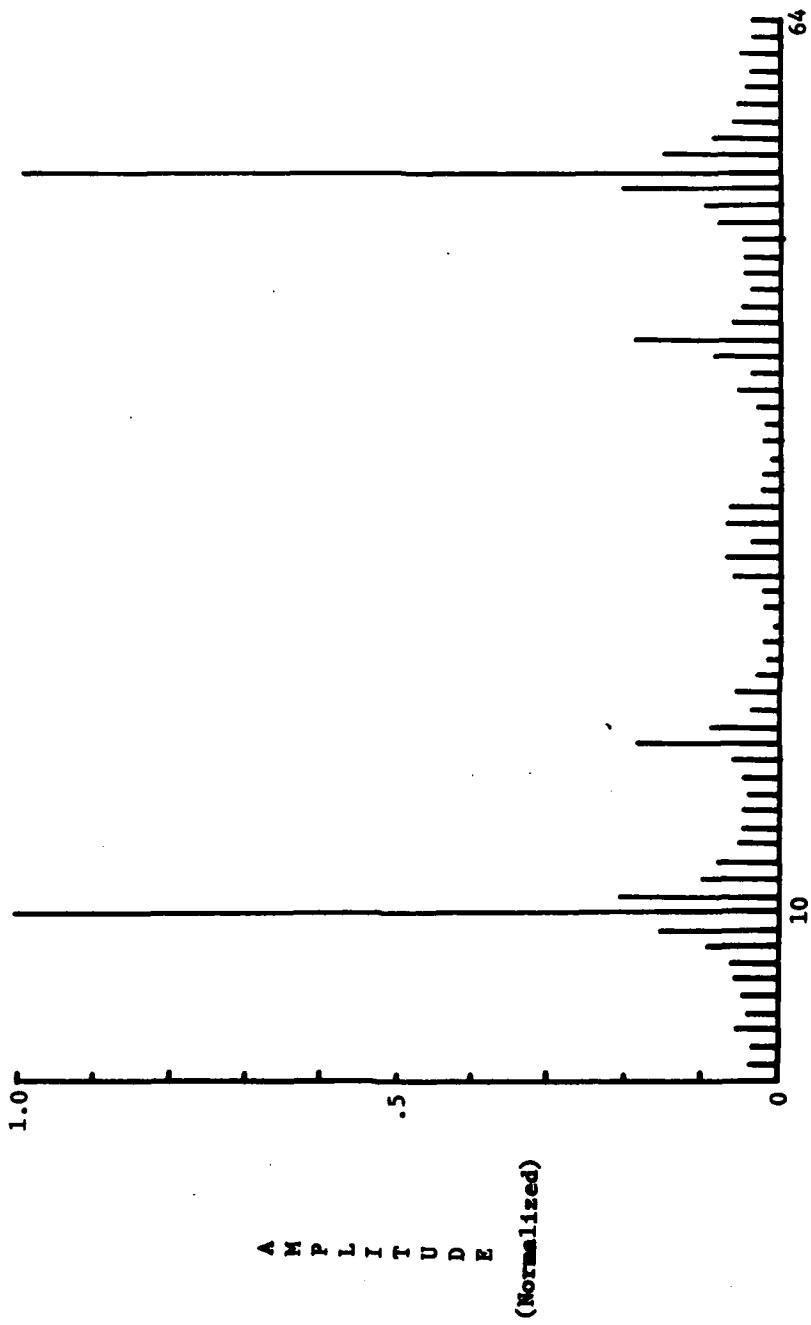


Figure 20. Real vertical FFT for 100 m^2 trihedral at 3 m and 100 m^2 dihedral at 6 m.

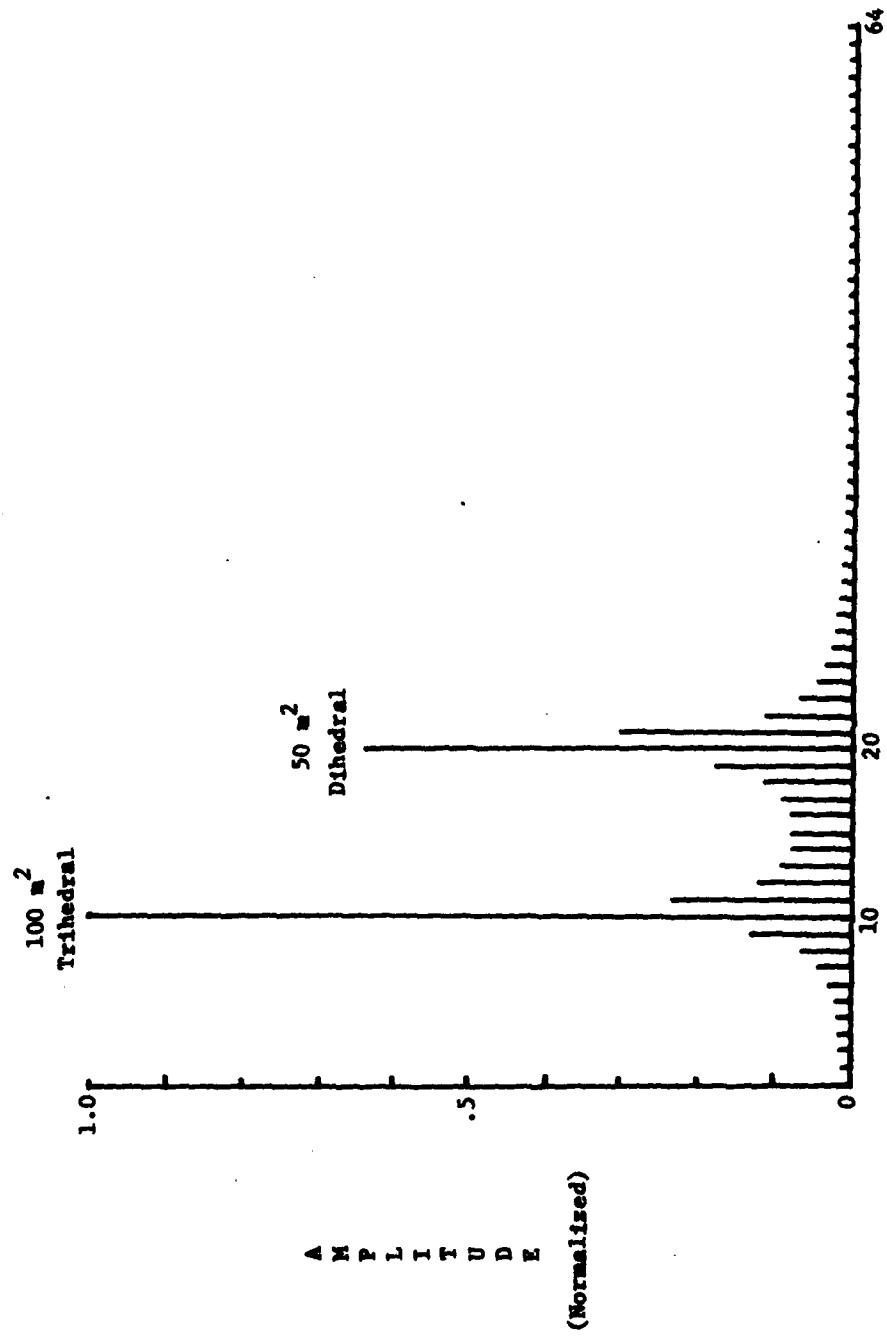


Figure 21. Real horizontal FFT for 100 m^2 trihedral at 3 m and 50 m^2 dihedral at 6 m.

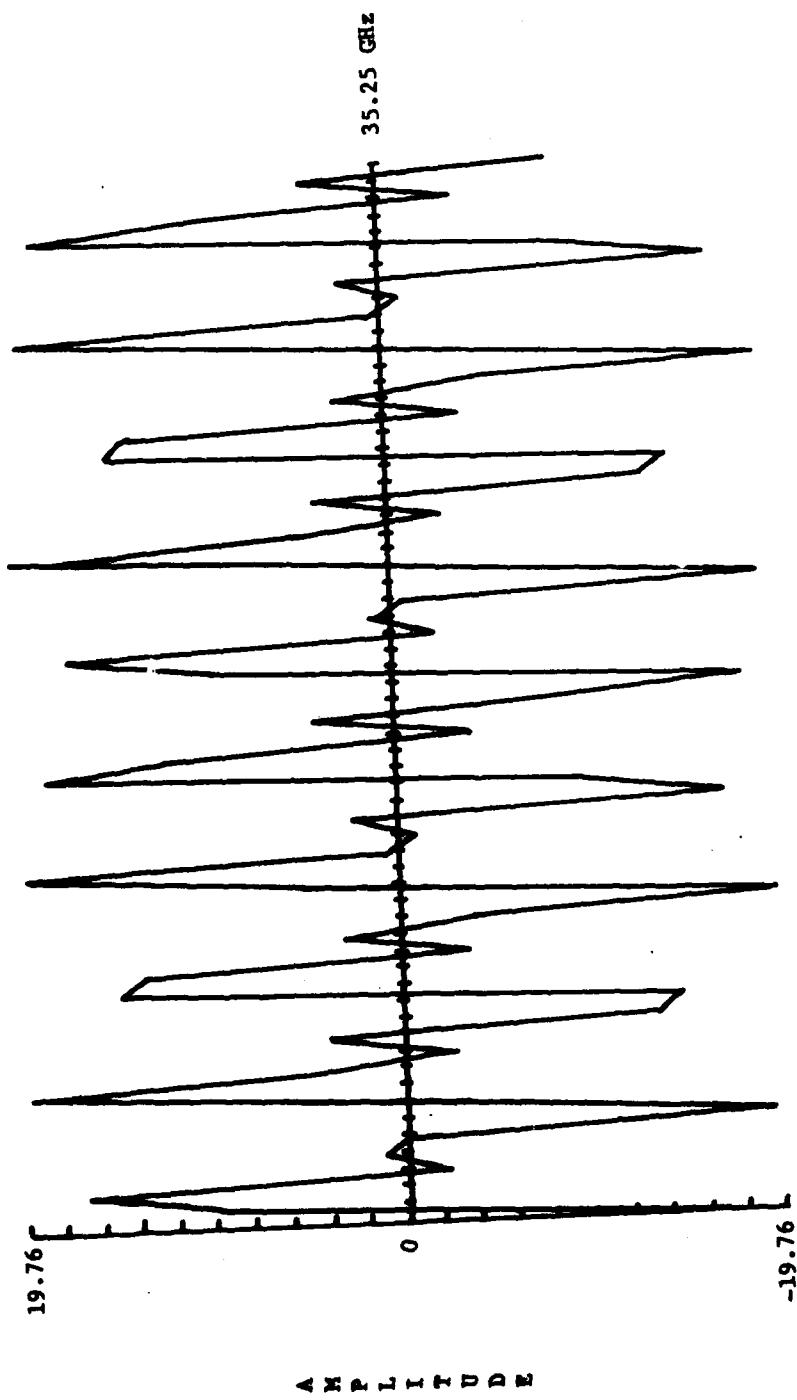


Figure 22. Horizontal in phase for 100 m^2 trihedral and 100 m^2 dihedral at 2.75 m and 5.90 m as a function of frequency (34.75 GHz to 35.25 GHz).

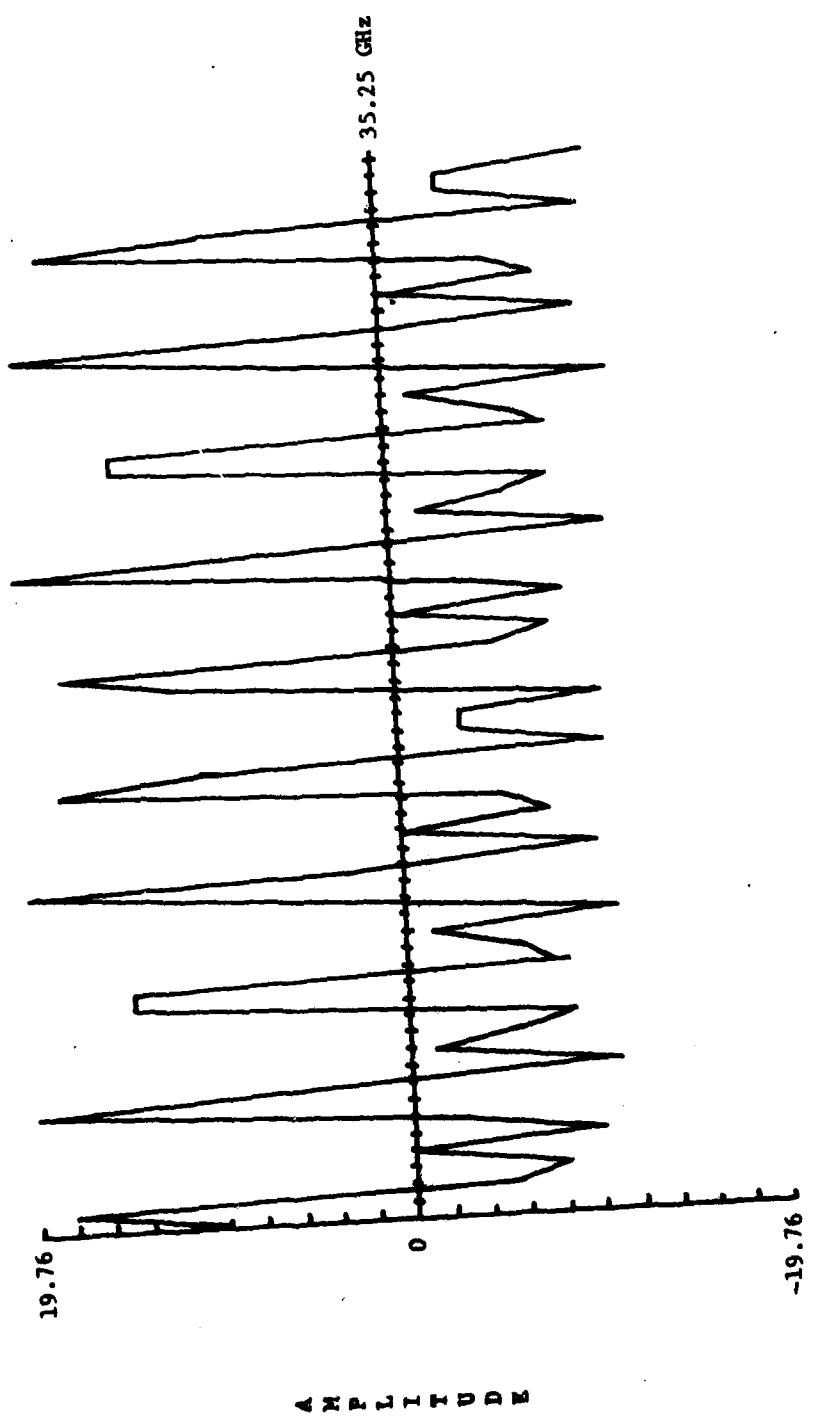


Figure 23. Horizontal quadrature for 100 m^2 trihedral and 100 m^2 dihedral at 2.95 m and 5.90 m as a function of frequency (34.75 GHz to 35.25 GHz).

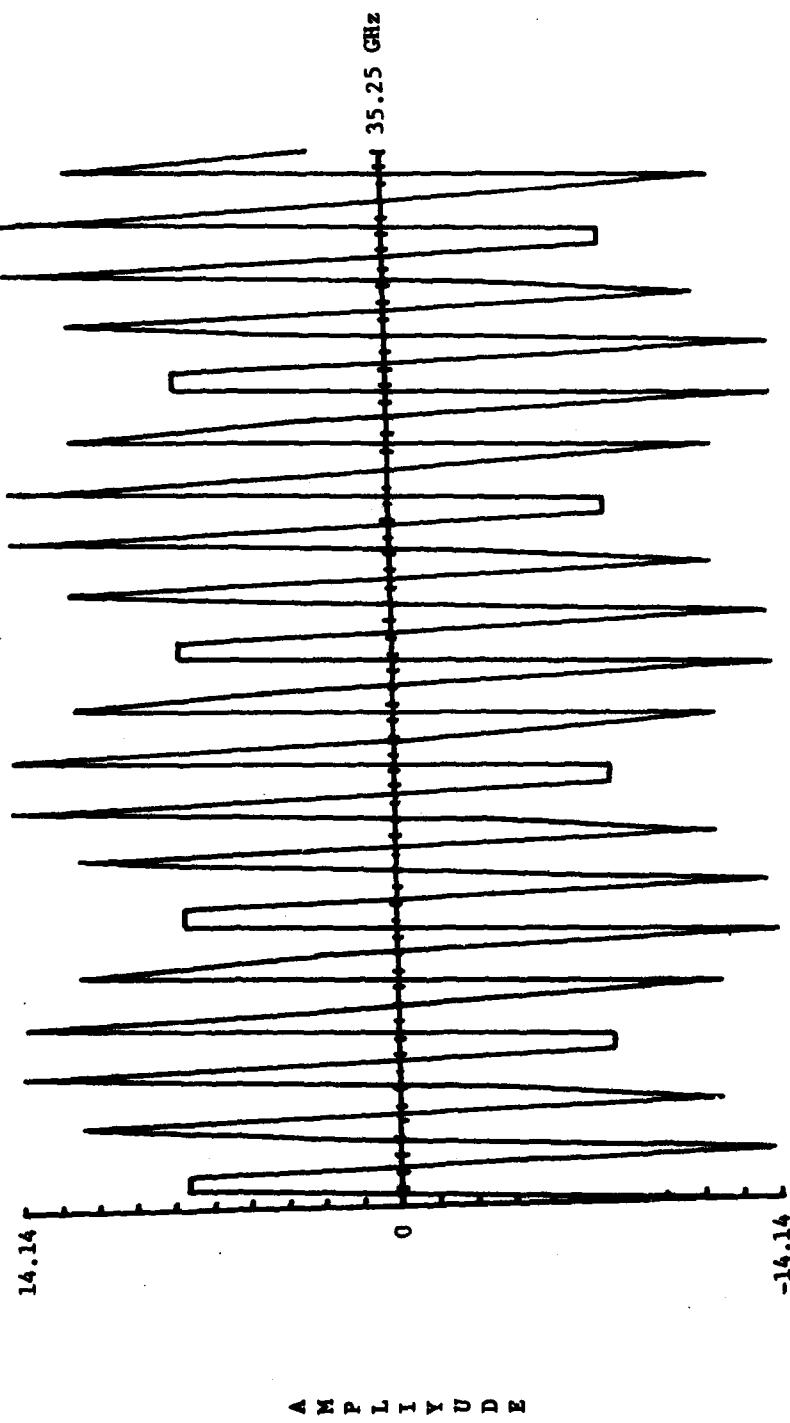


Figure 24. RHC in phase for 100 m^2 trihedral, 100 m^2 dihedral.

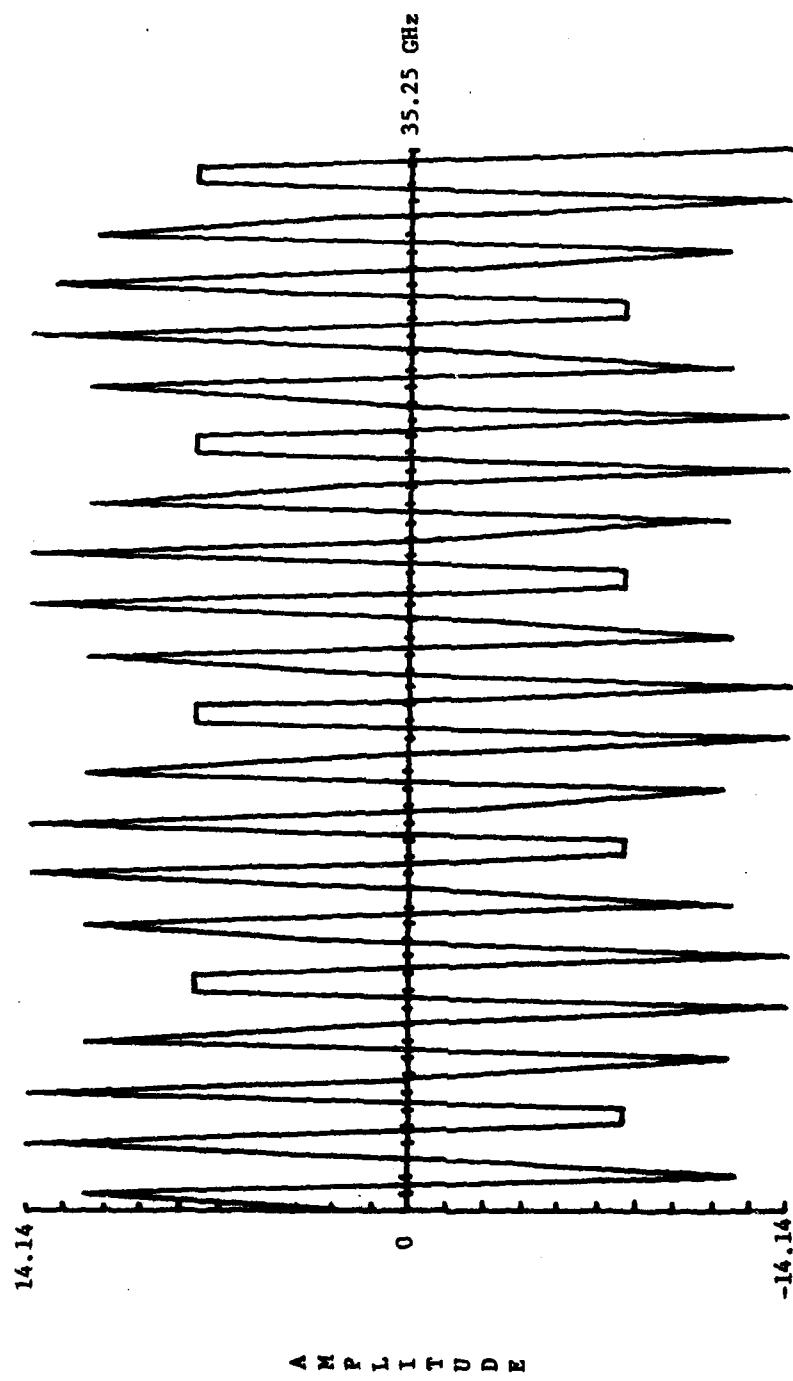


Figure 25. NHC quadrature for 100 m^2 trihedral, 100 m^2 dihedral.

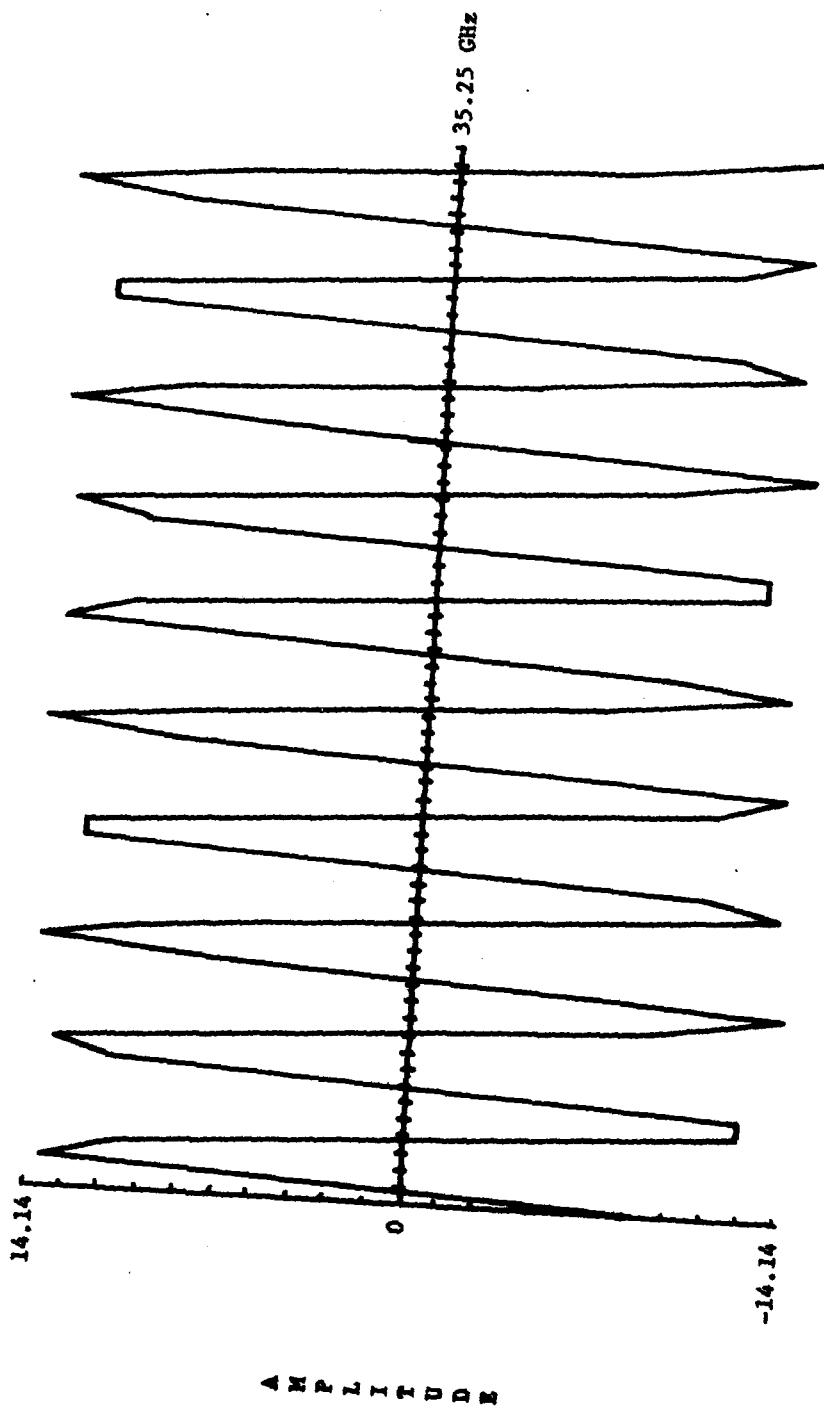


Figure 26. LHC in phase for 100 m^2 trihedral, 100 m^2 dihedral.

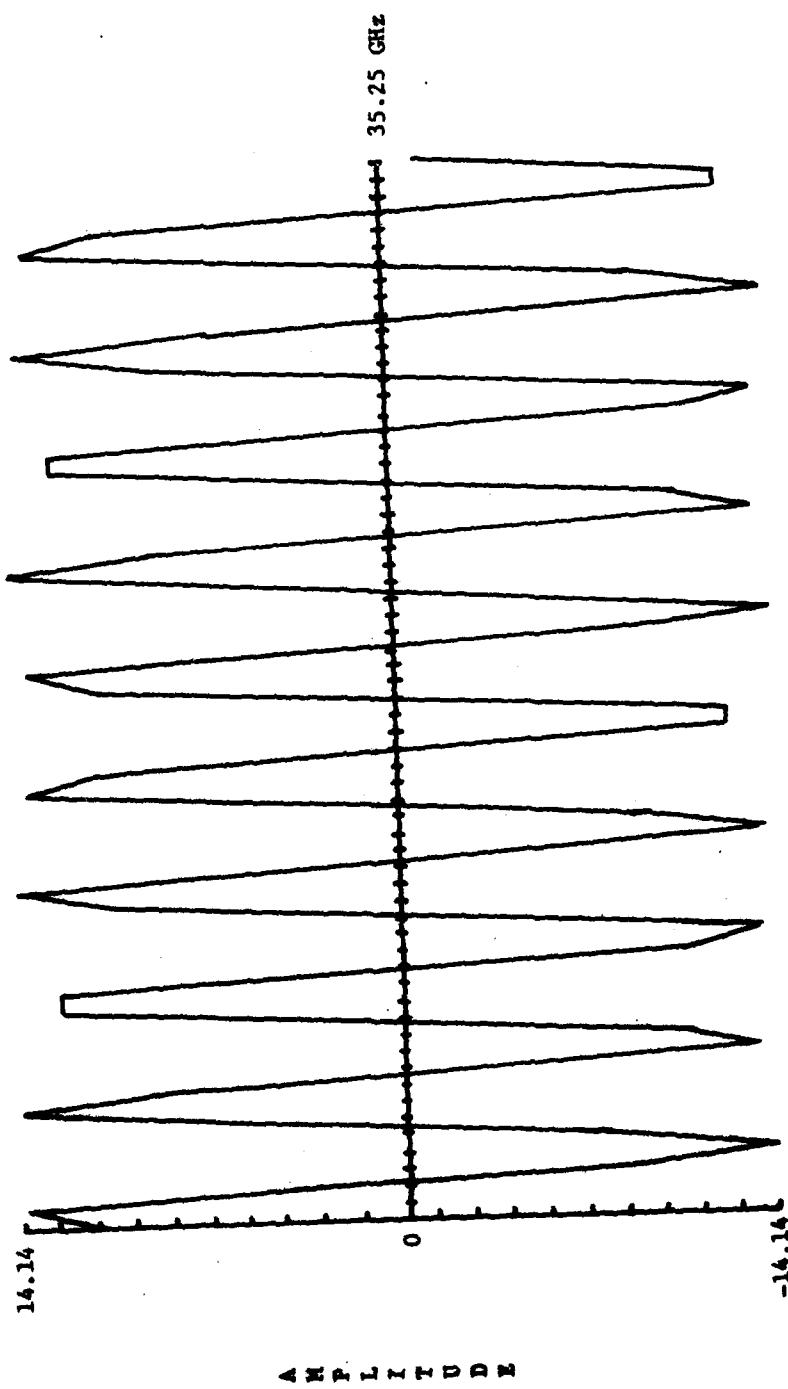


Figure 27. LHC quadrature for 100 m^2 trihedral 100 m^2 dihedral.

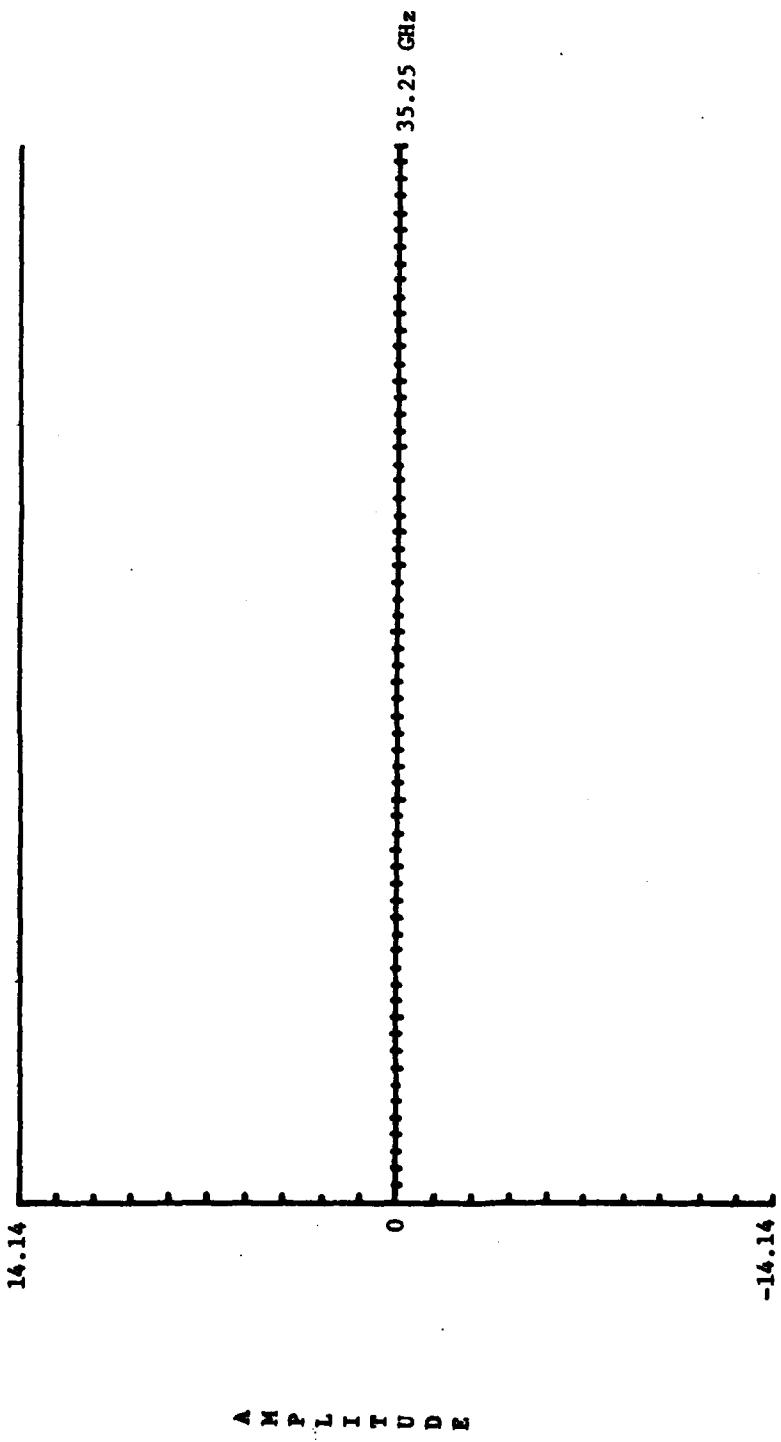


Figure 28. RHC return for 100 m^2 trihedral and 100 m^2 dihedral as a function of frequency.

$$\begin{aligned}
 \text{RHC} &= \sqrt{RI^2 + RQ^2} \\
 f &= 34.75 \text{ GHz to } 35.25 \text{ GHz} \\
 64 \text{ steps}
 \end{aligned}$$

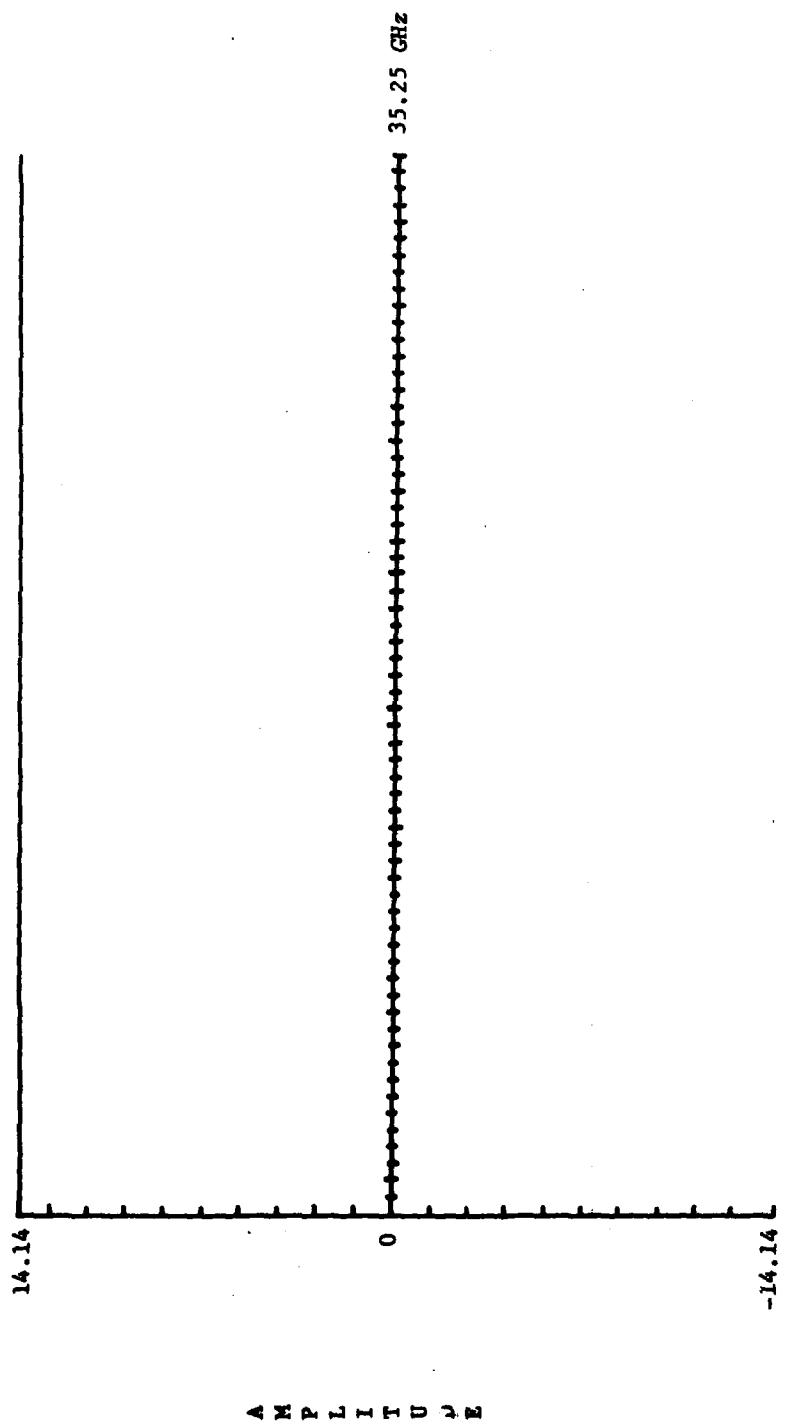


Figure 29. LHC return for 100 m^2 trihedral and 100 m^2 dihedral as a function of frequency

$$\begin{aligned}
 \text{LHC} &= \sqrt{L1^2 + LQ^2} \\
 f &= 34.75 \text{ GHz to } 35.25 \text{ GHz} \\
 &64 \text{ steps}
 \end{aligned}$$

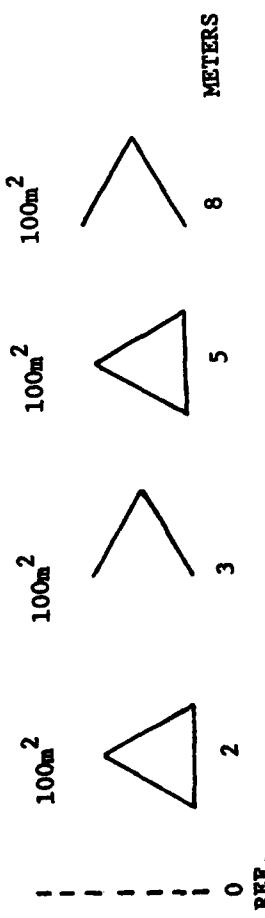


Figure 30. Four reflector array.

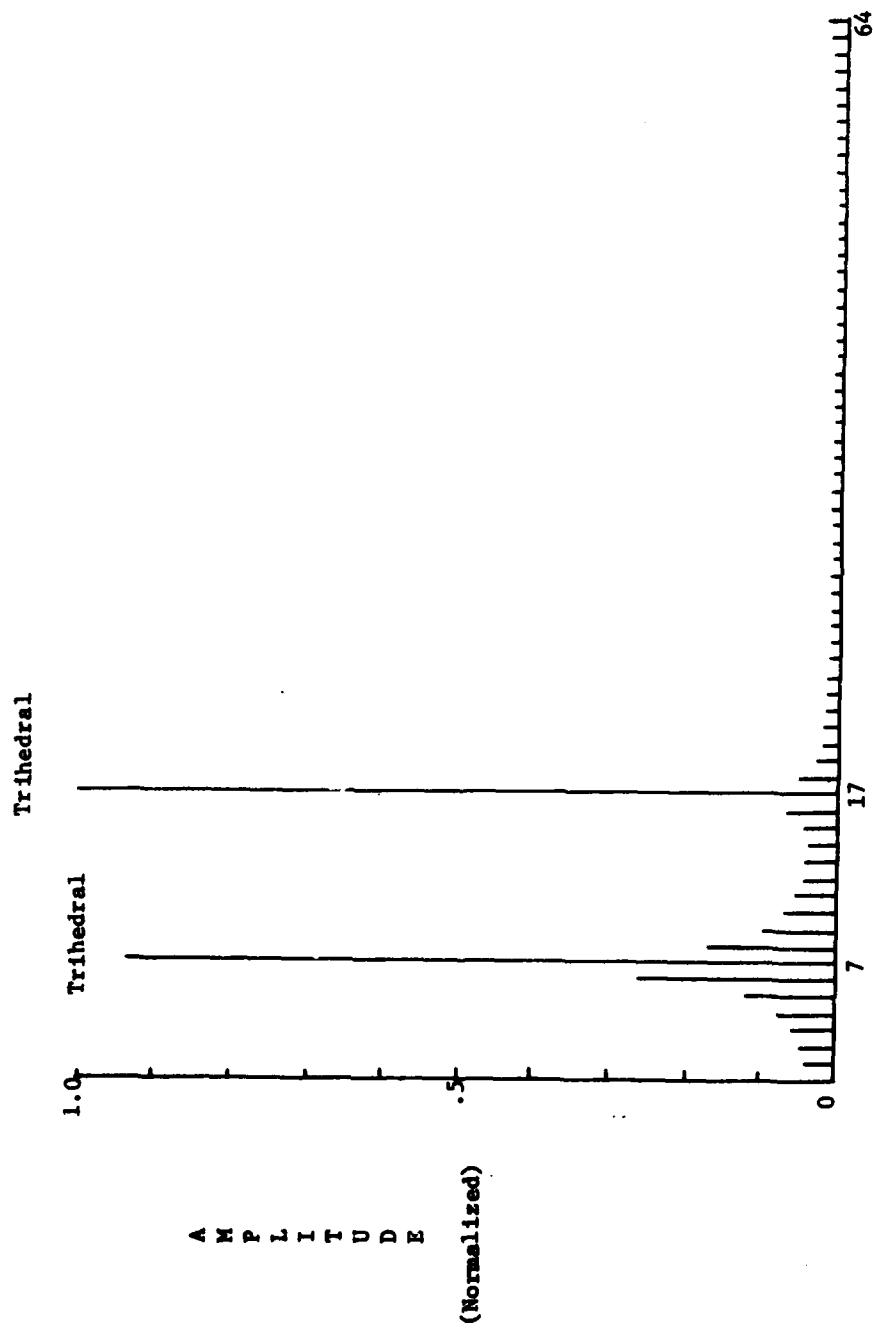


Figure 31. Complex IHC FFT for 100 m^2 trihedral @ 2m , 100 m^2 dihedral @ 5m , 100 m^2 trihedral @ 3m , and a 100 m^2 dihedral @ 8m .
 Bandwidth = 500 MHz ($d = .295 \text{ m}$), 34.75 GHz to 35.25 GHz.

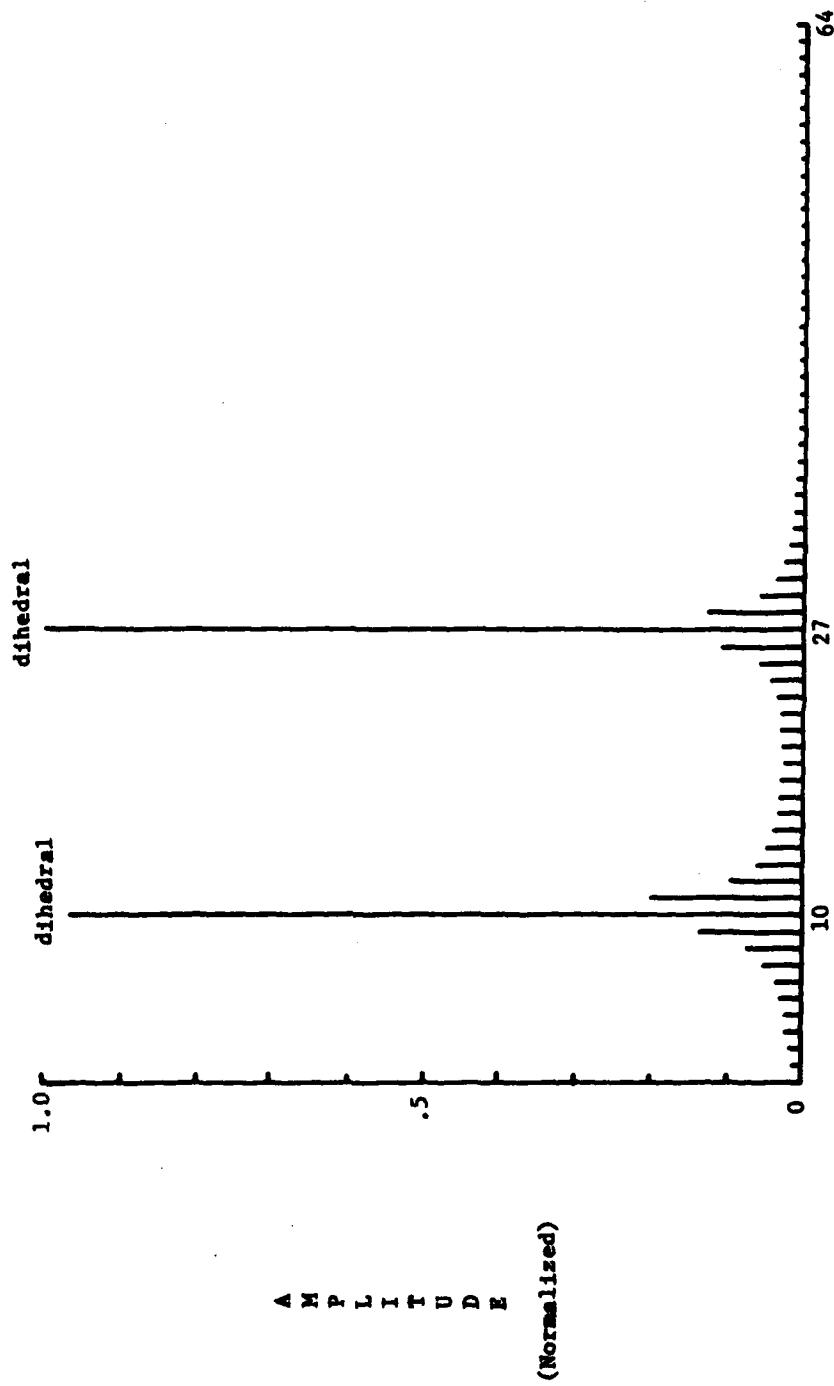


Figure 32. Complex RHC FFT for 4 reflector array.

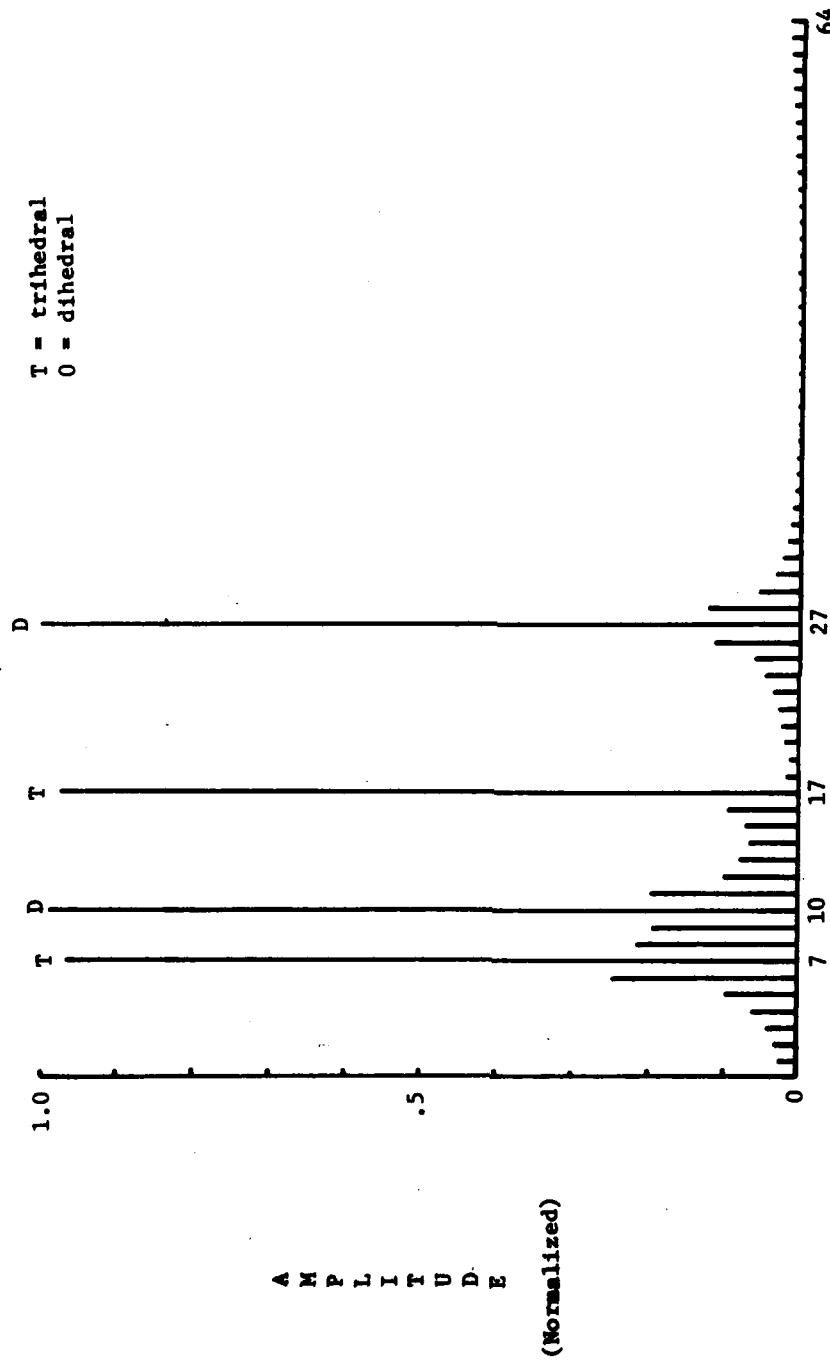


Figure 33. Complex horizontal FFT for 4 reflector array.

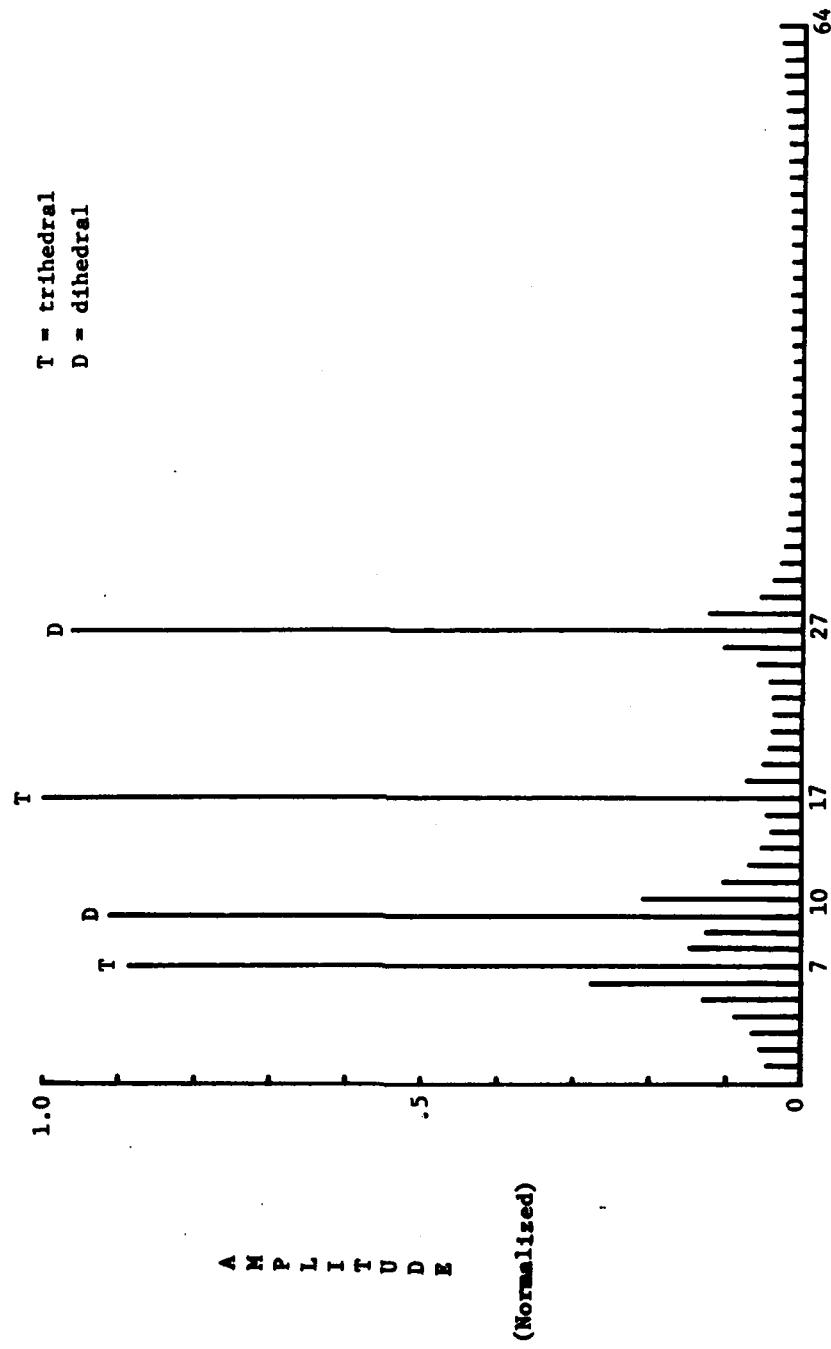


Figure 34. Complex vertical FFT for 4 reflector array.

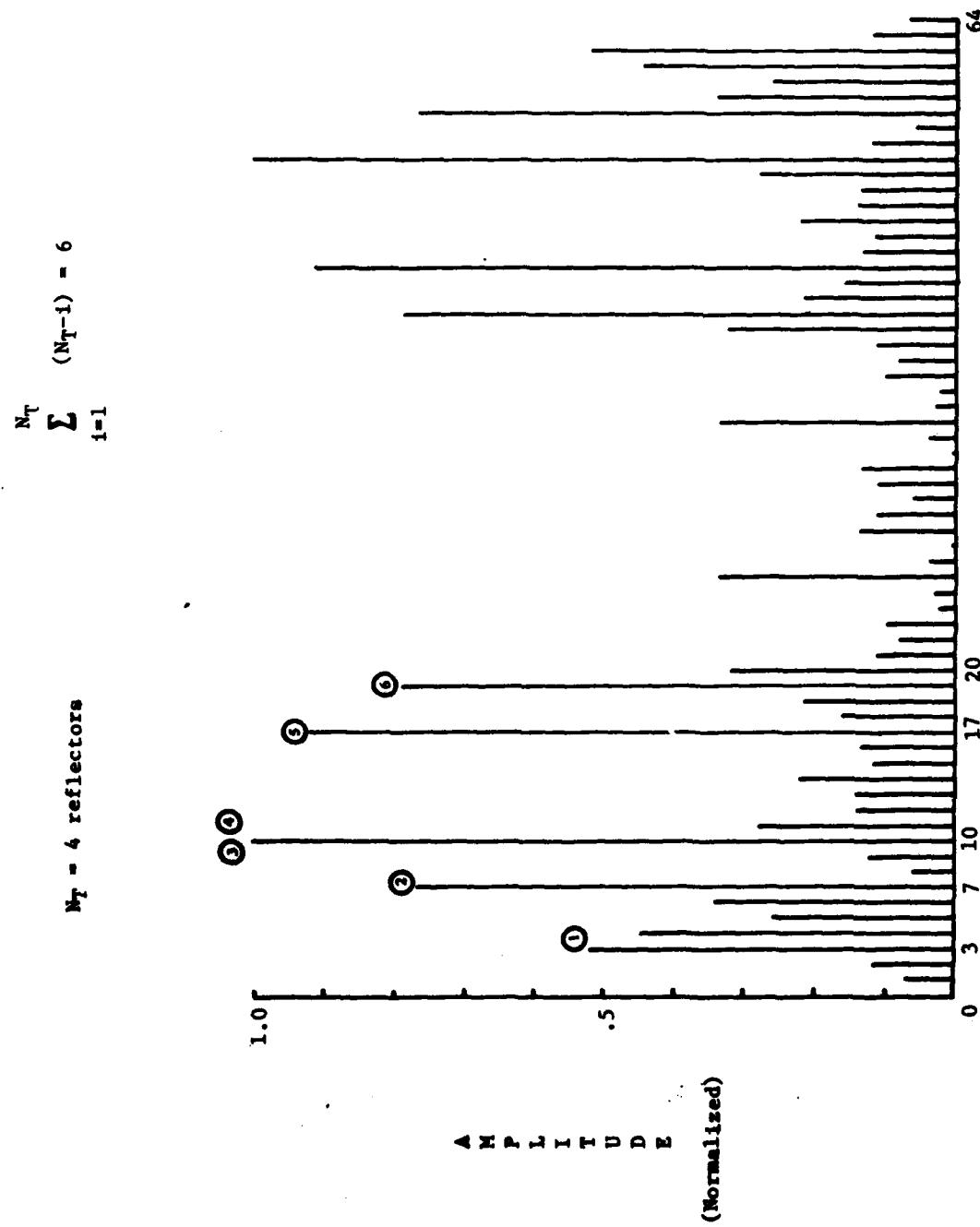


Figure 35. Real horizontal FFT for 4 reflector array.

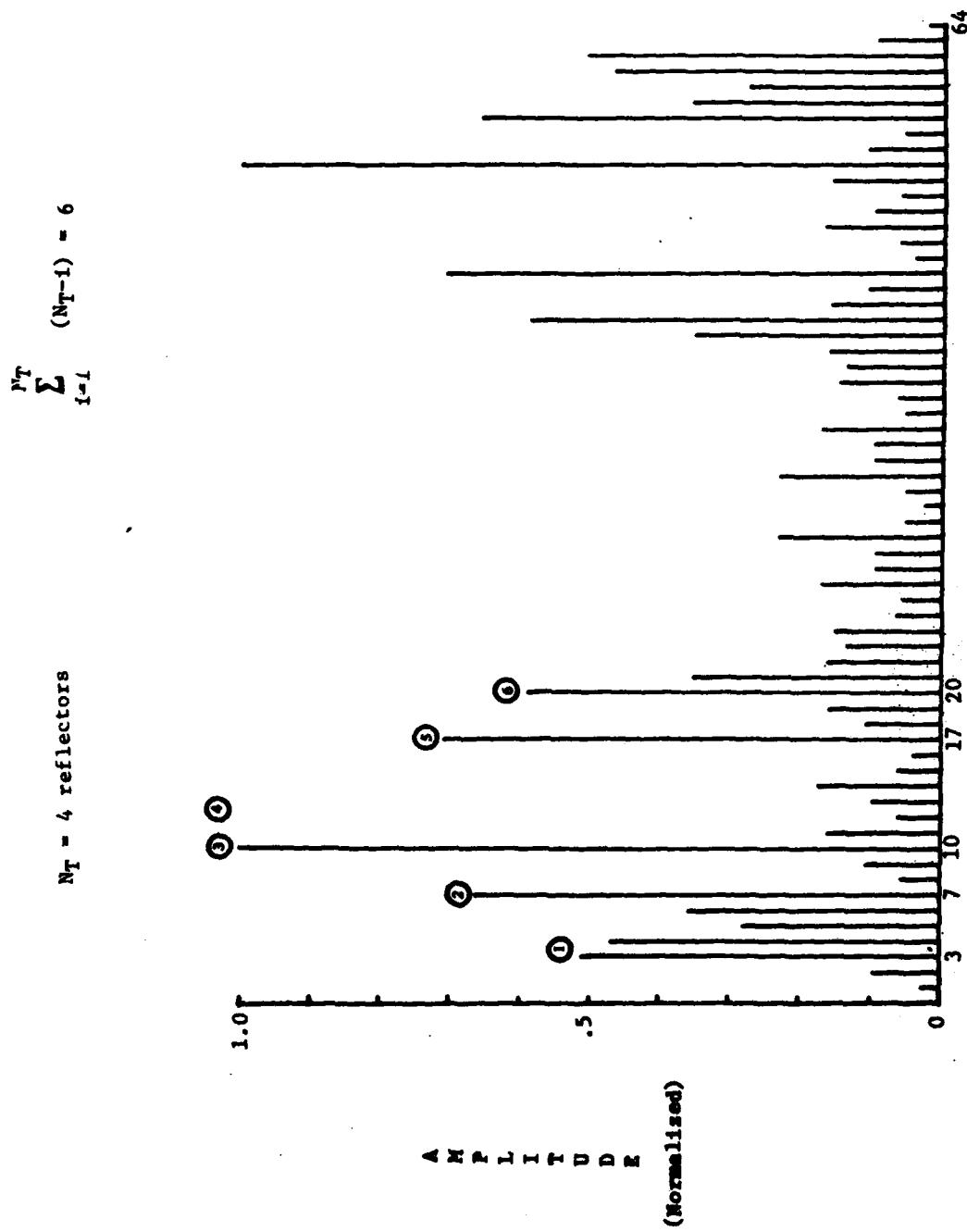


Figure 36. Real vertical FFT for 4 reflector array.

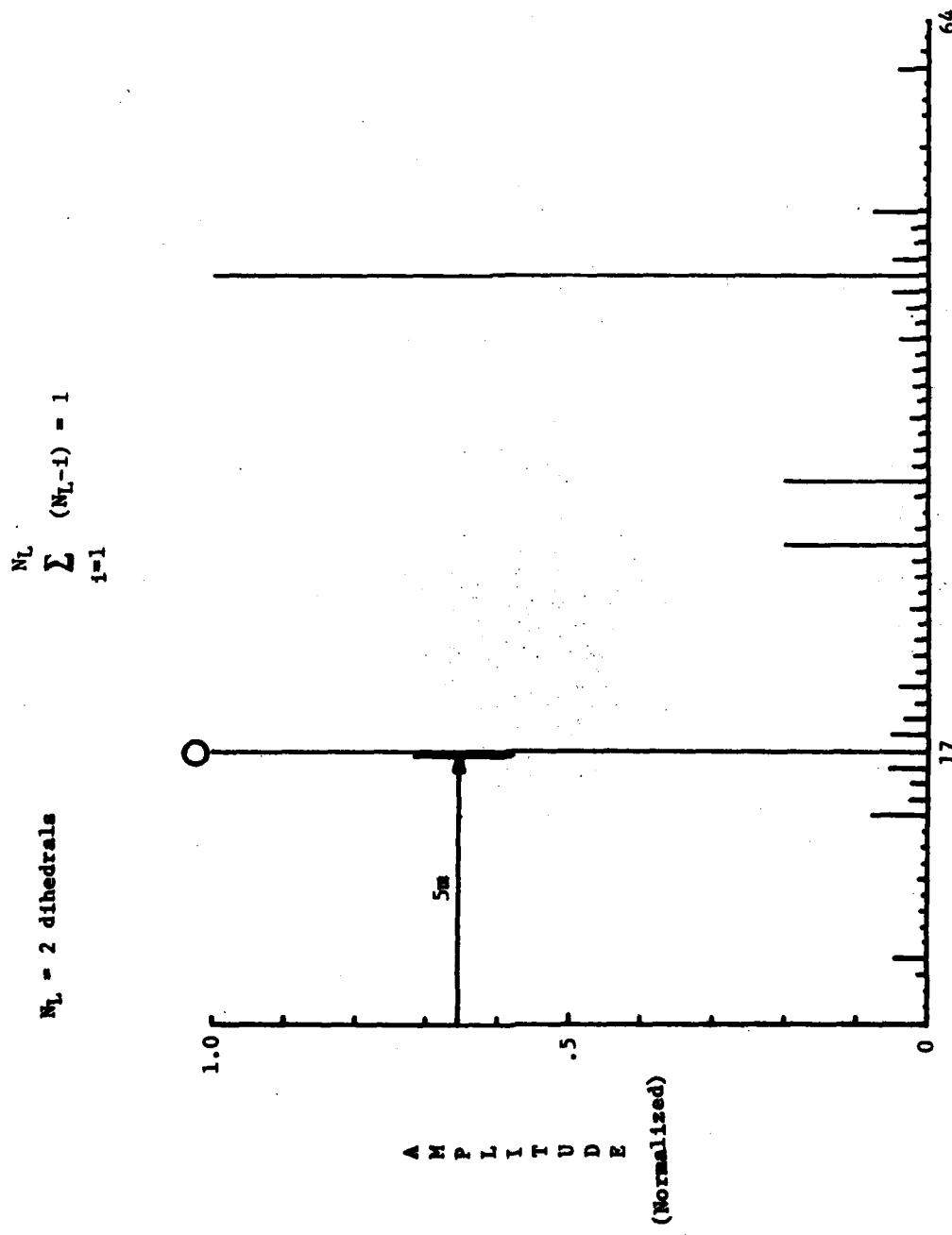


Figure 37. Real RHC FFT for 4 reflector array.

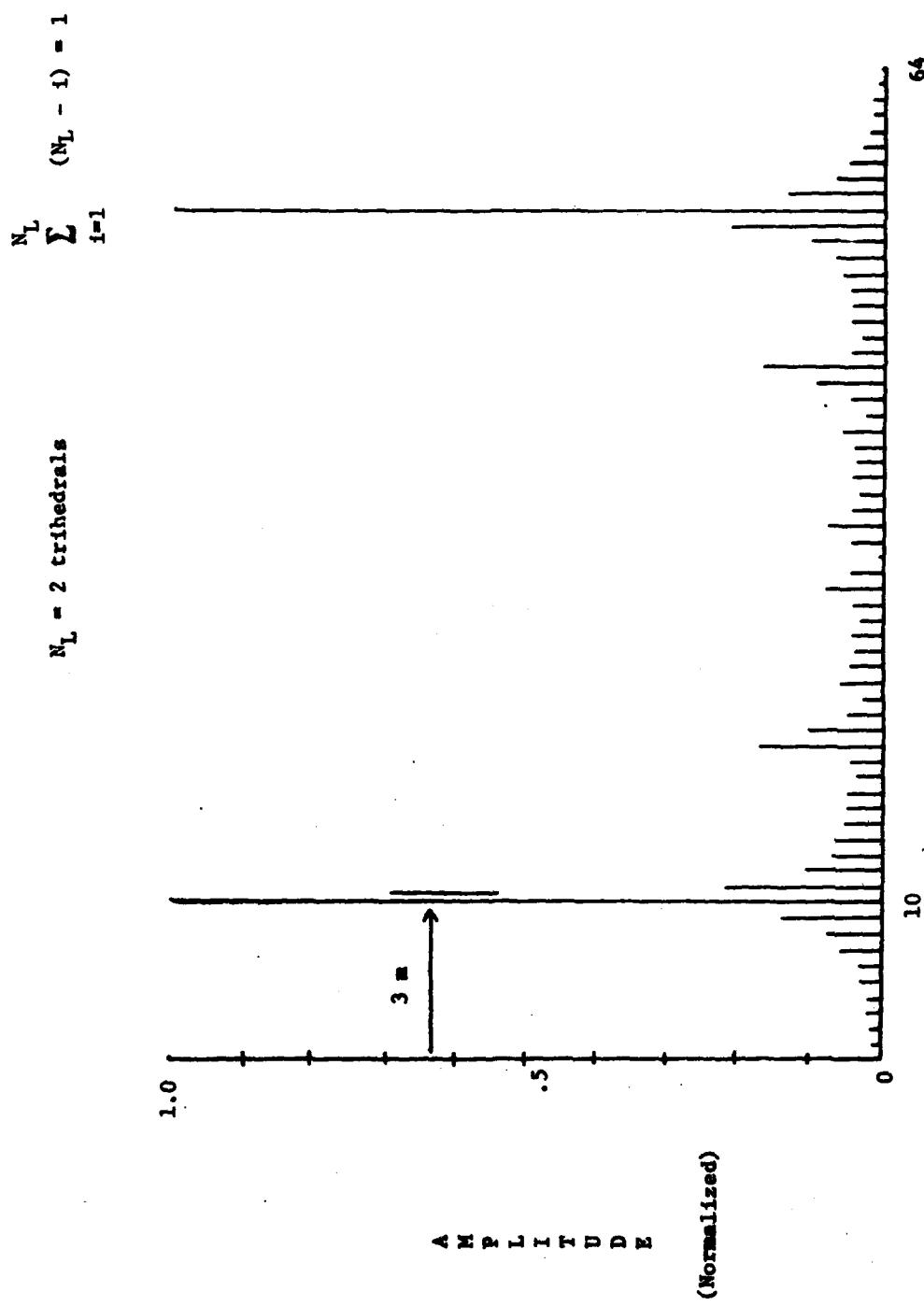


Figure 38. Real IHC FFT for 4 reflector array.

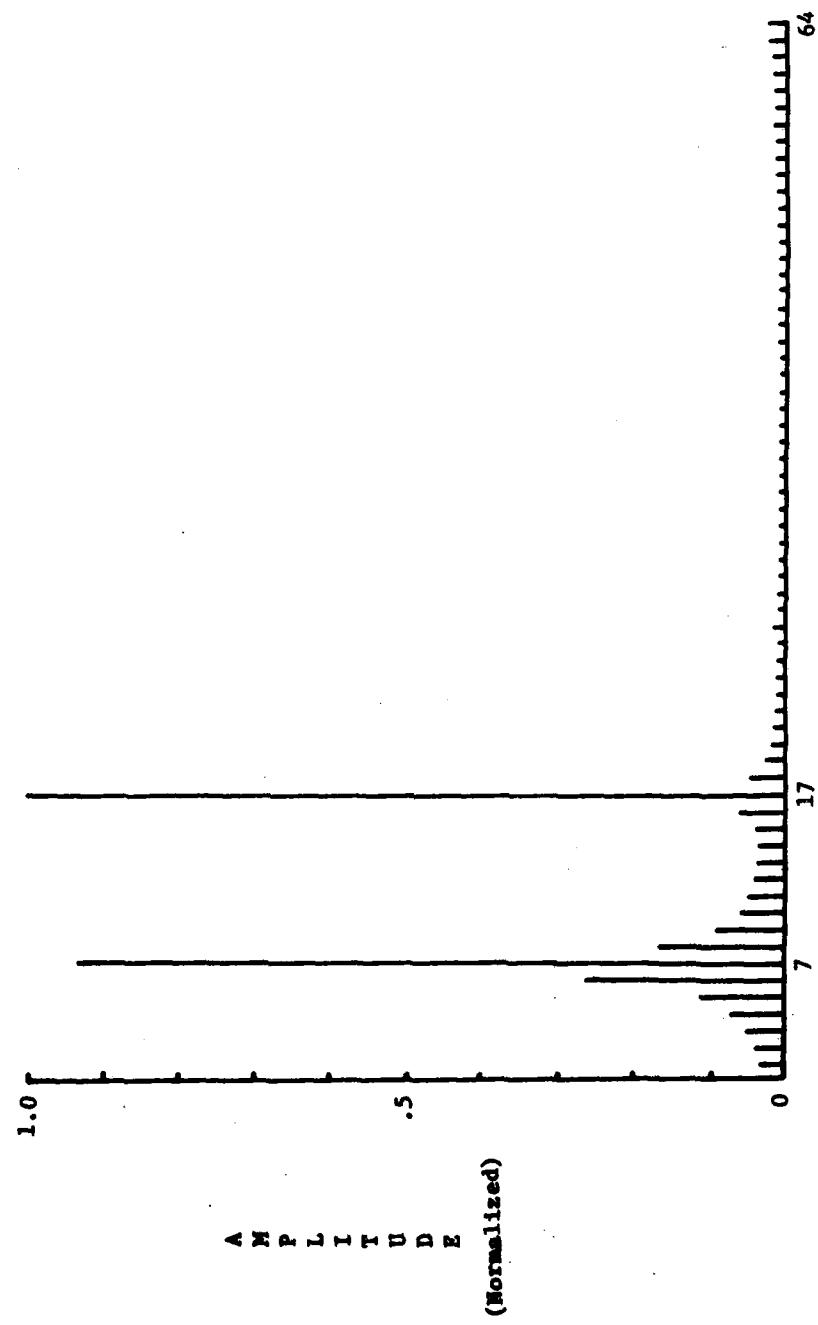


Figure 39. Complex LHC FFT for 50 db of antenna cross coupling.

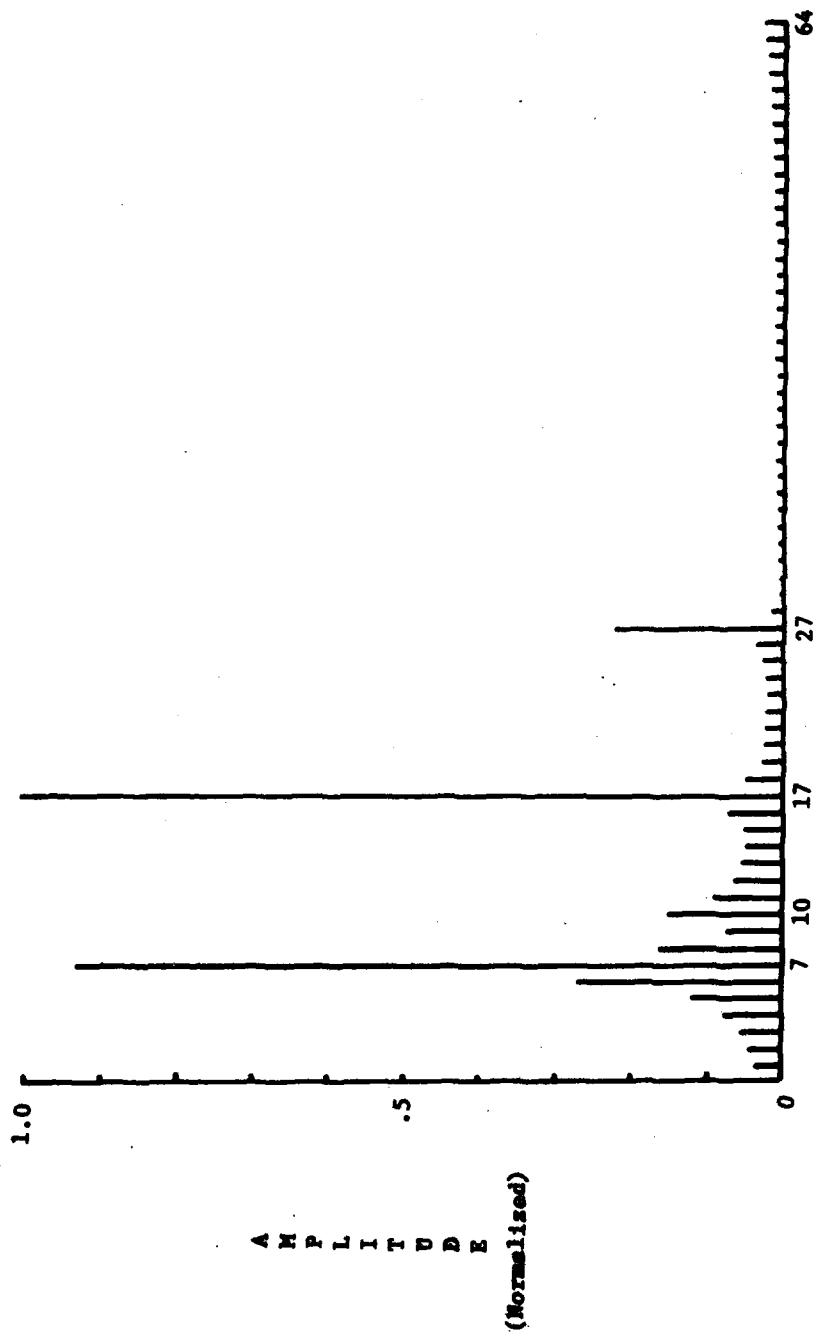


Figure 40. Complex LHC FFT for 20 db of antenna cross coupling.

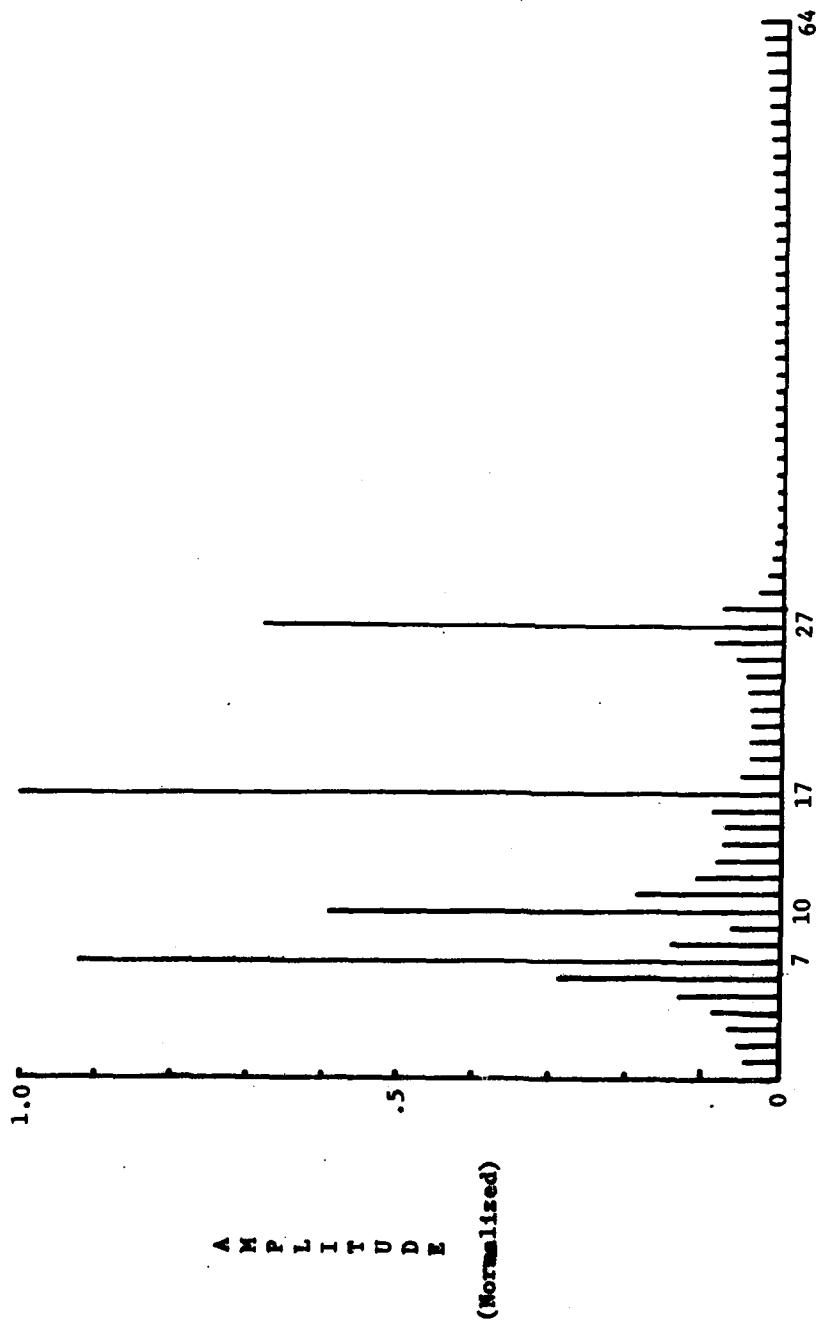


Figure 41. Complex IHC FFT for 10 db of antenna cross coupling.

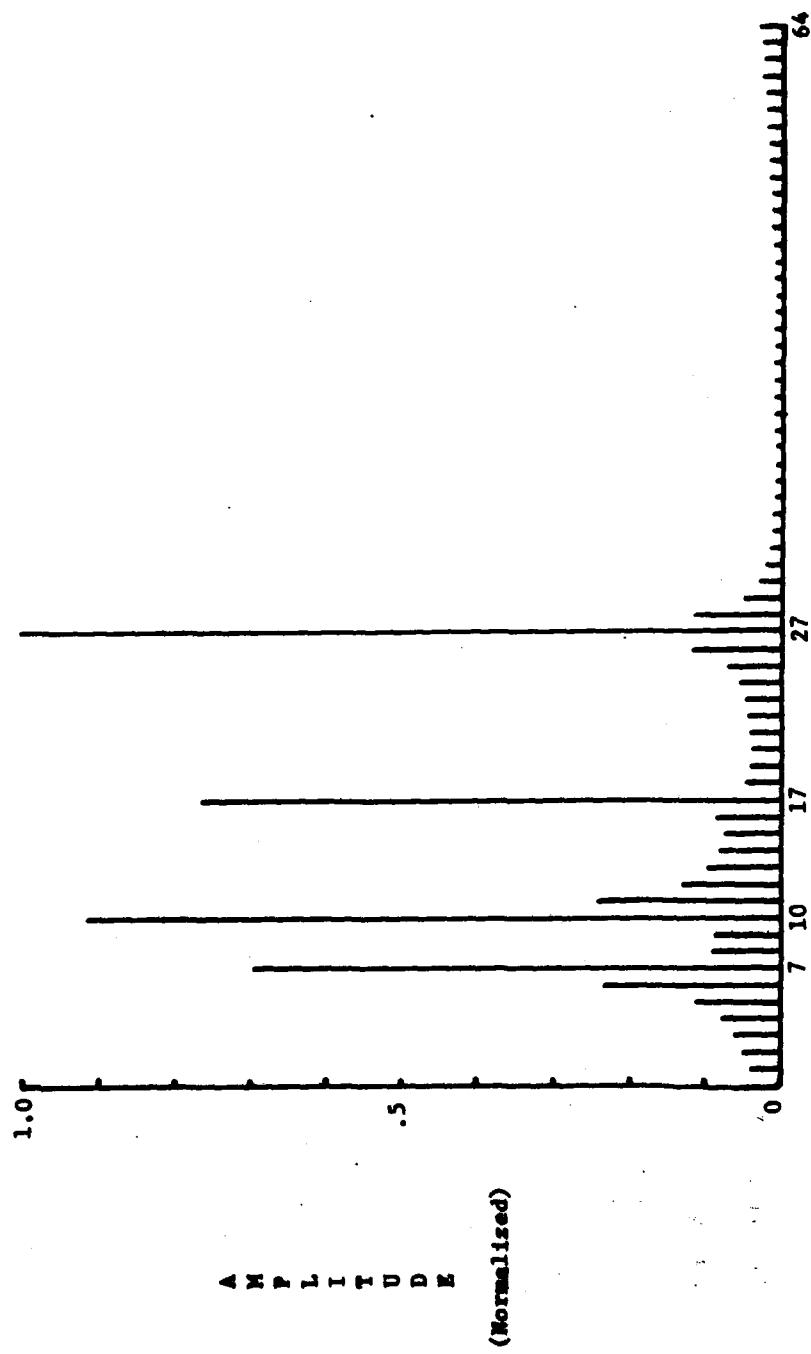


Figure 42. Complex LMC FFT for 3 db of antenna cross coupling.

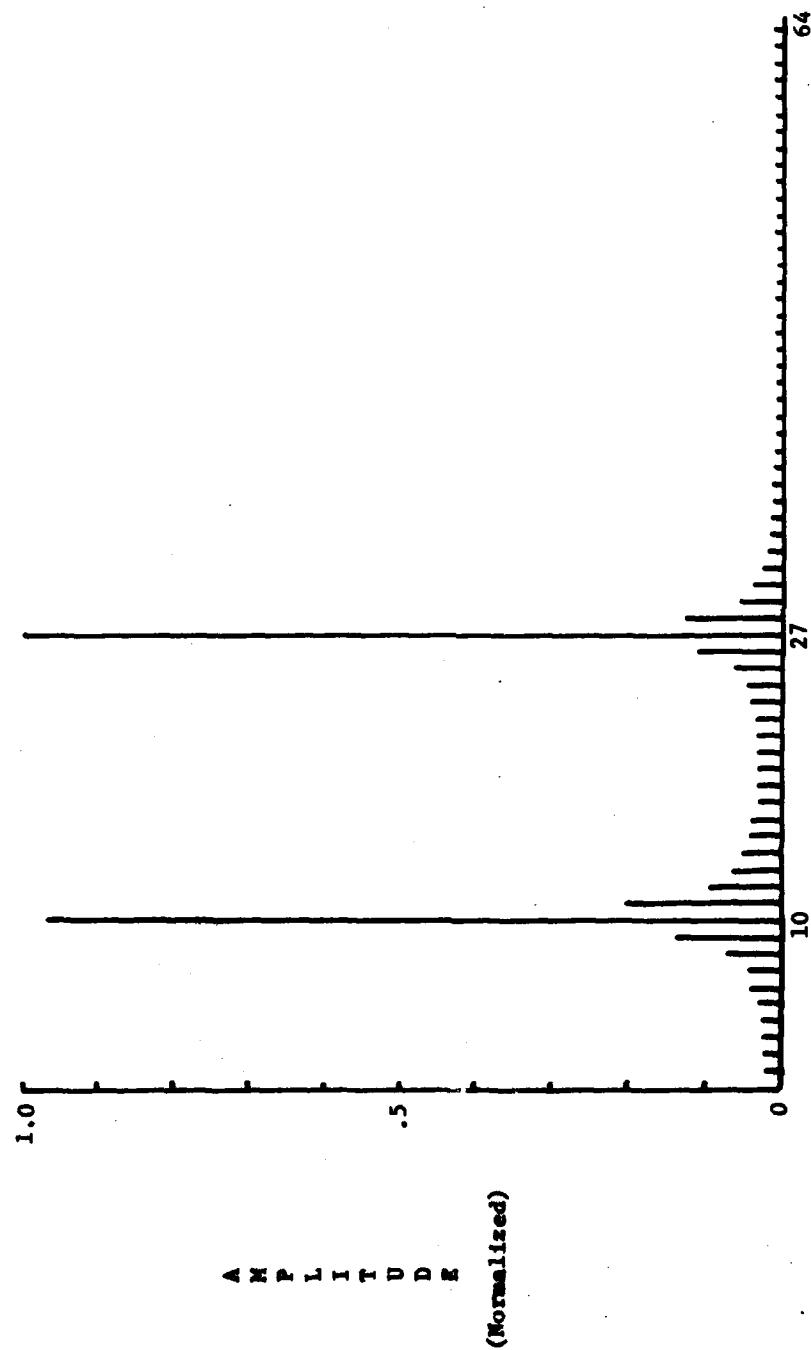


Figure 43. Complex RHC FFT for 50 db of antenna cross coupling.

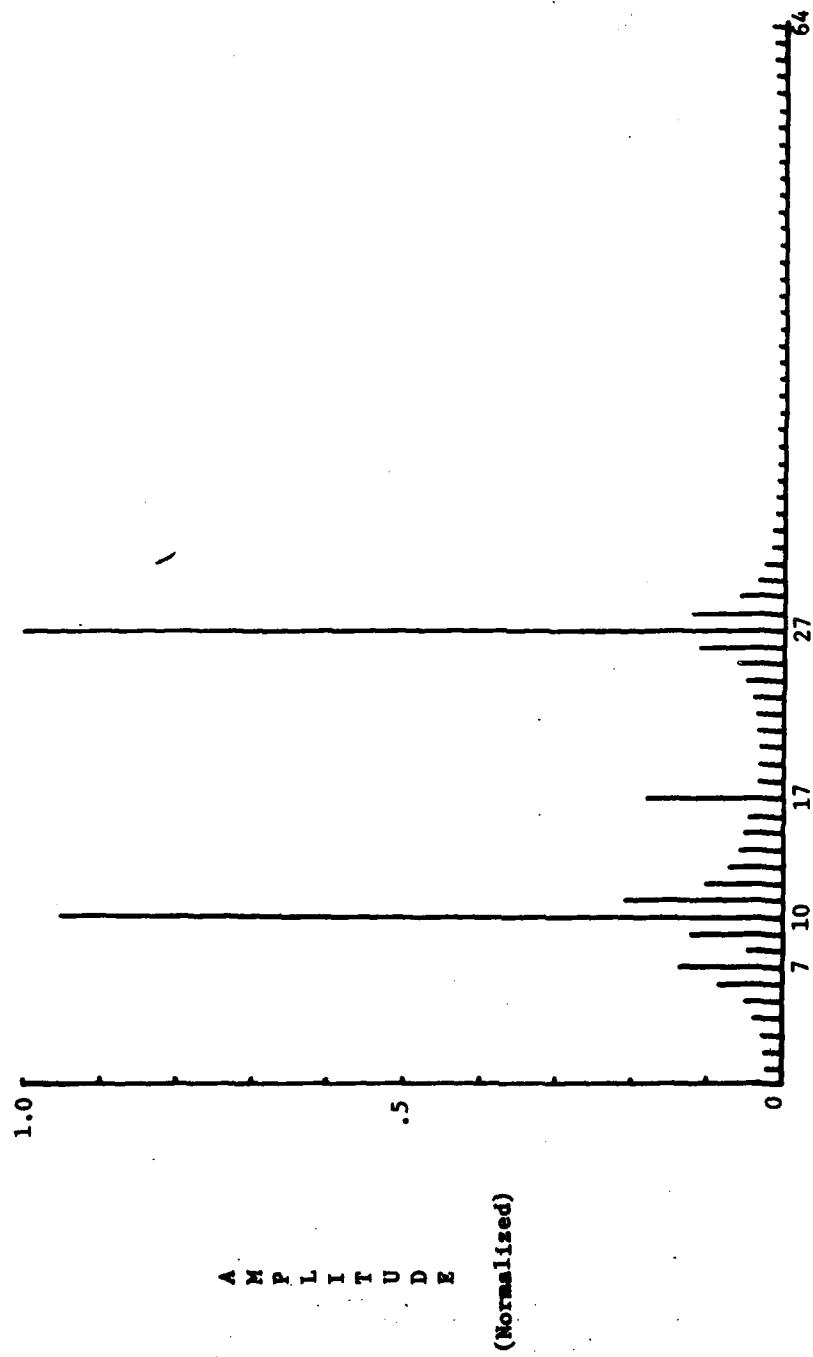


Figure 44. Complex RHC FFT for 20 db of antenna cross coupling.

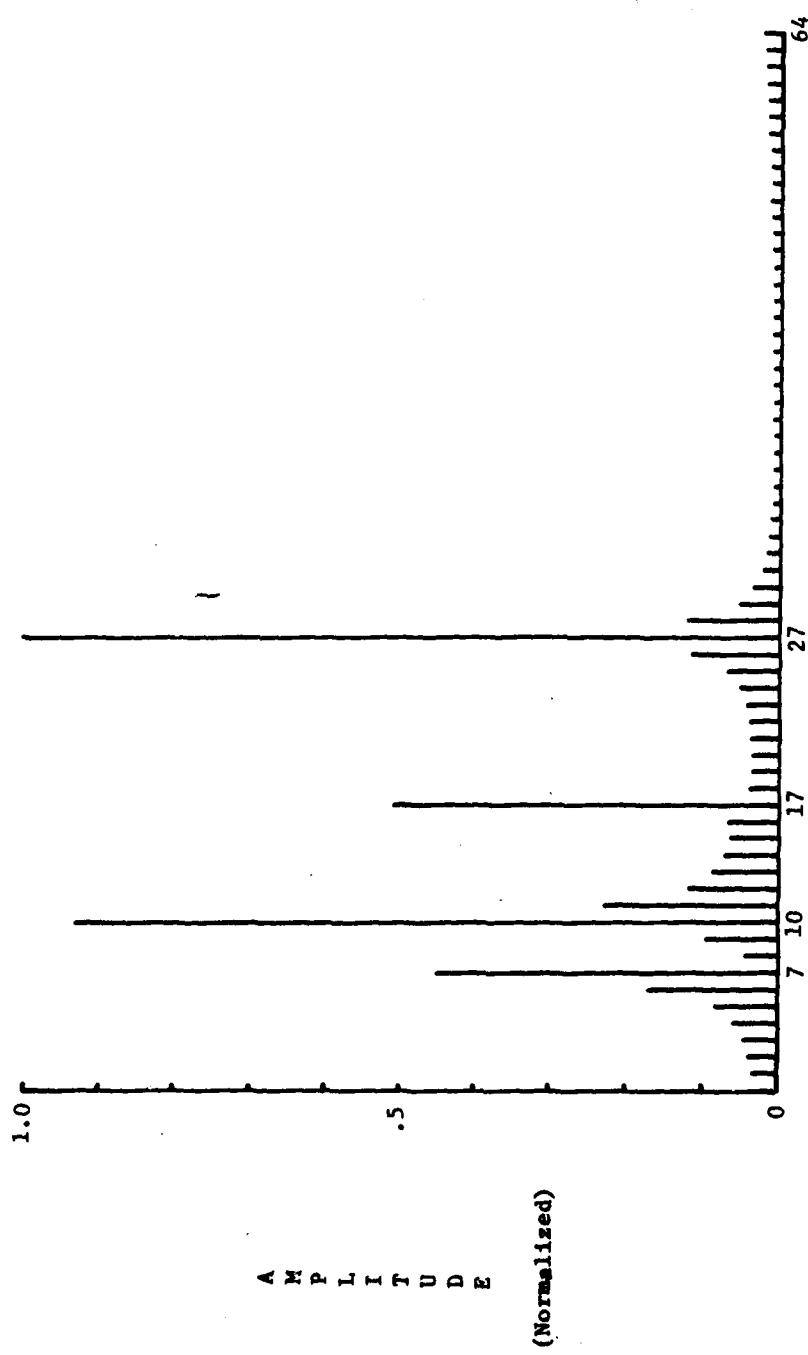


Figure 45. Complex RHC FFT for 10 db of antenna cross coupling.

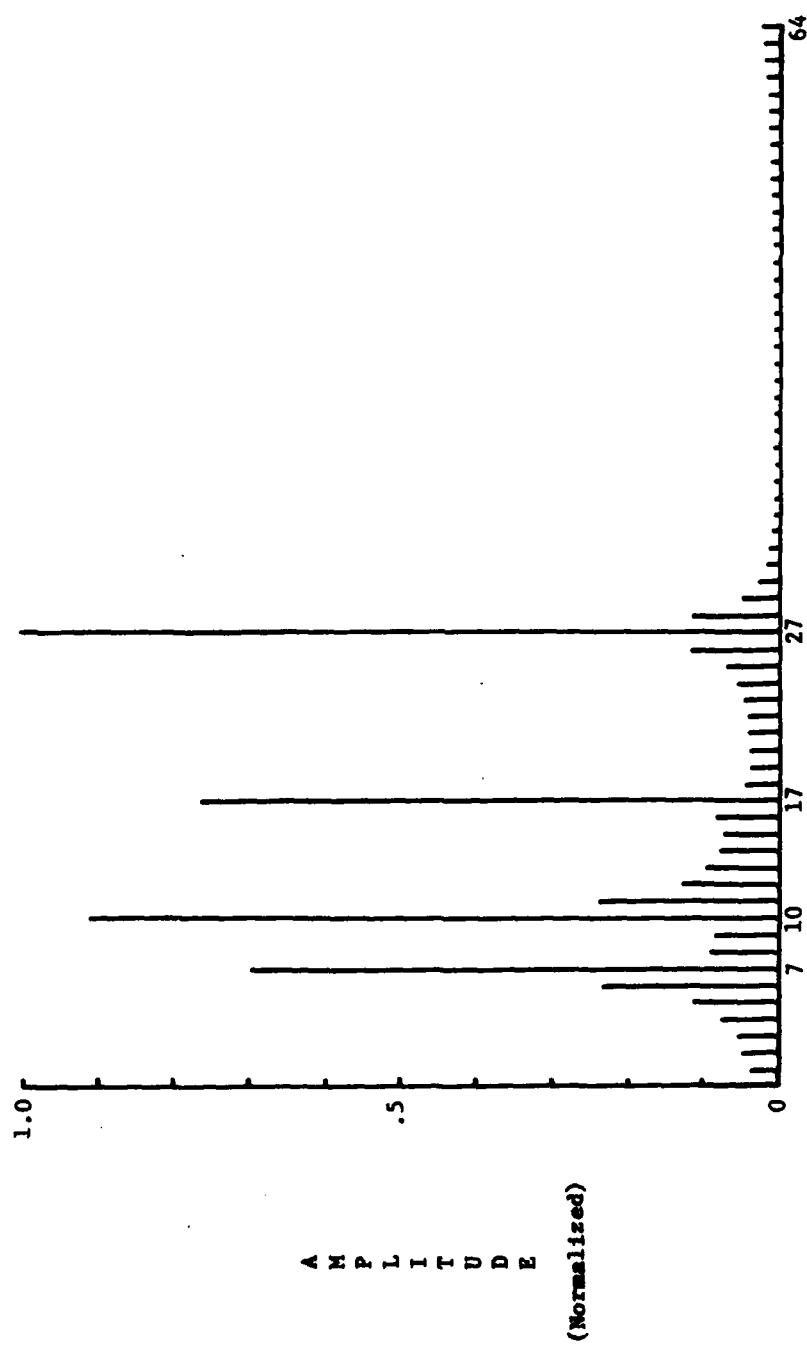


Figure 46. Complex RHC FFT for 3 db of antenna cross coupling.

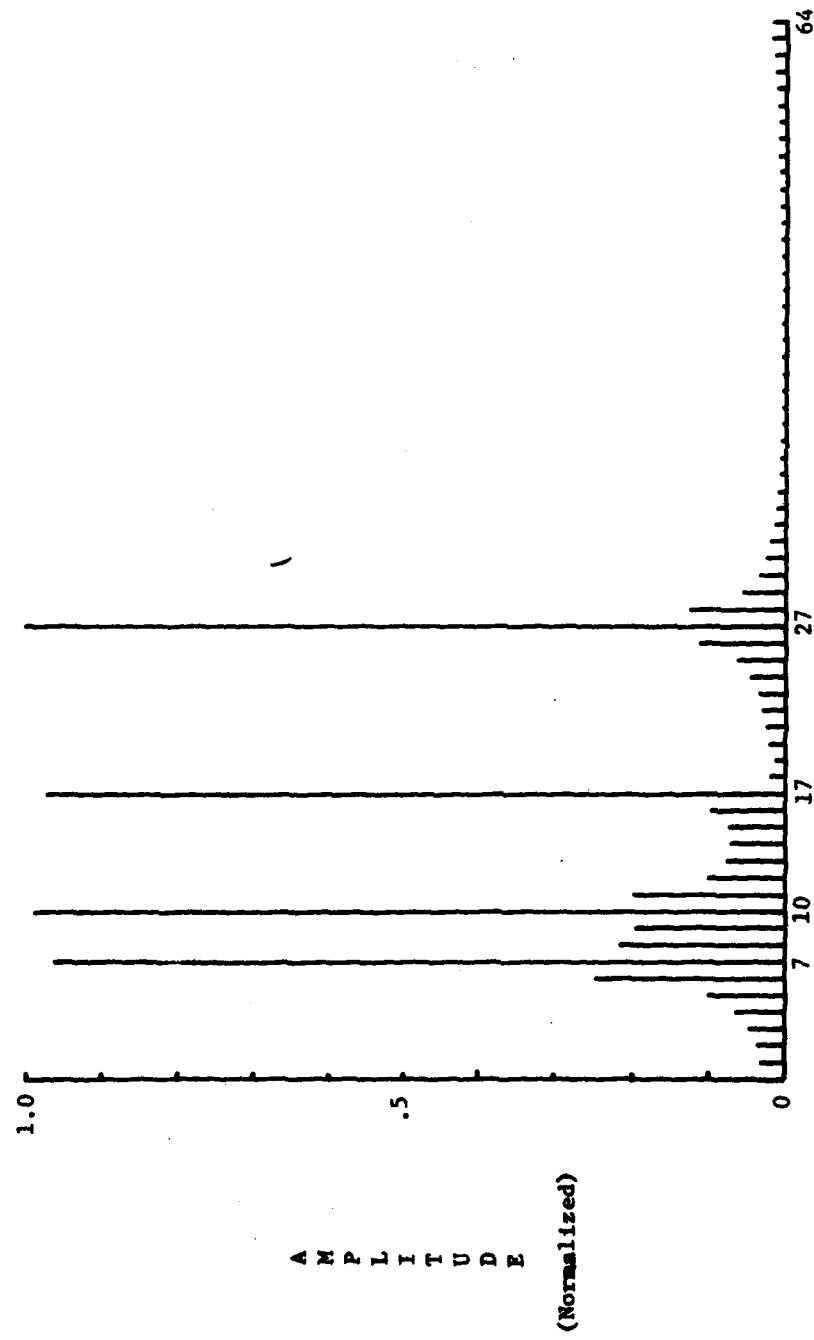


Figure 47. Complex horizontal FFT for 50 db of antenna cross coupling.

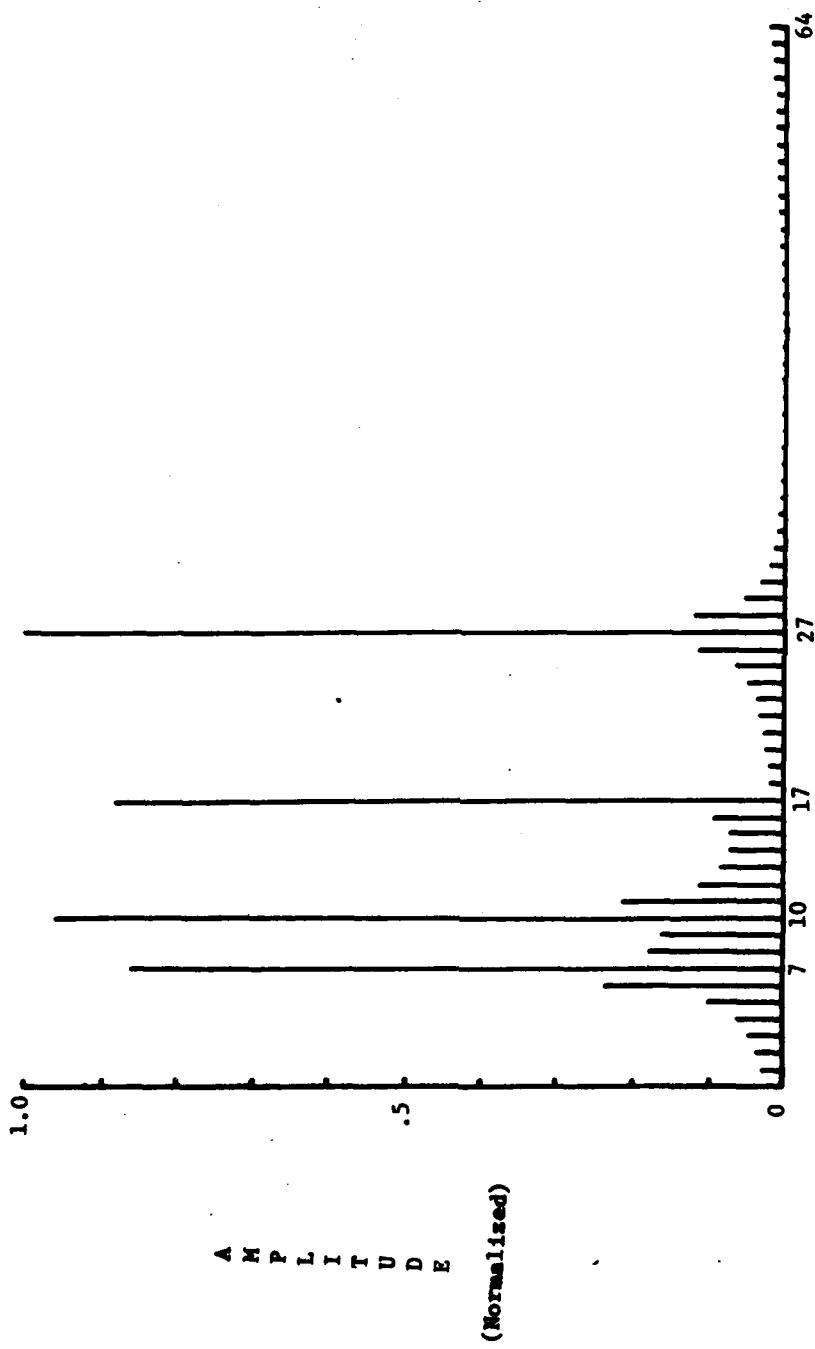


Figure 48. Complex horizontal FFT for 20 db of antenna cross coupling.

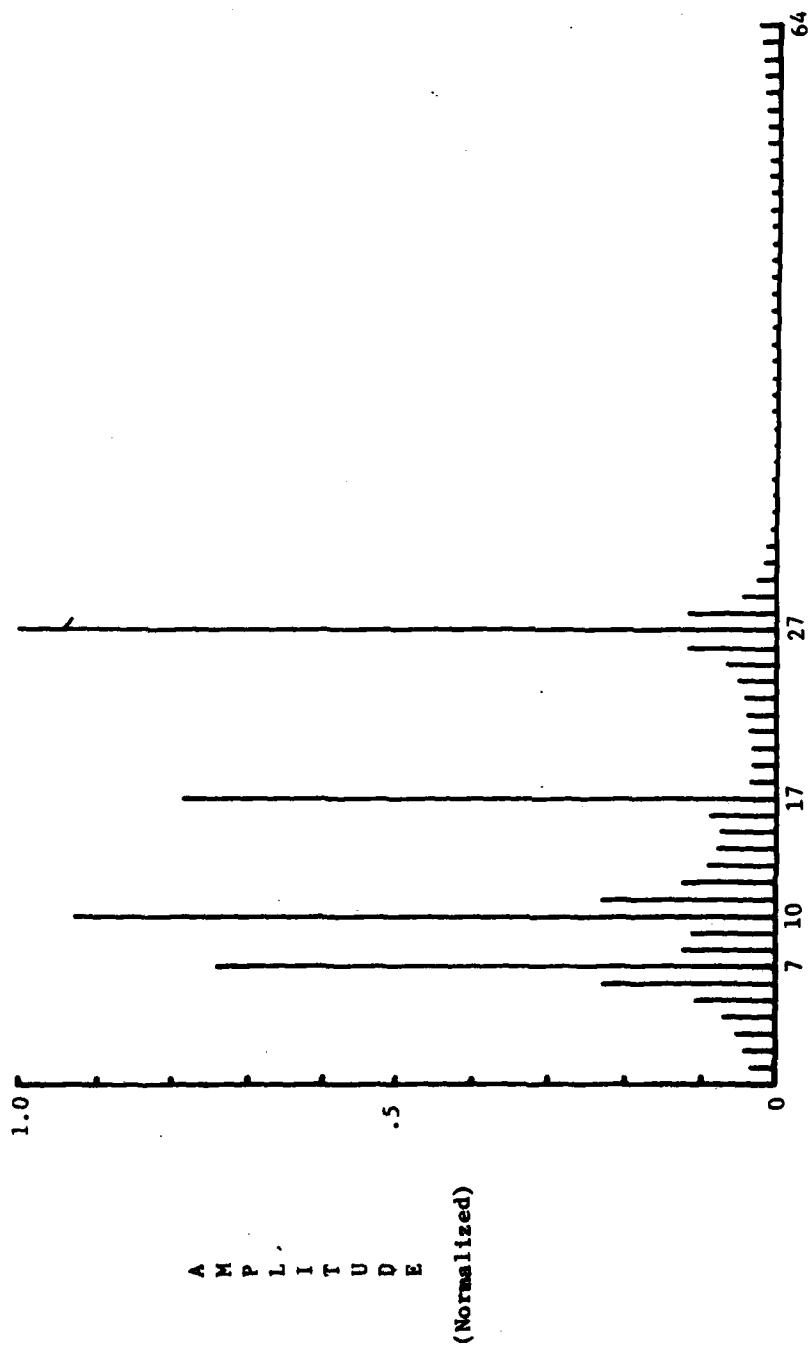


Figure 49. Complex horizontal FFT for 10 db of antenna cross coupling.

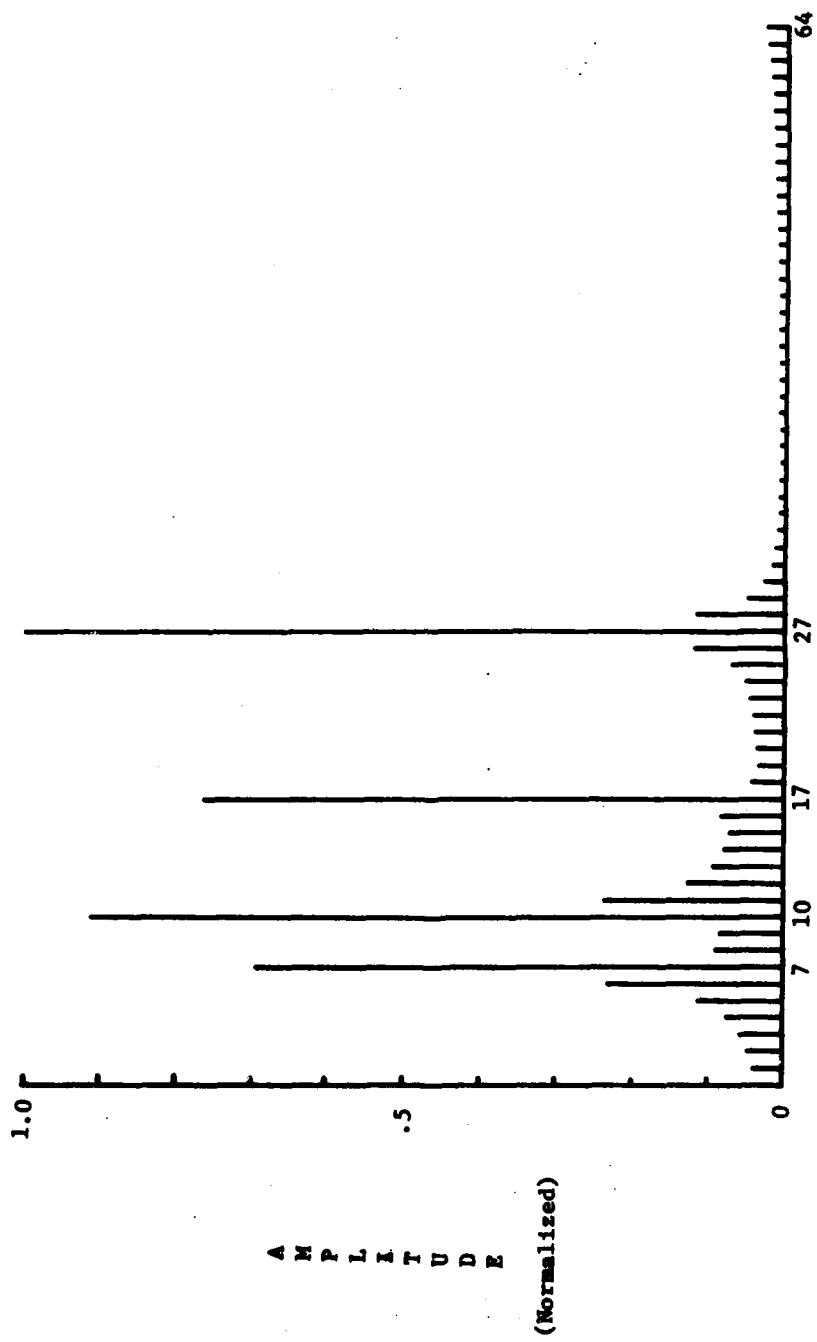


Figure 50. Complex horizontal FFT for 3 db of antenna cross coupling.

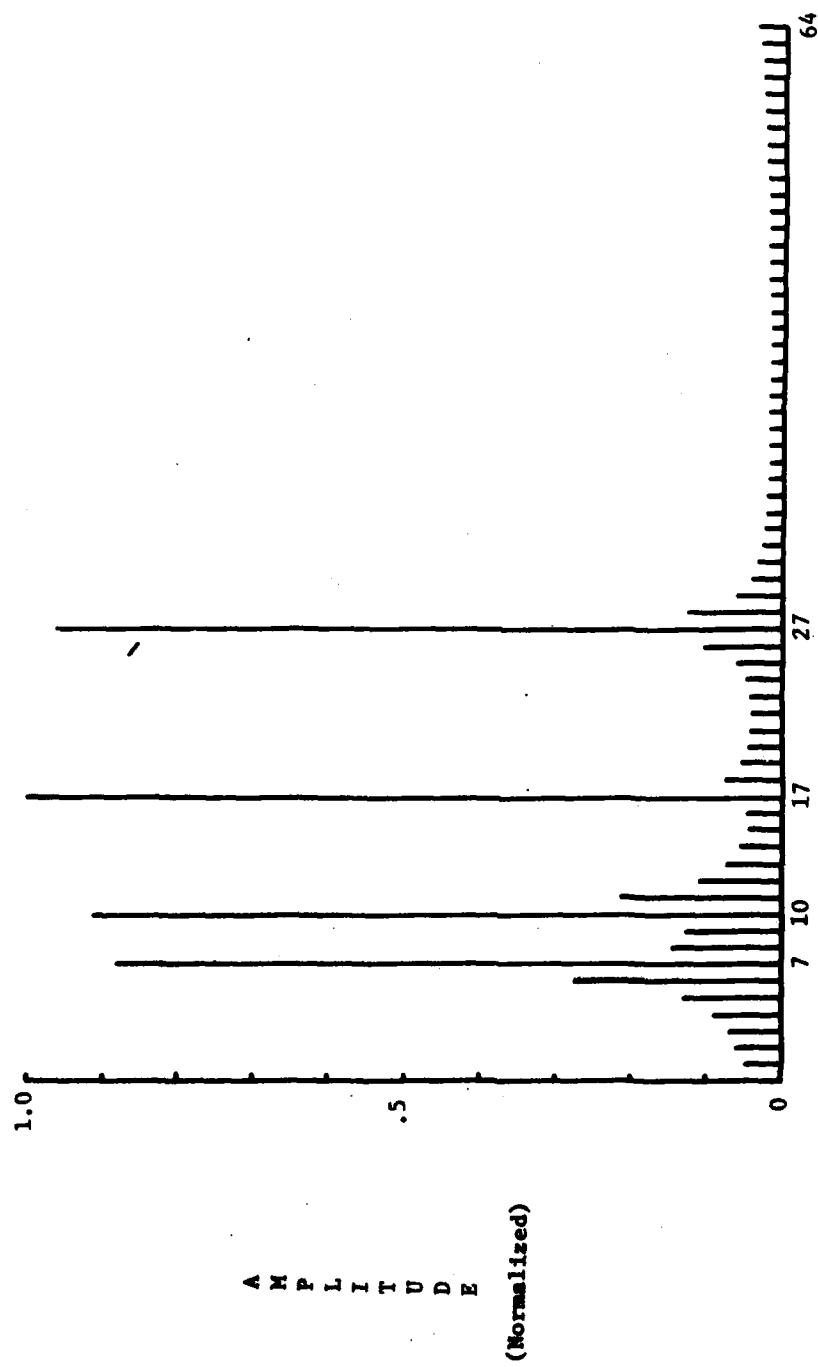


Figure 51. Complex vertical FFT for 50 db of antenna cross coupling.

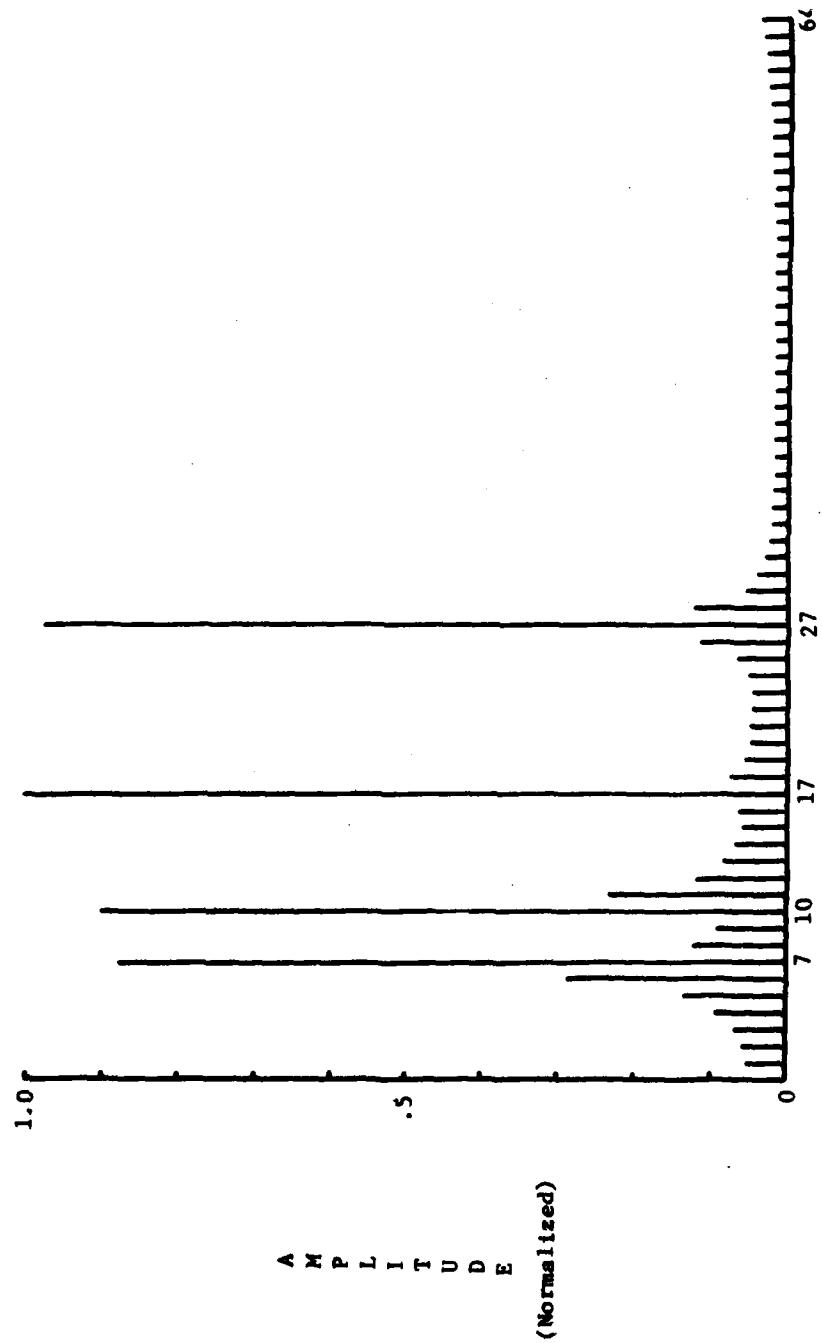


Figure 52. Complex vertical FFT for 20 db of antenna cross coupling.

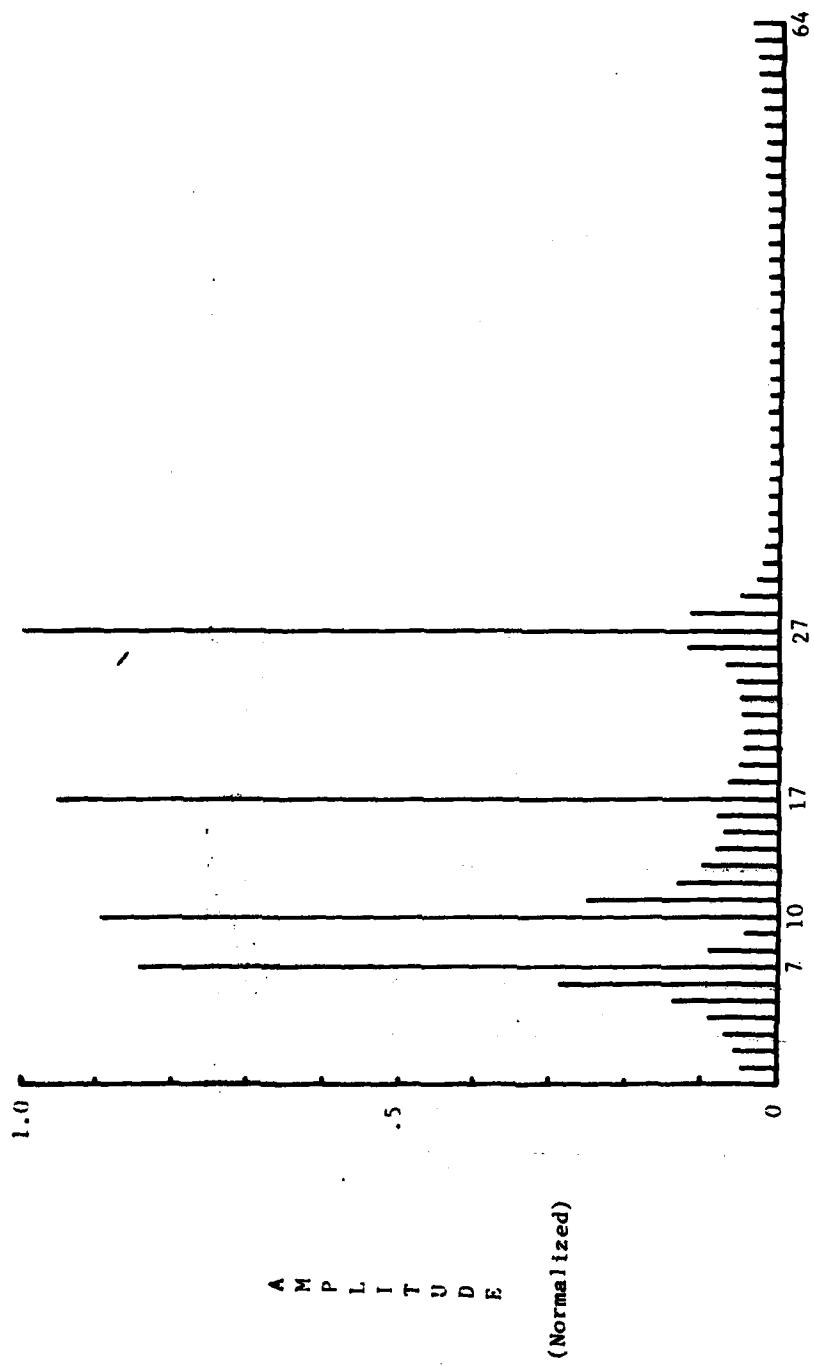


Figure 53. Complex vertical FFT for 10 db of antenna cross coupling.

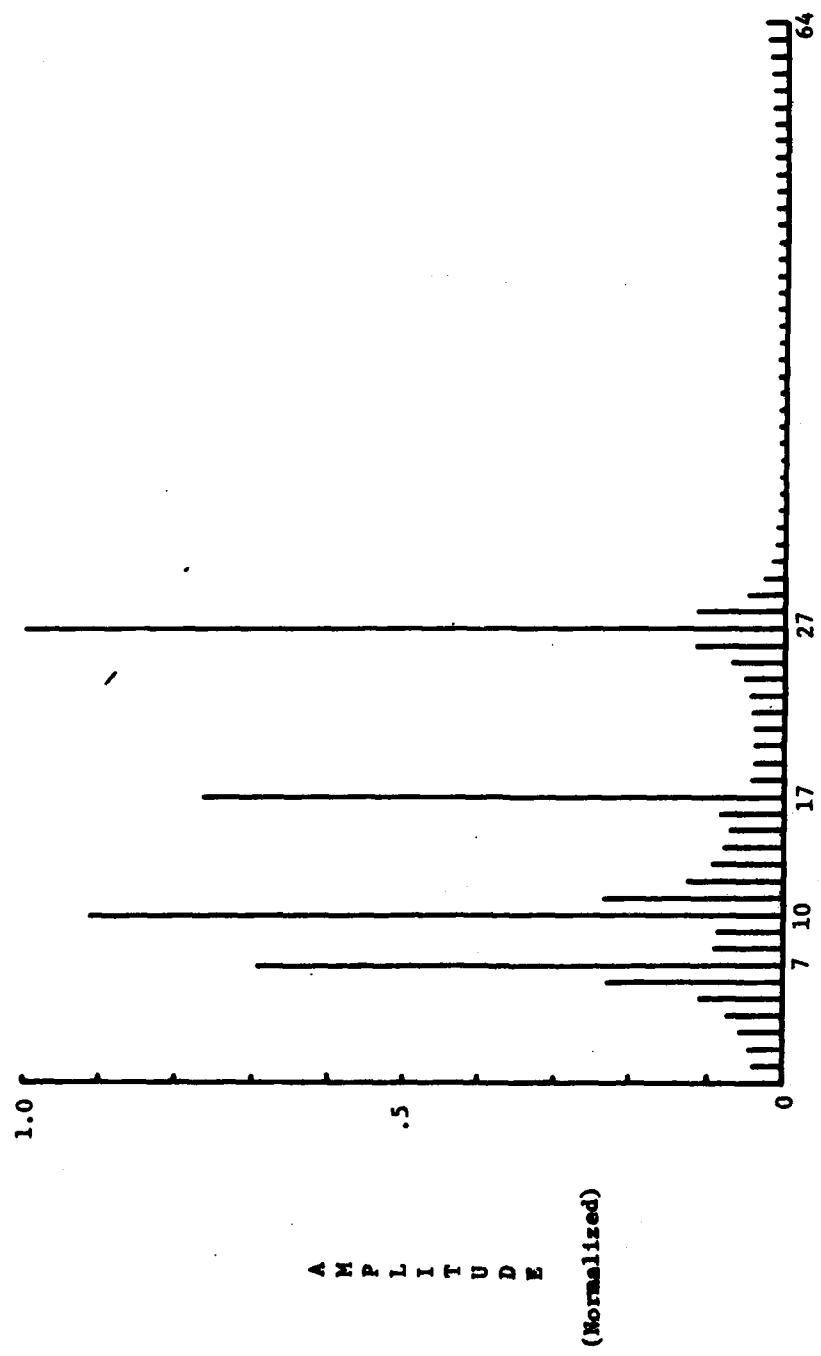


Figure 54. Complex vertical FFT for 3 db of antenna cross coupling.

SIMULATION

```

10 RAD
20 DIM P[20],O[20],L[20],E[20],A[20],R[20],I[20],KS[64,14]
30 DIM X[64,4]
40 MAT K=ZER
50 H=V=1
60 DISP "RATIO FOR CROSSCOUPLING IN DB";
70 INPUT R
80 R=10↑(-R/10)
90 A=SQR(1-R)
100 B=SQR(R)
110 DISP "INPUT TRANSMIT WAVEFORM R,L,H,V ";
120 INPUT A$
130 IF A$="R" THEN 170
140 IF A$="L" THEN 190
150 IF A$="H" THEN 210
160 IF A$="V" THEN 230
170 N=-1
180 GOTO 240
190 N=+1
200 GOTO 240
210 V=0
220 GOTO 240
230 H=0
240 DISP "NUMBER ODD REF. AND EVEN REF. ";
250 INPUT N1,N2
260 FOR I=1 TO N1
270 DISP "ODD RCS AND DISTANCE" I;
280 INPUT P[I],O[I]
290 NEXT I
300 FOR I=1 TO N2
310 DISP "INPUT EVEN RCS,DIST AND ANGLE" I;
320 INPUT L[I],E[I],A[I]
330 A[I]=A[I]/(180/PI)
340 NEXT I
350 DISP "INPUT START FREQ. AND BANDWIDTH";
360 INPUT F,Q9
370 DISP "INPUT NUMBER OF FREQUENCY STEPS";
380 INPUT N9
390 F1=Q9/(N9-1)
400 FOR J=1 TO N9
410 K=4*PI*F/2.997E+08
420 V1=V2=V3=V4=H1=H2=H3=H4=0
430 FOR I=1 TO N1
440 Q=K*O[I]
450 P=SQR(P[I])
460 R[I]=-P*(A*H*COS(Q)+N*B*V*SIN(Q))
470 I[I]=P*(A*H*SIN(Q)-N*B*V*COS(Q))
480 H1=H1+R[I]
490 H2=H2+I[I]
500 NEXT I
510 FOR I=1 TO N2
520 Z=2*A[I]

```

SIMULATION (Cont'd)

```

530 Q=K*E[I]
540 L=SQR(L[I])
550 R1=L*(A*H*COS(Z)*COS(Q)+N*B*V*SIN(Z)*SIN(Q))
560 R2=L*(B*H*SIN(Z)*COS(Q)+N*A*V*SIN(Z)*SIN(Q))
570 R[I]=R1+R2
580 I1=L*(N*B*V*SIN(Z)*COS(Q)-A*H*COS(Z)*SIN(Q))
590 I2=L*(N*A*V*SIN(Z)*COS(Q)-B*H*SIN(Z)*SIN(Q))
600 I[I]=I1+I2
610 H3=H3+R[I]
620 H4=H4+I[I]
630 NEXT I
640 FOR I=1 TO N1
650 Q=K*O[I]
660 P=SQR(P[I])
670 R[I]=-P*(B*H*COS(Q)+N*A*V*SIN(Q))
680 I[I]=P*(B*H*SIN(Q)-N*A*V*COS(Q))
690 V1=V1+R[I]
700 V2=V2+I[I]
710 NEXT I
720 FOR I=1 TO N2
730 Z=2*A[I]
740 Q=K*E[I]
750 L=SQR(L[I])
760 R1=L*(A*H*SIN(Z)*COS(Q)+N*B*V*SIN(Z)*SIN(Q))
770 R2=-L*(B*H*COS(Z)*COS(Q)+N*A*V*COS(Z)*SIN(Q))
780 R[I]=R1+R2
790 I1=L*(N*B*V*SIN(Z)*COS(Q)-A*H*SIN(Z)*SIN(Q))
800 I2=L*(-N*A*V*COS(Z)*COS(Q)+B*H*COS(Z)*SIN(Q))
810 I[I]=I1+I2
820 V3=V3+R[I]
830 V4=V4+I[I]
840 NEXT I
850 K[J,1]=A*(H1+H3)+B*(V1+V3)
860 X1=K[J,1]
870 K[J,2]=A*(H2+H4)+B*(V2+V4)
880 Y1=K[J,2]
890 K[J,3]=A*(V1+V3)+B*(H1+H3)
900 X2=K[J,3]
910 K[J,4]=A*(V2+V4)+B*(H2+H4)
920 &2=K[J,4]
930 K[J,5]=SQR(X1+2+Y1+2)
940 K[J,6]=SQR(X2+2+Y2+2)
950 B1=(X1-&)*PI*(Y1-&)+PI/2
960 IF X1=& THEN 980
970 B1=B1+(ATN(Y1/X1)+PI*(X1-&)+2*PI*(X1-& AND Y1-&))
980 B2=(X2-&)*(PI*(Y2-&)+PI/2)
990 IF X2=& THEN 1010
1000 B2=B2+(ATN(Y2/X2)+PI*(X2-&)+2*PI*(X2-& AND Y2-&))
1010 B9=B2-B1
1020 B9=B9*180/PI
1030 B9=B9+360*(B9<(-180))
1040 B9=B9-360*(B9>180)

```

SIMULATION (Concluded)

```
1050 K[J,7]=B9
1060 K[J,8]=.707*(X1+Y2)
1070 K[J,9]=.707*(Y1-X2)
1080 K[J,10]=.707*(X1-Y2)
1090 K[J,11]=.707*(Y1+X2)
1100 K[J,12]=SQR(K[J,8]+2+K[J,9]+2)
1110 K[J,13]=SQR(K[J,10]+2+K[J,11]+2)
1120 K[J,14]=F
1130 F=F1+F
1140 DISP J
1150 NEXT J
1160 DISP "FILE NUMBER";
1170 INPUT Z9
1180 STORE DATA Z9,K
1190 END
```

DATA FILE FORMAT

<u>Element #</u>	<u>Parameter</u>
1	HI
2	HQ
3	VI
4	VQ
5	H
6	V
7	B
8	RI
9	RQ
10	LI
11	LQ
12	R
13	L
14	F

FFT

```

10 RAD
20 DIM X@64],Y[64],MI[8],A[128],KS[64,14],A$[1]
30 MAT X=ZER
40 MAT Y=ZER
50 DISP "NEW FILE";
60 INPUT A$
70 IF A$="N" THEN 110
80 DISP "FILE NUMBER";
90 INPUT Q9
100 LOAD DATA Q9,K
110 DISP "REAL OR IMAGINARY FFT";
120 INPUT A$
130 IF A$="I" THEN 210
140 DISP "INPUT SUB-FILE#      ";
150 INPUT Z2
160 FOR I=1 TO 64
170 X[I]=0
180 Y[I]=K[I,Z2]
190 NEXT I
200 GOTO 270
210 DISP "INPUT Q AND I SUB-FILE #";
220 INPUT Z1,Z2
230 FOR I=1 TO 64
240 X[I]=K[I,Z1]
250 Y[I]=K[I,Z2]
260 NEXT I
270 N=6
280 N1=2+N
290 N2=N1
300 S=-1
310 L1=2+N
320 FOR I=1 TO N
330 M[I]=2^(N-I)
340 NEXT I
350 FOR L=1 TO N
360 N1=2^(L-1)
370 L2=INT(L1/N1)
380 L3=INT(L2/2)
390 K=0
400 FOR I1=1 TO N1
410 V+S*2*PI*K/L1
420 W1=COSV
430 W2=SINV
440 I2=L2*(I1-1)
450 FOR I=1 TO L3
460 J=I2+I
470 J1=J+L3
480 Q1=X[J1]*W1-Y[J1]*W2
490 Q2=Y[J1]*W1+X[J1]*W2
500 X[J1]=X[J]-Q1
510 Y[J1]=Y[J]-Q2

```

FFT (Concluded)

```

520 X[J]=X[J]+Q1
530 Y[J]=Y[J]+Q2
540 NEXT I
550 FOR I=2 TO N
560 I9=I
570 IF K<M[I] THEN 600
580 K=K-M[I]
590 NEXT I
600 K=K+M[I9]
610 NEXT I1
620 NEXT L
630 K=0
640 FOR J=1 TO L1
650 IF K<J THEN 720
660 H1=X[J]
670 H2=Y[J]
680 X[J]=X[K+1]
690 Y[J]=Y[K+1]
700 X[K+1]=H1
710 Y[K+1]=H2
720 FOR I=1 TO N
730 I9=I
740 IF K<M[I] THEN 770
750 K=K-M[I]
760 NEXT I
770 K=K+M[I9]
780 NEXT J
790 FOR I=1 TO L1
800 X[I]=X[I]/L1
810 Y[I]=Y[I]/L1
820 NEXT I
830 FOR I=1 TO N2
840 A[I]=(SQR(X[I]^2+Y[I]^2))
850 NEXT I
860 M1=-1E+99
870 M2=1E+99
880 FOR I=2 TO 64
890 IF A[I]<M1 THEN 910
900 M1=A[I]
910 IF A[I]>M2 THEN 930
920 M2=A[I]
930 NEXT I
940 SCALE 1,N2,0,M1
950 FOR I=2 TO N2
960 PLOT I,0
970 PLOT I,A[I],-1
980 NEXT I
990 PEN
1000 XAXIS 0
1010 M4=M1/10
1020 YAXIS 1,M4
1030 END

```

APPENDIX B

PRECEDING PAGE

TRANSFORMATION OF LINEAR TO CIRCULAR POLARIZATION

Circular polarization consists of two linear (horizontal and vertical) components with a $\pi/2$ phase shift between them. Using complex matrix notation, the following relationship between linear and circular polarization is obtained:

$$\begin{bmatrix} \vec{E}_R^T \\ \vec{E}_L^T \end{bmatrix} = \begin{bmatrix} 1 & -j \\ 1 & j \end{bmatrix} \begin{bmatrix} \vec{E}_H^T \\ \vec{E}_V^T \end{bmatrix}$$

$$\begin{bmatrix} \vec{E}_R^S \\ \vec{E}_L^S \end{bmatrix} = \begin{bmatrix} 1 & j \\ 1 & -j \end{bmatrix} \begin{bmatrix} \vec{E}_H^S \\ \vec{E}_V^S \end{bmatrix}$$

The transmitted and scattered linear components in terms of circular components will have the form:

$$\begin{bmatrix} \vec{E}_H^T \\ \vec{E}_V^T \end{bmatrix} = \begin{bmatrix} 1 & -j \\ 1 & j \end{bmatrix}^{-1} \begin{bmatrix} \vec{E}_R^T \\ \vec{E}_L^T \end{bmatrix}$$

$$\begin{bmatrix} \vec{E}_H^S \\ \vec{E}_V^S \end{bmatrix} = \begin{bmatrix} 1 & j \\ 1 & -j \end{bmatrix}^{-1} \begin{bmatrix} \vec{E}_R^S \\ \vec{E}_L^S \end{bmatrix}$$

Substituting these matrices into the original equations yields:

$$\begin{bmatrix} 1 & j \\ 1 & -j \end{bmatrix}^{-1} \begin{bmatrix} \vec{E}_R^S \\ \vec{E}_L^S \end{bmatrix} = \begin{bmatrix} S_{HH} & S_{HV} \\ S_{VH} & S_{VV} \end{bmatrix} \begin{bmatrix} 1 & -j \\ 1 & j \end{bmatrix}^{-1} \begin{bmatrix} \vec{E}_R^T \\ \vec{E}_L^T \end{bmatrix} \quad (A1)$$

$$[S]_{\text{Lin}} = \begin{bmatrix} S_{HH} & S_{HV} \\ S_{VH} & S_{VV} \end{bmatrix} = \text{Linear Scattering Matrix}$$

The linear scattering matrix is the transformation matrix between the linear transmitted energy and the linear scattered energy.

$$\begin{bmatrix} \vec{E}_H^S \\ \vec{E}_V^S \end{bmatrix} = \begin{bmatrix} S \\ \text{Lin} \end{bmatrix} \begin{bmatrix} \vec{E}_H^T \\ \vec{E}_V^T \end{bmatrix}$$

Solving (A1) for circular scattered components:

$$\begin{bmatrix} \vec{E}_R^S \\ \vec{E}_L^S \end{bmatrix} = \begin{bmatrix} 1 & j \\ 1 & -j \end{bmatrix} \begin{bmatrix} S \\ \text{Lin} \end{bmatrix} \left(\frac{1}{2j}\right) \begin{bmatrix} j & j \\ -1 & 1 \end{bmatrix} \begin{bmatrix} \vec{E}_R^T \\ \vec{E}_L^T \end{bmatrix}$$

$$\begin{bmatrix} \vec{E}_R^S \\ \vec{E}_L^S \end{bmatrix} = \frac{1}{2j} \begin{bmatrix} jS_{HH} - S_{VH} - S_{HV} - jS_{VV} & jS_{HH} - S_{VH} + S_{HV} + jS_{VV} \\ jS_{HH} + S_{VH} - S_{HV} + jS_{VV} & jS_{HH} + S_{VH} + S_{HV} - jS_{VV} \end{bmatrix} \begin{bmatrix} \vec{E}_R^T \\ \vec{E}_L^T \end{bmatrix}$$

The circular scattering matrix is defined as:

$$[S]_{\text{circ}} = \begin{bmatrix} S_{RR} & S_{RL} \\ S_{LR} & S_{LL} \end{bmatrix} = \text{Circular Scattering Matrix}$$

The transmitted and scattered circular components are related by the circular scattering matrix in the following manner:

$$\begin{bmatrix} \vec{E}_R^S \\ \vec{E}_L^S \end{bmatrix} = \begin{bmatrix} S \\ \text{circ} \end{bmatrix} \begin{bmatrix} \vec{E}_R^T \\ \vec{E}_L^T \end{bmatrix}$$

Equating coefficients and solving for the scattering matrix elements yields the following transformation equations:

$$S_{RR} = \frac{1}{2} (S_{HH} - S_{VV} + jS_{VH} + jS_{HV})$$

$$S_{RL} = \frac{1}{2} (S_{HH} + S_{VV} + jS_{VH} - jS_{HV})$$

$$S_{LR} = \frac{1}{2} (S_{HH} + S_{VV} - jS_{VH} + jS_{HV})$$

$$S_{LL} = \frac{1}{2} (S_{HH} - S_{VV} - jS_{VH} - jS_{HV})$$

APPENDIX C

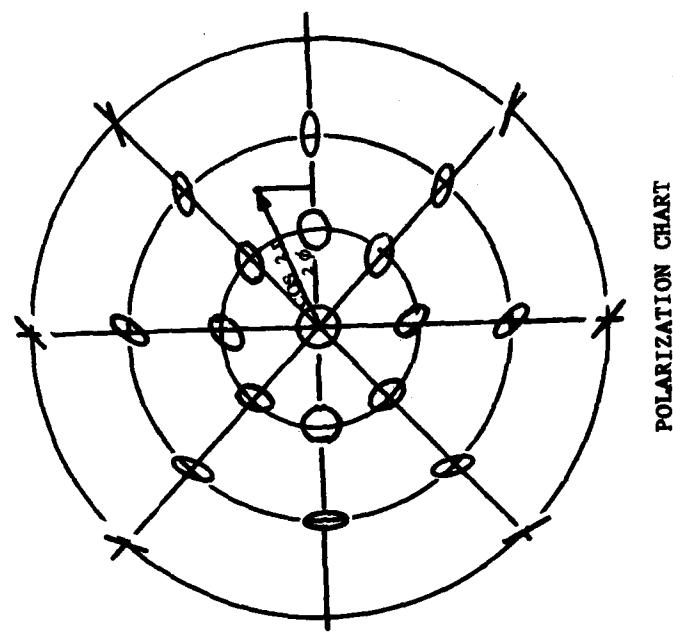
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POINCARE SPHERE

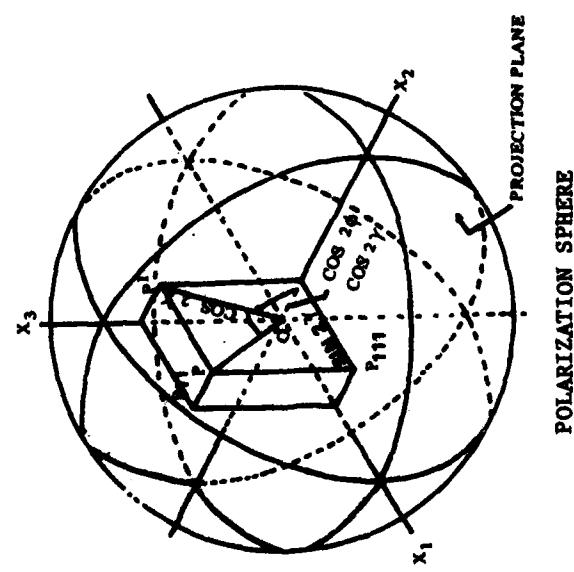
The Poincare Sphere (or Polarization Sphere) is a means of representing polarization as a point in 3 dimensional space. A point on the sphere is defined by two double angles and the sign of one of the angles. The radius of the sphere is unity. Figure 55 shows a projection of the sphere. Circular polarization maps at the center of the projection, and linear polarizations at the perimeter. Some interest in using the Ploarization Sphere to differentiate between targets and clutter has arisen over the last few years.

Figures 56 and 57 are mappings of real clutter data and the 4 reflector array described in the data section. The clutter data was obtained with 35 GHz radar. The clutter patch consisted of a pasture and tree line. Grazing angle was approximately 6°. RHC was transmitted. The reflector array data (100

m^2 trihedrals at 2 and 5 meters, $100 m^2$ dihedrals at 3 and 8 meters) was generated with 20 dB of cross coupling (same as Radar). Figure 58 is a $100 m^2$ trihedral at 3 meters and a $100 m^2$ dihedral at 6 meters, 100 dB of coupling. Figure 59 is a $100 m^2$ trihedral at 3 meters and a $50 m^2$ dihedral at 3 meters, 100 dB of coupling.



POLARIZATION CHART



POLARIZATION SPHERE

Figure 55. Polarization sphere and polarization chart.

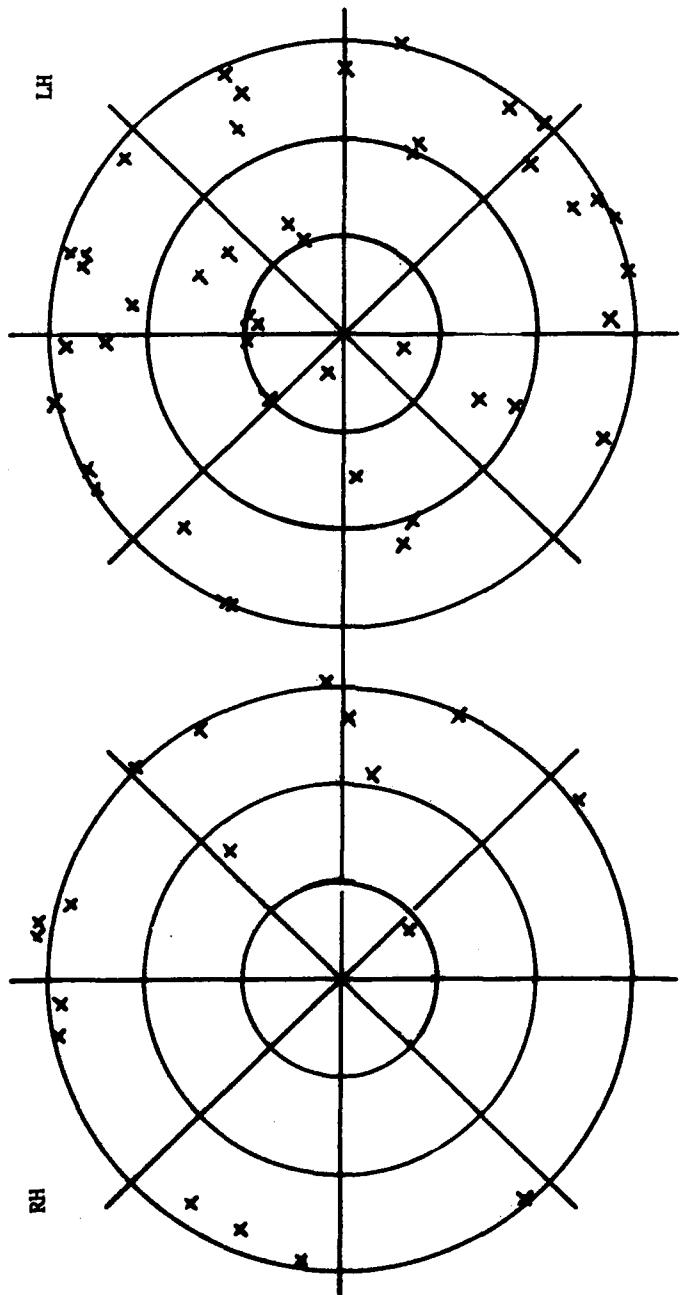


Figure 56. Poincaré sphere mapping of clutter patch.

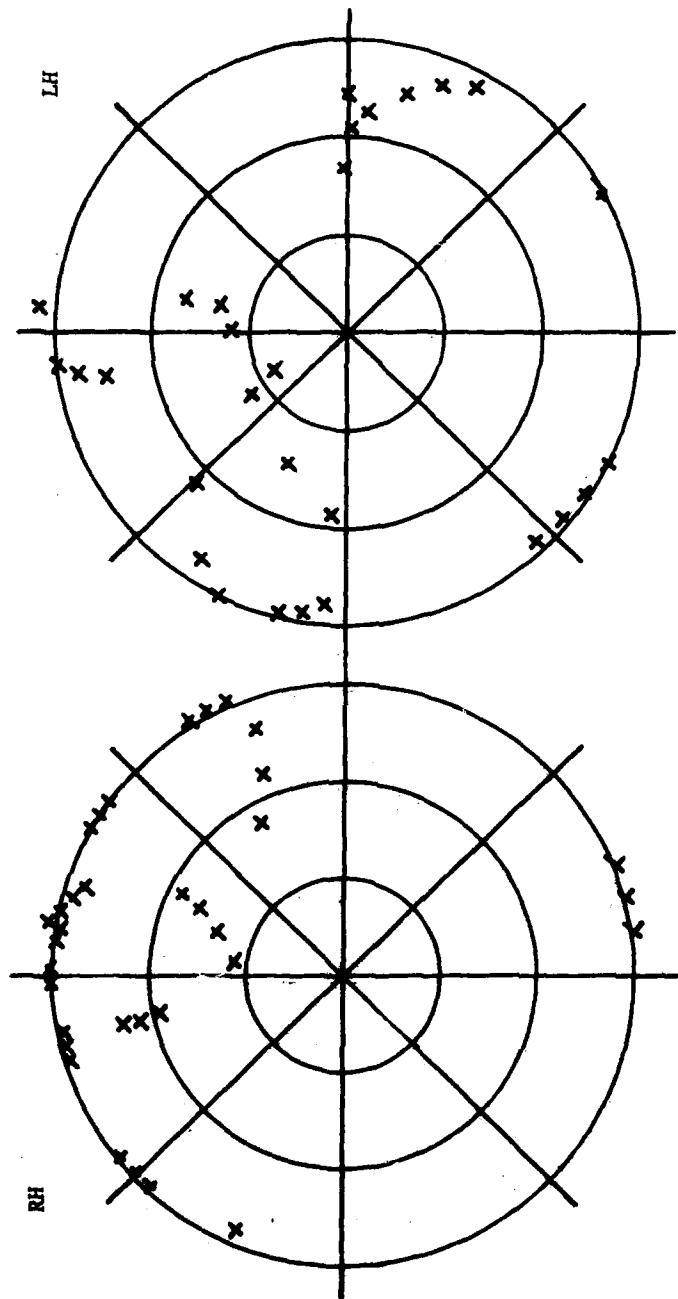


Figure 57. Poincaré sphere mapping of 4 reflector array
20 db of antenna cross coupling.

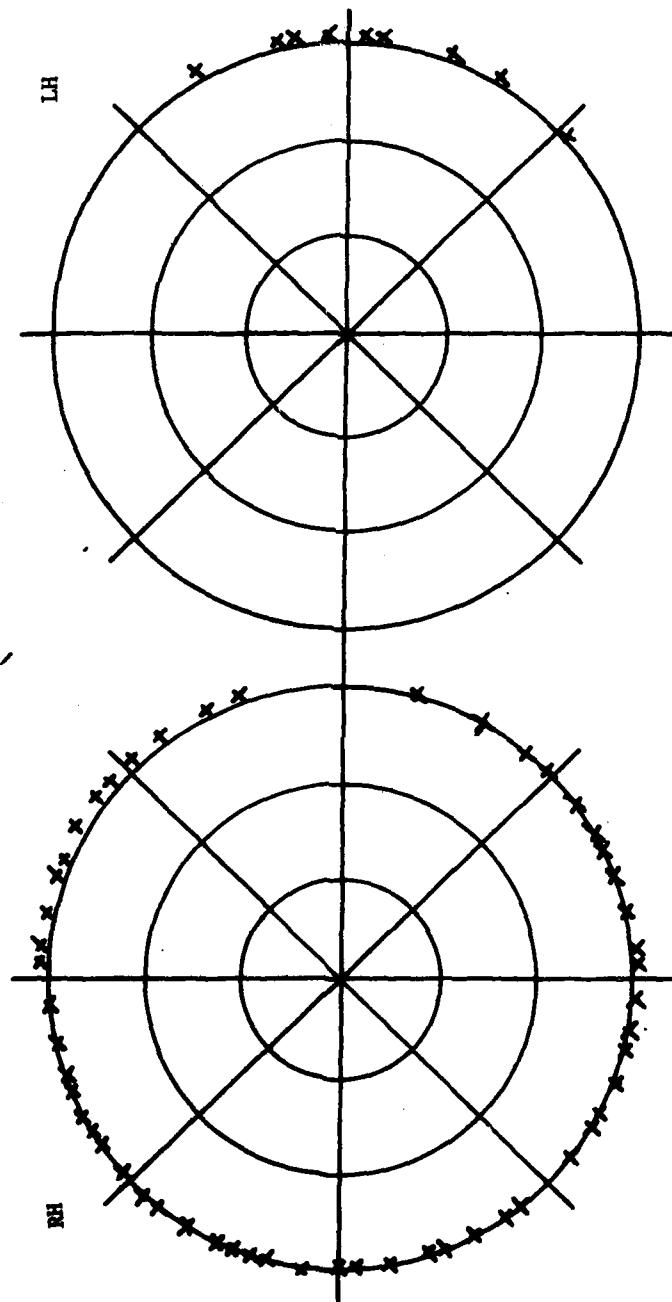


Figure 58. Poincaré sphere mapping of 100 m^2 trihedral and 100 m^2 dihedral at 3 and 6 meters.

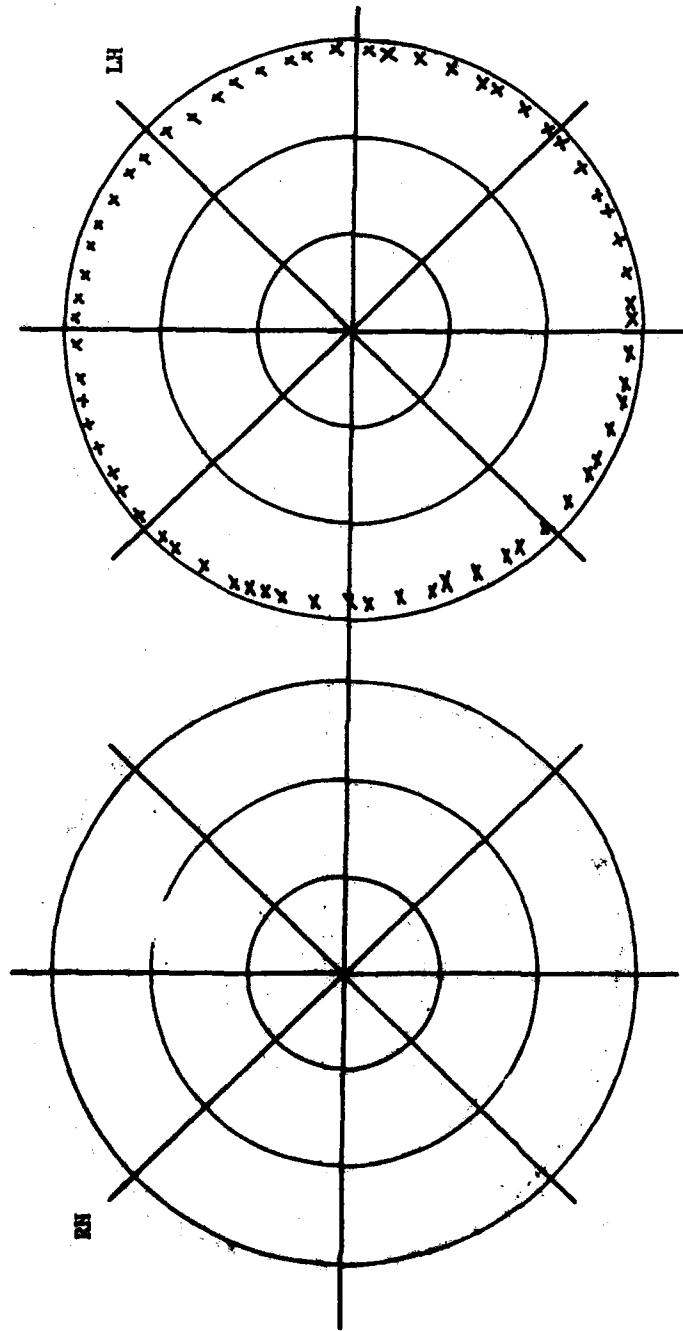


Figure 59. Poincaré sphere mapping of 100 m^2 trihedral and 50 m^2 dihedral at 3 and 6 meters.

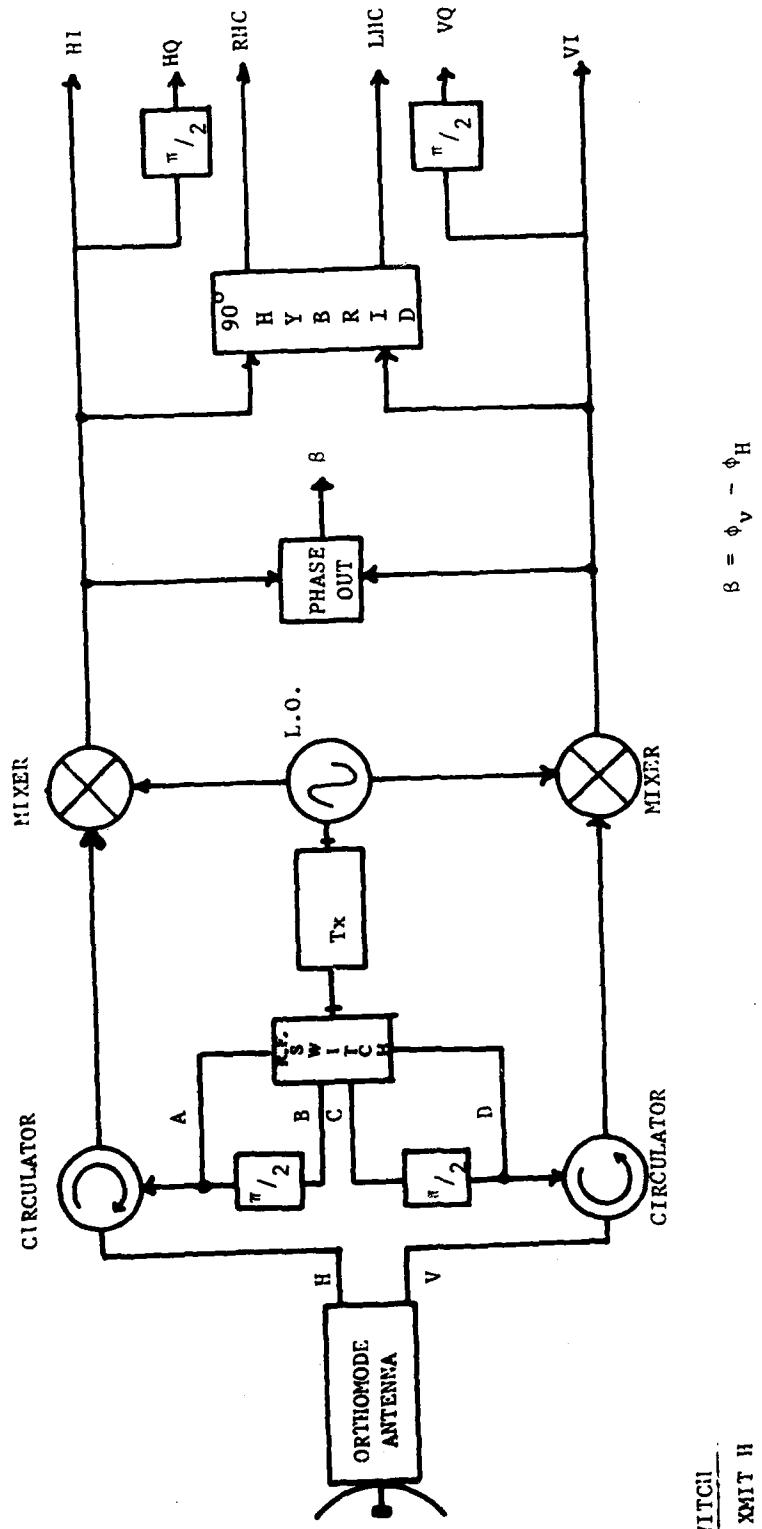


Figure 3. Block diagram of generic polarimetric radar.

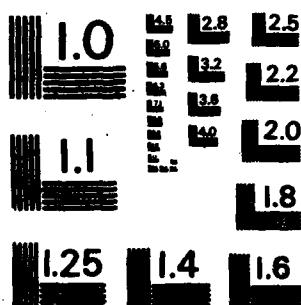
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